 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 SECOND PLAYER.

 MAKING A-B-C-D LITES DOUBLE BONUS AND LITES SPINNERS TO SCORE 100 POINTS.

 MAKING A-B-C-D 2nd TIME SCORES EXTRA BALL AND ALTERNATELY LITES OUT LANES  
 TO SCORE SPECIAL.

 **1 REPLAY** FOR BALL THRU OUT LANES WHEN LIT FOR SPECIAL.

 **1 REPLAY** FOR MAKING A-B-C-D 3rd TIME AND EACH CONSECUTIVE TIME.

 TILT PENALTY — BALL IN PLAY.

 MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.

 **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO NUMBRS ON SCORE REELS WITH  
 NUMBER WHICH LITES ON BACKGLASS AT END OF GAME.

# 1 OR 2 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-47-A

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 SECOND PLAYER.

 MAKING A-B-C-D LITES DOUBLE BONUS AND LITES SPINNERS TO SCORE 100 POINTS.

 MAKING A-B-C-D 2nd TIME SCORES EXTRA BALL AND ALTERNATELY LITES OUT LANES  
 TO SCORE SPECIAL.

 **1 REPLAY** FOR BALL THRU OUT LANES WHEN LIT FOR SPECIAL.

 **1 REPLAY** FOR MAKING A-B-C-D 3rd TIME AND EACH CONSECUTIVE TIME.

 TILT PENALTY — BALL IN PLAY.

 MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.

# 1 OR 2 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-47-B

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 SECOND PLAYER.

 MAKING A-B-C-D LITES DOUBLE BONUS.

 MAKING A-B-C-D 2nd TIME SCORES EXTRA BALL AND ALTERNATELY LITES OUT LANES  
 TO SCORE SPECIAL.

 **1 REPLAY** FOR BALL THRU OUT LANES WHEN LIT FOR SPECIAL.

 **1 REPLAY** FOR MAKING A-B-C-D 3rd TIME AND EACH CONSECUTIVE TIME.

 TILT PENALTY — BALL IN PLAY.

 MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.

 **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO NUMBRS ON SCORE REELS WITH  
 NUMBER WHICH LITES ON BACKGLASS AT END OF GAME.

# 1 OR 2 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-47-C

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 SECOND PLAYER.

 MAKING A-B-C-D LITES DOUBLE BONUS AND LITES SPINNERS TO SCORE 100 POINTS.

 MAKING A-B-C-D 2nd TIME SCORES EXTRA BALL AND ALTERNATELY LITES OUT LANES  
 TO SCORE SPECIAL.

 **1 REPLAY** FOR BALL THRU OUT LANES WHEN LIT FOR SPECIAL.

 **1 REPLAY** FOR MAKING A-B-C-D 3rd TIME AND EACH CONSECUTIVE TIME.

 TILT PENALTY — BALL IN PLAY.

 MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.

# 1 OR 2 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-47-D

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 SECOND PLAYER.

 MAKING A-B-C-D LITES DOUBLE BONUS AND LITES SPINNERS TO SCORE 100 POINTS.

 MAKING A-B-C-D 2nd TIME SCORES EXTRA BALL AND ALTERNATELY LITES OUT LANES  
 TO SCORE SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU OUT LANES WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR MAKING A-B-C-D 3rd TIME AND EACH CONSECUTIVE TIME.

 TILT PENALTY — BALL IN PLAY.

 MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.

# 1 OR 2 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-47-E

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 SECOND PLAYER.

 MAKING A-B-C-D LITES DOUBLE BONUS.

 MAKING A-B-C-D 2nd TIME SCORES EXTRA BALL AND ALTERNATELY LITES OUT LANES  
 TO SCORE SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU OUT LANES WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR MAKING A-B-C-D 3rd TIME AND EACH CONSECUTIVE TIME.

 TILT PENALTY — BALL IN PLAY.

 MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.

# 1 OR 2 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-47-F

**1 REPLAY FOR EACH SCORE OF 80,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

5 BALLS PER GAME

FOR  
AMUSEMENT  
ONLY

FOR  
AMUSEMENT  
ONLY

## HOKUS POKUS

M-1508-47-G

**1 REPLAY FOR EACH SCORE OF 68,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

3 BALLS PER GAME

FOR  
AMUSEMENT  
ONLY

FOR  
AMUSEMENT  
ONLY

## HOKUS POKUS

M-1508-47-H

**1 REPLAY FOR EACH SCORE OF 61,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-I

**1 REPLAY FOR EACH SCORE OF 65,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-J

**1 REPLAY FOR EACH SCORE OF 72,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-K

**1 REPLAY FOR EACH SCORE OF 76,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-L

**1 REPLAY FOR EACH SCORE OF 83,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-M

**1 REPLAY FOR EACH SCORE OF 86,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-N

**1 REPLAY FOR EACH SCORE OF 54,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 78,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-O

**1 REPLAY FOR EACH SCORE OF 58,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 82,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-P

**1 REPLAY FOR EACH SCORE OF . . . . . POINTS.  
1 REPLAY FOR EACH SCORE OF . . . . . POINTS.  
1 REPLAY FOR EACH SCORE OF . . . . . POINTS.**

M-1508-47-Q

**1 REPLAY FOR EACH SCORE OF . . . . . POINTS.  
1 REPLAY FOR EACH SCORE OF . . . . . POINTS.**

M-1508-47-R

**1 EXTRA BALL FOR EACH SCORE OF . . . . . POINTS.  
1 EXTRA BALL FOR EACH SCORE OF . . . . . POINTS.**

M-1508-47-S

**1 REPLAY FOR EACH SCORE OF 62,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 86,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 99,000 POINTS.**

M-1508-47-T

**1 EXTRA BALL FOR EACH SCORE OF 63,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 79,000 POINTS.**

M-1508-47-U

**1 EXTRA BALL FOR EACH SCORE OF 68,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 84,000 POINTS.**

M-1508-47-V

**1 EXTRA BALL FOR EACH SCORE OF 73,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 89,000 POINTS.**

M-1508-47-W

**1 EXTRA BALL FOR EACH SCORE OF 78,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 94,000 POINTS.**

M-1508-47-X

**1 EXTRA BALL FOR EACH SCORE OF 83,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 94,000 POINTS.**

M-1508-47-Y

###### SCORE ADJUSTMENT

PLUG IN GRAY-RED WIRE  
FOR SCORES

31,000 TO 40,000

WHITE WIRE

41,000 TO 50,000

BROWN WIRE

51,000 TO 60,000

ORANGE WIRE

61,000 TO 70,000

1000 O O 6000

2000 O O 7000

3000 O O 8000

4000 O O 9000

5000 O O 0000

BLACK WIRE

71,000 TO 80,000

GRAY WIRE

81,000 TO 90,000

RED WIRE

91,000 TO 100,000

EXAMPLE: DESIRED SCORE 50,000 PLUG WHITE WIRE INTO  
 0000 SOCKET.

DESIRED SCORE 65,000 PLUG ORANGE WIRE INTO  
 5000 SOCKET.

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings,   
 NewsGoth BdXCn BT, HelveticaNeueLT Std Med

Card size: 141x83mm (instructions), 116x25mm (score inserts)

**Cards status:**

M1508-47-A confirmed.

M1508-47-B confirmed.

M1508-47-C confirmed.

M1508-47-D confirmed.

M1508-47-E confirmed.

M1508-47-F confirmed.

M1508-47-G confirmed.

M1508-47-H confirmed.

M1508-47-I confirmed. 61,000 99,000

M1508-47-J confirmed. 65,000 99,000

M1508-47-K confirmed. 72,000 99,000

M1508-47-L confirmed. 76,000 99,000

M1508-47-M confirmed. 83,000 99,000

M1508-47-N confirmed. 86,000 99,000

M1508-47-O confirmed. 54,000 78,000 99,000

M1508-47-P confirmed. 58,000 82,000 99,000

M1508-47-Q confirmed. blank blank blank

M1508-47-R confirmed. blank blank

M1508-47-S confirmed AAB blank blank

M1508-47-T confirmed. 62,000 86,000 99,000

M1508-47-U confirmed AAB 63,000 79,000

M1508-47-V confirmed AAB 68,000 84,000

M1508-47-W confirmed AAB 73,000 89,000

M1508-47-X confirmed AAB 78,000 94,000

M1508-47-Y confirmed AAB 83,000 94,000

Score Adjustment card confirmed (158x98mm).

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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