**1 REPLAY FOR EACH SCORE OF 900,000 POINTS.**

**1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.**

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

## GRAND SLAM

#### 5 BALLS PER GAME

#### 5 BALLS PER GAME

M-1508-112-A

**1 REPLAY FOR EACH SCORE OF 900,000 POINTS.**

**1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS.**

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

## GRAND SLAM

#### 3 BALLS PER GAME

#### 3 BALLS PER GAME

M-1508-112-B

**1 REPLAY FOR EACH SCORE OF 400,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 900,000 POINTS.**

M-1508-H

**1 REPLAY FOR EACH SCORE OF 450,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.**

M-1508-I

**1 REPLAY FOR EACH SCORE OF 500,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.**

M-1508-J

 Right flipper button activates top lane change feature.

 Homer” targets in sequence score 3000 points each; 1000 points out  
 of sequence.

 Completing “Homer” targets in sequence scores 5000 points or lit value.

 Bases flash to show a runner.

 OUTHOLE BONUS: 10,000 points per run.

 SPECIAL: 1 replay for “Homer” targets in sequence when lit for special.  
 1 replay for reaching “Runs to Beat” threshold on backglass.

 EXTRA BALL: 1 extra ball for “Homer” targets in sequence when lit for  
 extra ball.

 TILT PENALTY — Ball in play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-112-E

 Right flipper button activates top lane change feature.

 Homer” targets in sequence score 3000 points each; 1000 points out  
 of sequence.

 Completing “Homer” targets in sequence scores 5000 points or lit value.

 Bases flash to show a runner.

 OUTHOLE BONUS: 5,000 points per run.

 SPECIAL: 1 replay for “Homer” targets in sequence when lit for special.  
 1 replay for reaching “Runs to Beat” threshold on backglass.

 EXTRA BALL: 1 extra ball for “Homer” targets in sequence when lit for  
 extra ball.

 TILT PENALTY — Ball in play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-112-E-1

**1 REPLAY FOR EACH SCORE OF 500,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.**

M-1508-K

**1 REPLAY FOR EACH SCORE OF 550,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.**

M-1508-L

**1 REPLAY FOR EACH SCORE OF 600,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.**

M-1508-M

 Right flipper button activates top lane change feature.

 Homer” targets in sequence score 3000 points each; 1000 points out  
 of sequence.

 Completing “Homer” targets in sequence scores 5000 points or lit value.

 Bases flash to show a runner.

 OUTHOLE BONUS: 10,000 points per run.

 SPECIAL: 1 extra ball or 50,000 points for “Homer” targets in sequence  
 when lit for special.  
 1 extra ball or 50,000 points for reaching “Runs to Beat”  
 threshold on backglass.

 EXTRA BALL: 1 extra ball or 25,000 points for “Homer” targets in sequence  
 when lit for extra ball.

 TILT PENALTY — Ball in play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-112-F

 Right flipper button activates top lane change feature.

 Homer” targets in sequence score 3000 points each; 1000 points out  
 of sequence.

 Completing “Homer” targets in sequence scores 5000 points or lit value.

 Bases flash to show a runner.

 OUTHOLE BONUS: 5,000 points per run.

 SPECIAL: 1 extra ball or 50,000 points for “Homer” targets in sequence  
 when lit for special.  
 1 extra ball or 50,000 points for reaching “Runs to Beat”  
 threshold on backglass.

 EXTRA BALL: 1 extra ball or 25,000 points for “Homer” targets in sequence  
 when lit for extra ball.

 TILT PENALTY — Ball in play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-112-F-1

**1 REPLAY FOR EACH SCORE OF 650,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,200,000 POINTS.**

M-1508-N

**1 REPLAY FOR EACH SCORE OF 700,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,200,000 POINTS.**

M-1508-O

**1 REPLAY FOR EACH SCORE OF 700,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS.**

M-1508-P

 Right flipper button activates top lane change feature.

 Homer” targets in sequence score 3000 points each; 1000 points out  
 of sequence.

 Completing “Homer” targets in sequence scores 5000 points or lit value.

 Bases flash to show a runner.

 OUTHOLE BONUS: 10,000 points per run.

 SPECIAL: 50,000 points for “Homer” targets in sequence when lit for special.  
 50,000 points for reaching “Runs to Beat” threshold on backglass.

 EXTRA BALL: 25,000 points for “Homer” targets in sequence when lit for  
 extra ball.

 TILT PENALTY — Ball in play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-112-G

 Right flipper button activates top lane change feature.

 Homer” targets in sequence score 3000 points each; 1000 points out  
 of sequence.

 Completing “Homer” targets in sequence scores 5000 points or lit value.

 Bases flash to show a runner.

 OUTHOLE BONUS: 5,000 points per run.

 SPECIAL: 50,000 points for “Homer” targets in sequence when lit for special.  
 50,000 points for reaching “Runs to Beat” threshold on backglass.

 EXTRA BALL: 25,000 points for “Homer” targets in sequence when lit for  
 extra ball.

 TILT PENALTY — Ball in play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

M-1508-112-G-1

**1 REPLAY FOR EACH SCORE OF 800,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS.**

M-1508-Q

**1 REPLAY FOR EACH SCORE OF 900,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS.**

M-1508-R

**1 REPLAY FOR EACH SCORE OF 900,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.**

M-1508-S

**ALL LIT SPECIALS SCORE 50,000 POINTS.**

**ALL LIT EXTRA BALLS SCORE 25,000 POINTS.**

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

## GRAND SLAM

#### 3 BALLS PER GAME

#### 3 BALLS PER GAME

M-1508-112-G-2

**ALL LIT SPECIALS SCORE 50,000 POINTS.**

**ALL LIT EXTRA BALLS SCORE 25,000 POINTS.**

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

## GRAND SLAM

#### 5 BALLS PER GAME

#### 5 BALLS PER GAME

M-1508-112-G-3

**1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.**

M-1508-T

**1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,600,000 POINTS.**

M-1508-U

**1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,800,000 POINTS.**

M-1508-V

**1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-W

**1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,800,000 POINTS.**

M-1508-X

**1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-Y

**1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,800,000 POINTS.**

M-1508-BB

**1 REPLAY FOR EACH SCORE OF 1,300,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,800,000 POINTS.**

M-1508-Z

**1 REPLAY FOR EACH SCORE OF 1,300,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-AA

**1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-CC

**1 EXTRA BALL FOR EACH SCORE OF 1,000,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 1,800,000 POINTS.**

M-1508-DD

**1 EXTRA BALL FOR EACH SCORE OF 1,100,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-EE

**1 EXTRA BALL FOR EACH SCORE OF 1,200,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 1,800,000 POINTS.**

M-1508-FF

**1 EXTRA BALL FOR EACH SCORE OF 1,400,000 POINTS.  
1 EXTRA BALL FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-GG

**1 REPLAY FOR EACH SCORE OF 1,600,000 POINTS.**

M-1508-HH

**1 REPLAY FOR EACH SCORE OF 1,900,000 POINTS.**

M-1508-II

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings.

**Cards status:**

Recommended “High Score to Date” levels:

(reset periodically)

3 ball 1,600,000 points.

5 ball 1,600,000 points.

Scoring over 2,000,000 will show 1,999,990 at end of game.

M-1508-112-A confirmed.

M-1508-112-B confirmed.

M-1508-112-E confirmed.

M-1508-112-E-1 confirmed.

M-1508-112-F confirmed.

M-1508-112-F-1 confirmed.

M-1508-112-G confirmed.

M-1508-112-G-1 confirmed.

M-1508-112-G-2 confirmed.

M-1508-112-G-3 needed to verify.

Score inserts M-1508-H thru M-1508-II confirmed.

High Game to Date insert is available in a separate file.

Look for High Score/Match insert label in the red part of the Bally section.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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