

1 OR TWO CAN PLAY

★Deposit one coin, then WAIT until Totalizers reset to zero before depositing coin for second player ★Hit Red Mushroom Bumper to light Free Ball Gate Button ★Matching last number of Score with number which lights on backglass at end of game scores 1 REPLAY



JT-1M

Tilt
disqualifies
ball in play
from
further
scoring

1 OR TWO CAN PLAY

★Deposit one coin, then WAIT until Totalizers reset to zero before depositing coin for second player ★Hit Red Mushroom Bumper to light Free Ball Gate Button



JT-1

Tilt
disqualifies
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1 Replay for each score of 20,000 Points
1 Replay for each score of 32,000 Points
1 Replay for each score of 38,000 Points
1 Replay for each score of 44,000 Points

(3 BALLS) JT-20-44

(3 BALLS) JT-22-46

1 Replay for each score of 22,000 Points
1 Replay for each score of 34,000 Points
1 Replay for each score of 40,000 Points
1 Replay for each score of 46,000 Points

1 Replay for each score of 24,000 Points
1 Replay for each score of 36,000 Points
1 Replay for each score of 42,000 Points
1 Replay for each score of 48,000 Points

(3 BALLS) JT-24-48

(3 BALLS) JT-26-50

1 Replay for each score of 26,000 Points
1 Replay for each score of 38,000 Points
1 Replay for each score of 44,000 Points
1 Replay for each score of 50,000 Points

(3 BALLS) JT-28-52

- 1 Replay for each score of 28,000 Points
- 1 Replay for each score of 40,000 Points
- 1 Replay for each score of 46,000 Points
- 1 Replay for each score of 52,000 Points

(3 BALLS) JT-30-54

- 1 Replay for each score of 30,000 Points
- 1 Replay for each score of 42,000 Points
- 1 Replay for each score of 48,000 Points
- 1 Replay for each score of 54,000 Points

(3 BALLS) JT-32-56

- 1 Replay for each score of 32,000 Points
- 1 Replay for each score of 44,000 Points
- 1 Replay for each score of 50,000 Points
- 1 Replay for each score of 56,000 Points

(3 BALLS) JT-34-58

- 1 Replay for each score of 34,000 Points
- 1 Replay for each score of 46,000 Points
- 1 Replay for each score of 52,000 Points
- 1 Replay for each score of 58,000 Points

(5 BALLS) JT-44-68

- 1 Replay for each score of 44,000 Points
- 1 Replay for each score of 56,000 Points
- 1 Replay for each score of 62,000 Points
- 1 Replay for each score of 68,000 Points

(5 BALLS) JT-46-70

- 1 Replay for each score of 46,000 Points
- 1 Replay for each score of 58,000 Points
- 1 Replay for each score of 64,000 Points
- 1 Replay for each score of 70,000 Points

(5 BALLS) JT-48-72

- 1 Replay for each score of 48,000 Points
- 1 Replay for each score of 60,000 Points
- 1 Replay for each score of 66,000 Points
- 1 Replay for each score of 72,000 Points

(5 BALLS) JT-50-74

- 1 Replay for each score of 50,000 Points
- 1 Replay for each score of 62,000 Points
- 1 Replay for each score of 68,000 Points
- 1 Replay for each score of 74,000 Points

1 Replay for each score of 52,000 Points
1 Replay for each score of 64,000 Points
1 Replay for each score of 72,000 Points
1 Replay for each score of 76,000 Points

(5 BALLS) JT-52-76

1 Replay for each score of 54,000 Points
1 Replay for each score of 66,000 Points
1 Replay for each score of 74,000 Points
1 Replay for each score of 78,000 Points

(5 BALLS) JT-54-78

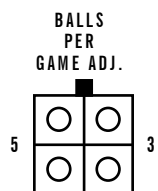
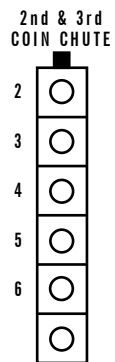
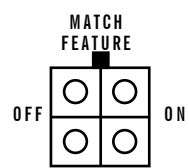
1 Replay for each score of 56,000 Points
1 Replay for each score of 68,000 Points
1 Replay for each score of 76,000 Points
1 Replay for each score of 80,000 Points

(5 BALLS) JT-56-80

1 Replay for each score of 58,000 Points
1 Replay for each score of 70,000 Points
1 Replay for each score of 78,000 Points
1 Replay for each score of 82,000 Points

(5 BALLS) JT-58-82

ADJUSTMENTS



#6 M.B.	MATCH	MULTI- PLAY	10,000 POINT	CLOSE FLIPPER	START	#6	#2 RESET	1 POINT
					GAME OVER	#5		
#4 M.B.	PLAYER ADVANCE	3rd COIN CHUTE	5000 POINT	SERIES	2 CAN PLAY	#4	#1 RESET	BELL ADJ.
					CLUTCH	#3		1000 PTS.
#2 M.B.	BALL RETURN	2nd COIN CHUTE	3000 POINT	FREE BALL GATE	TILT	#2	1000 POINT	100 & 1000 PTS
								100 PTS
								OFF
#1 M.B.	OUTHOLE SPECIAL	1st COIN CHUTE	500 POINT	FREE BALL R.O.B.	#9	#1	100 POINT	
					#8			
SHOOT AGAIN	ANTI- CHEAT		SKILL HOLE	EXIT ALLEY	#7		10 POINT	

Fonts used: News Gothic MT Std, News Gothic Std, News Gothic MT Std Condensed, Wingdings, Futura Hv BT
Card size: 140x96mm (instruction and score cards)

Cards status:

JT-1M confirmed.

JT-1 confirmed.

JT-20-44, JT-22-46 confirmed.

JT-28-52, JT-30-54 confirmed.

JT-44-68, JT-46-70 confirmed.

All other score cards are needed to verify.

Adjustments card confirmed.

Balls per game adjustment label confirmed.

Relay strips needed to verify.

M-1509 (coins & balls per game) cards are available in a separate file called: Balls_per_Game_cards.zip and is available in the Bally red section on my website.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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