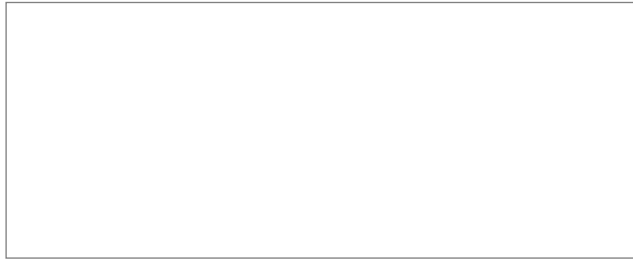


1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 3 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

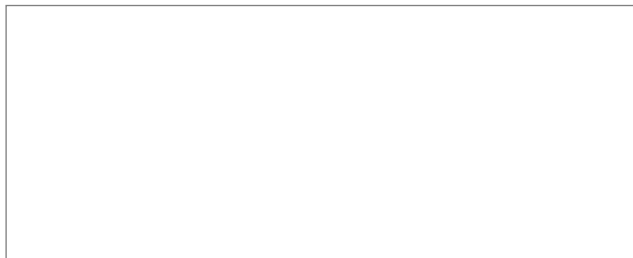
DO-3M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 3 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

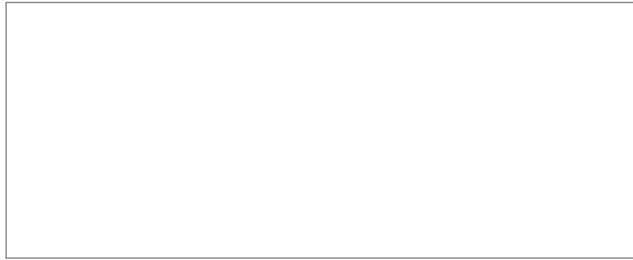
DO-3

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 4 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

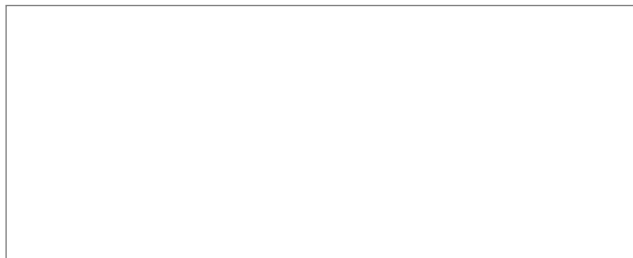
DO-4M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 4 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

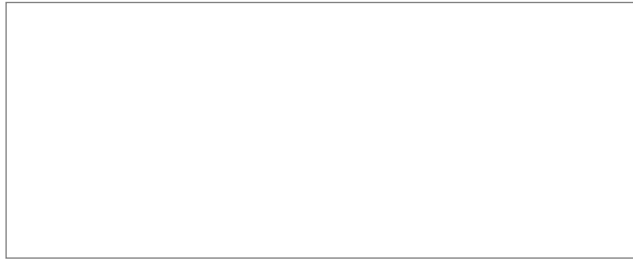
DO-4

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 5 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

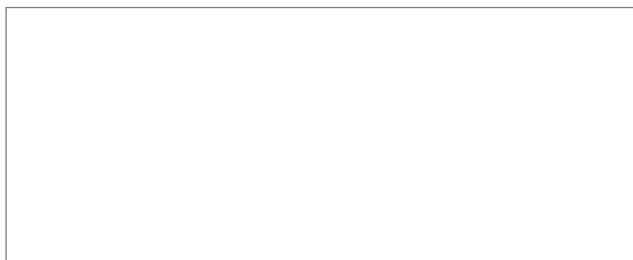
DO-5M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 5 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

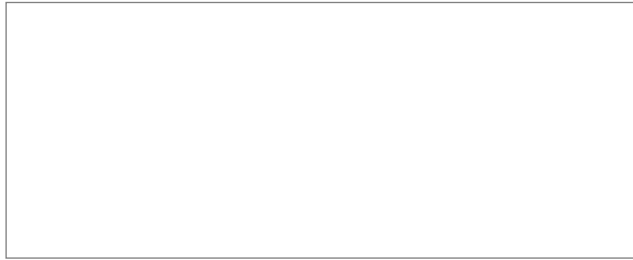
DO-5

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 6 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

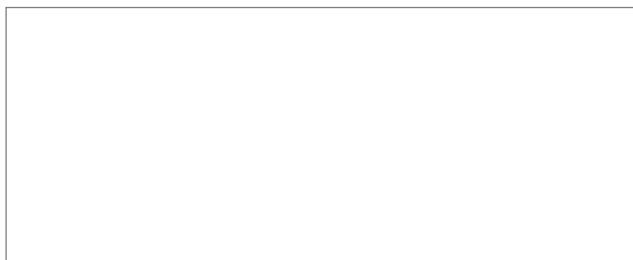
DO-6M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 6 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

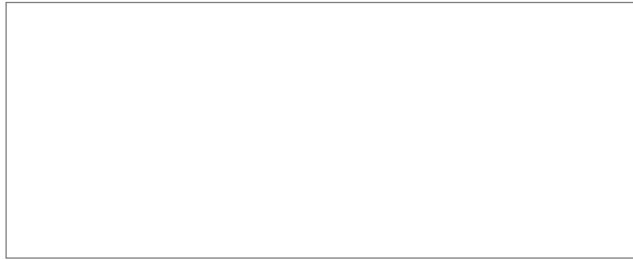
DO-6

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 7 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

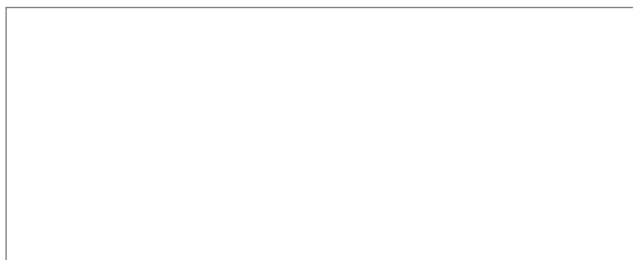
DO-7M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 7 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

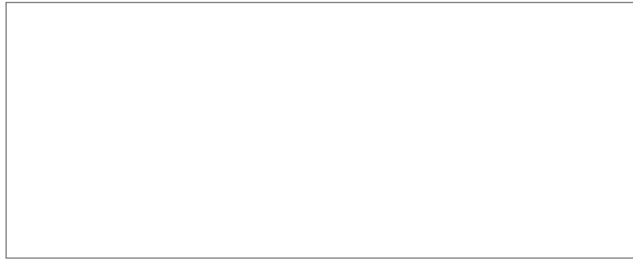
DO-7

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 8 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

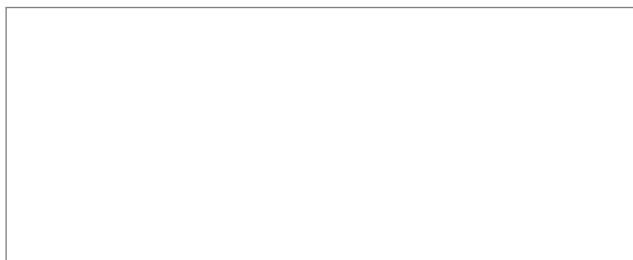
DO-8M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 8 — 1 REPLAY

CACTUS JUICE SCORE 9 — 1 REPLAY



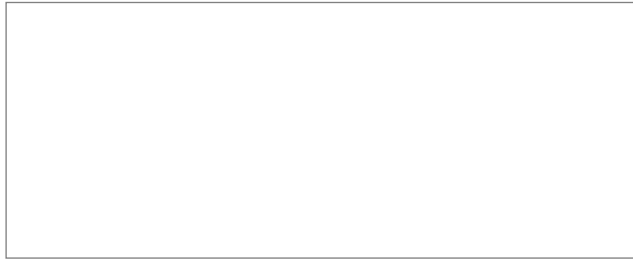
**Tilt
Disqualifies
ball in play
from
further
scoring**

DO-8

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players
- ★ Matching last number of Score with number lit on Backglass at end of game scores **1 Replay.**

CACTUS JUICE SCORE 9 — 1 REPLAY



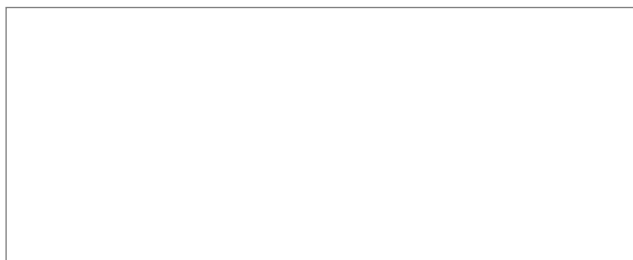
**Tilt
Disqualifies
ball in play
from
further
scoring**

DO-9M

1, 2, 3 OR 4 CAN PLAY

- ★ Deposit one coin, then WAIT until Totalizers reset to zero before depositing coins for other players

CACTUS JUICE SCORE 9 — 1 REPLAY



**Tilt
Disqualifies
ball in play
from
further
scoring**

DO-9

Spielanleitung »D O G I E S « für 1 - 4 Spieler

Einwurf: 1 Münze = 1 Spiel, 2 Münzen = 2 Spiele. Nullstellung der Zählwerke abwarten.

Erst dann weitere Münzen einwerfen.

_____ Punkte im Extra Bonus = 1. Freispiel
_____ Punkte im Extra Bonus = 2. Freispiel
_____ Punkte im Extra Bonus = 3. Freispiel

_____ **Punkte — 1. Freispiel**
_____ **Punkte — 2. Freispiel**
_____ **Punkte — 3. Freispiel**
_____ **Punkte — 4. Freispiel**

Durch Kippen wird die im Spiel befindliche Kugel disqualifiziert. (Punkte werden nicht gezählt.)

Nach jedem Spielende leuchtet in der Transparentscheibe willkürlich eine Zahl auf. Stimmt eine Endzahl der Spielergebnisse damit überein, so gibt es ein Freispiel.

Spielanleitung »D O G I E S « für 1 - 4 Spieler

Einwurf: 1 Münze = 1 Spiel, 2 Münzen = 2 Spiele. Nullstellung der Zählwerke abwarten.

Erst dann weitere Münzen einwerfen.

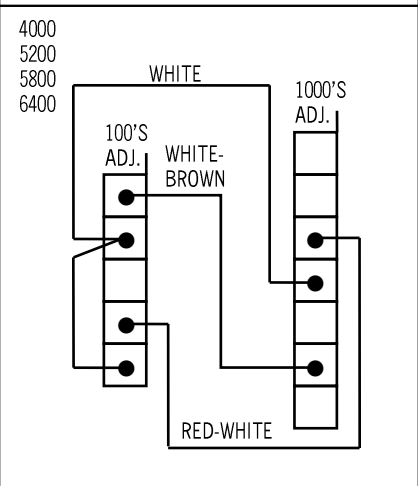
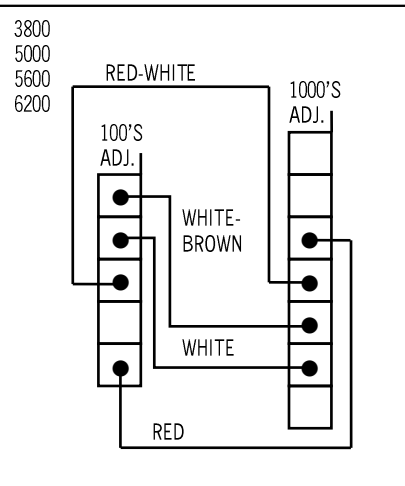
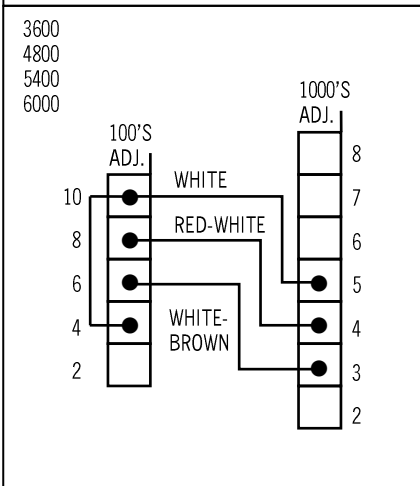
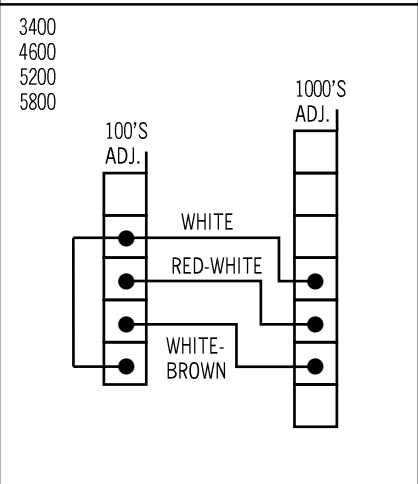
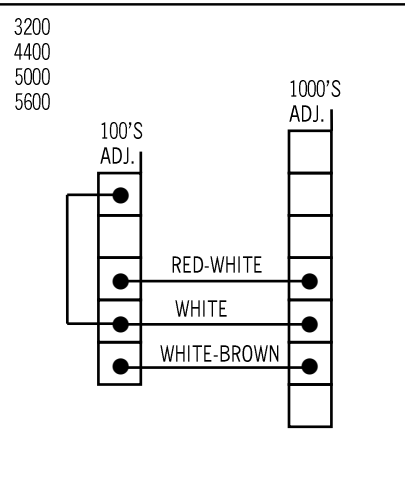
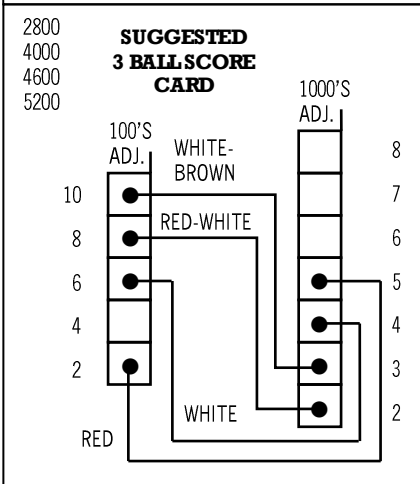
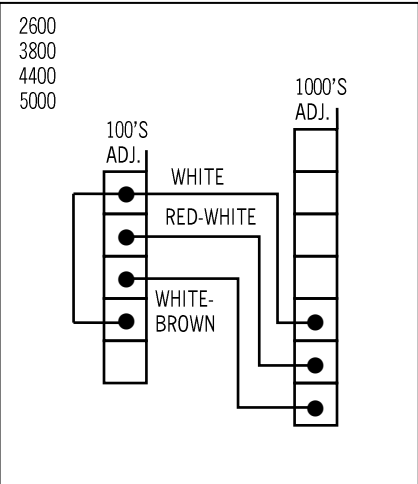
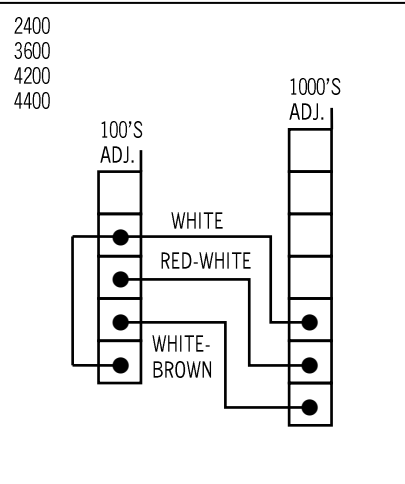
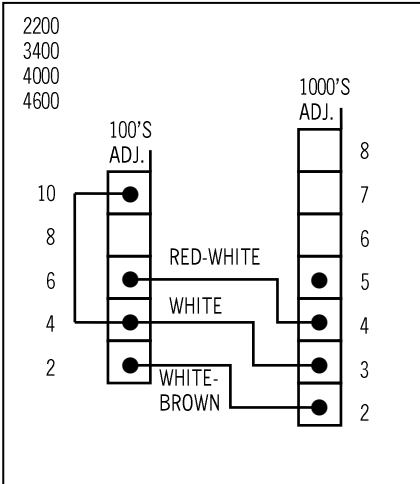
5 Punkte im Extra Bonus = 1. Freispiel
7 Punkte im Extra Bonus = 2. Freispiel
9 Punkte im Extra Bonus = 3. Freispiel

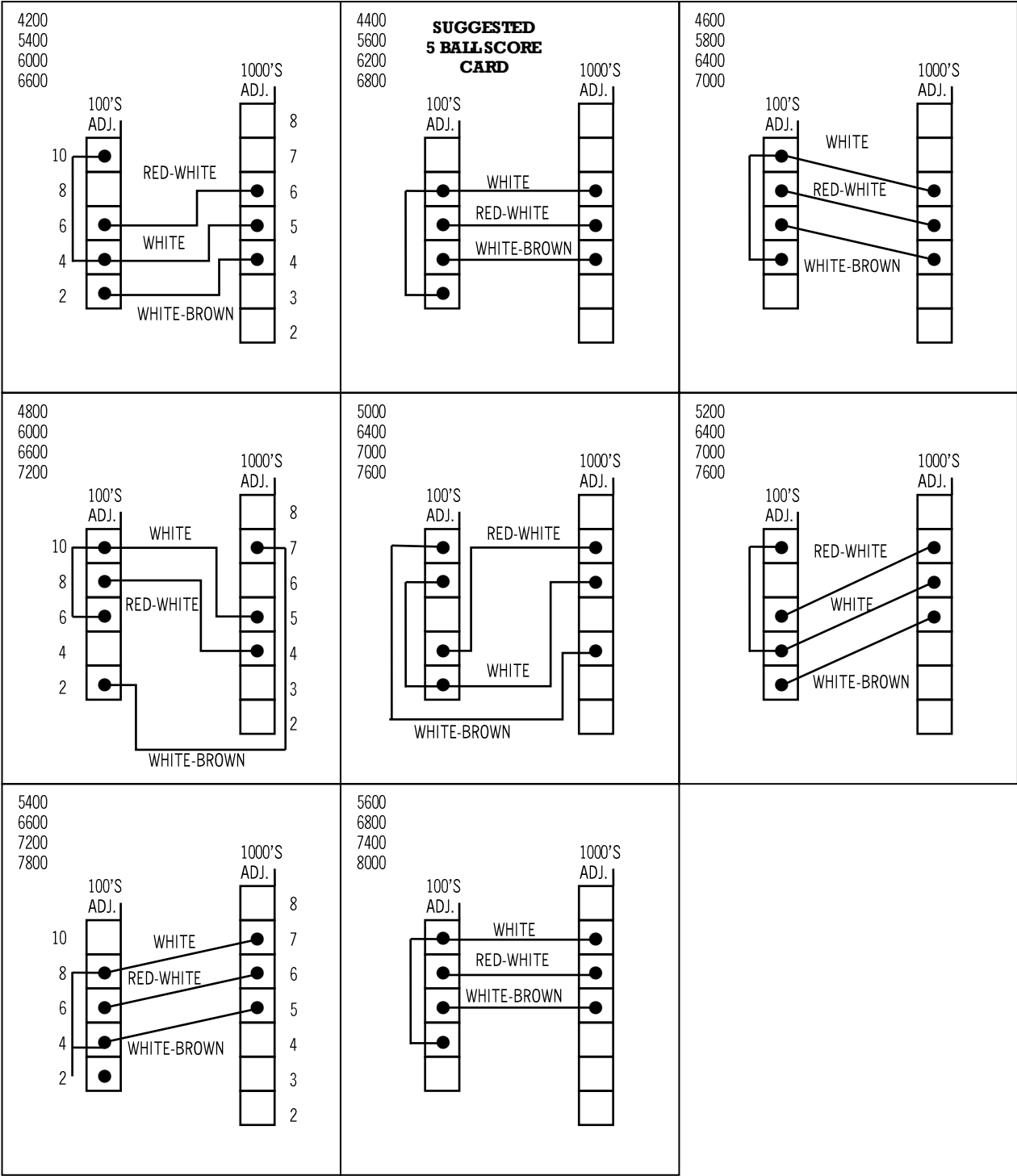
3600 Punkte — 1. Freispiel
4800 Punkte — 2. Freispiel
5400 Punkte — 3. Freispiel
6000 Punkte — 4. Freispiel

Durch Kippen wird die im Spiel befindliche Kugel disqualifiziert. (Punkte werden nicht gezählt.)

Nach jedem Spielende leuchtet in der Transparentscheibe willkürlich eine Zahl auf. Stimmt eine Endzahl der Spielergebnisse damit überein, so gibt es ein Freispiel.

"DOGIES" #814 - HI-SCORE ADJUSTMENT CHART





Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Futura Medium, Futura-Condensed-Normal.
Card size: 96x140mm

Cards status:

DO-5M & DO-5 instruction card needed to verify.
DO-6M instruction card confirmed.
DO-6 instruction card needed to verify.
DO-7M instruction card needed to verify.
DO-7 instruction card confirmed.
DO-8M instruction card confirmed.
DO-8 instruction card needed to verify.
DO-9M & DO-9 instruction card needed to verify.
DO-German instruction card (both) confirmed.
Hi-score adjustments chart confirmed.

Score cards are available in a separate file called "Score cards (1968)" in the Bally section on my website.

M1509- (coins & balls per game) cards are available in a separate file called: "Balls Per Game cards" and is available from the Bally section on my website

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

If you like my work, please me send a donation via Paypal.