**Hit Rollovers 1 to 5 to light Out Hole and Special Rollovers.  
When lit, Special Rollovers score 1 Replay. Hit A-B-C-D Targets  
to advance one Rocket and score 200 points. 1 Replay for  
advancing 1 Rocket to Moon. 2 Replays for advancing 2  
Rockets to Moon. 3 Replays for advancing 3 Rockets to  
Moon. Matching last number in Point Score to number that  
lights on backglass at end of game scores 1 Replay.**

MS – 1

**Hit Rollovers 1 to 5 to light Out Hole and Special Rollovers.  
When lit, Special Rollovers score 1 Replay. Hit A-B-C-D Targets  
to advance one Rocket and score 200 points. 1 Replay for  
advancing 1 Rocket to Moon. 2 Replays for advancing 2  
Rockets to Moon. 3 Replays for advancing 3 Rockets to  
Moon.**

MS – 2

#### 1 REPLAY FOR 1200 POINTS

#### 1 REPLAY FOR 1300 POINTS

#### 1 REPLAY FOR 1400 POINTS

#### 1 REPLAY FOR 1500 POINTS

MS – 12 – 13

#### 1 REPLAY FOR 1200 POINTS

#### 1 REPLAY FOR 1400 POINTS

#### 1 REPLAY FOR 1500 POINTS

#### 1 REPLAY FOR 1600 POINTS

MS – 12 – 14

Fonts used: News Gothic MT Std Condensed, Alternate Gothic No.2

Card size: 140x96mm

**Cards status:**

MS-1 instruction card confirmed.

MS-2 instruction card confirmed.

MS-12-13 / MS-12-14 score card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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