

### 1 TO 4 CAN PLAY

- ★ Insert coin and wait for the machine to reset. Insert coins for additional players.
- ★ Shoot ball to light green and yellow bumpers, and lanes.
- ★ Advancing bonus will light extra ball target lights. Hitting target when lit will score 1 Extra Ball.
- ★ Advancing bonus will light special target lights. Special target when lit will score 1 Replay.
- ★ Collect bonus score when the ball leaves the playfield.
- ★ Matching the last numbers of the score with the number which lights on the backglass at the end of the game, scores 1 Replay.



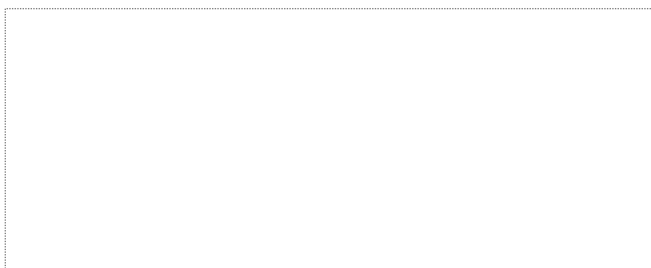
TILT

disqualifies  
ball in play  
from  
further scoring

M-1508-30-A

### 1 TO 4 CAN PLAY

- ★ Insert coin and wait for the machine to reset. Insert coins for additional players.
- ★ Shoot ball to light green and yellow bumpers, and lanes.
- ★ Advancing bonus will light extra ball target lights. Hitting target when lit will score 1 Extra Ball.
- ★ Advancing bonus will light special target lights. Special target when lit will score 1 Replay.
- ★ Collect bonus score when the ball leaves the playfield.



TILT

disqualifies  
ball in play  
from  
further scoring

M-1508-30-B

1 to 4  
Can Play

## INSTRUCTIONS

For  
Amusement  
Only

- ★ Insert coin and wait for the machine to reset. Insert coins for additional players.
- ★ Shoot ball to light green and yellow bumpers, and lanes.
- ★ Advancing bonus will light extra ball target lights. Hitting target when lit will score 1 Extra Ball.
- ★ Advancing bonus will light special target lights. Special target when lit will score 1 Extra Ball.

1 extra ball for each score of 120,000 points.

1 extra ball for each score of 175,000 points.

Maximum — 1 extra ball per ball in play.

**TILT DISQUALIFIES BALL IN PLAY  
FROM FURTHER SCORING.**

M-1508-30-C

1 to 4  
Can Play

## INSTRUCTIONS

For  
Amusement  
Only

- ★ Insert coin and wait for the machine to reset. Insert coins for additional players.
- ★ Shoot ball to light green and yellow bumpers, and lanes.
- ★ Advancing bonus will light extra ball target lights. Hitting target when lit will score 1 Extra Ball.
- ★ Advancing bonus will light special target lights. Special target when lit will score 1 Extra Ball.

Score of 100,000 points . . . . . Good  
Score of 140,000 points . . . . . Excellent  
Score of 117,000 points . . . . . Super

**TILT DISQUALIFIES BALL IN PLAY  
FROM FURTHER SCORING.**

M-1508-30-D

2

1 Replay for each score of 68,000 Points  
1 Replay for each score of 80,000 Points  
1 Replay for each score of 92,000 Points  
1 Replay for each score of 106,000 Points

1 Replay for each score of 66,000 Points  
1 Replay for each score of 78,000 Points  
1 Replay for each score of 90,000 Points  
1 Replay for each score of 104,000 Points

1

M-1508-30-E

2

1 Replay for each score of 72,000 Points  
1 Replay for each score of 84,000 Points  
1 Replay for each score of 96,000 Points  
1 Replay for each score of 110,000 Points

1 Replay for each score of 70,000 Points  
1 Replay for each score of 82,000 Points  
1 Replay for each score of 94,000 Points  
1 Replay for each score of 108,000 Points

1

M-1508-30-F

2

1 Replay for each score of 78,000 Points  
1 Replay for each score of 90,000 Points  
1 Replay for each score of 102,000 Points

1 Replay for each score of 76,000 Points  
1 Replay for each score of 88,000 Points  
1 Replay for each score of 100,000 Points

1

M-1508-30-G

2

1 Replay for each score of 123,000 Points  
1 Replay for each score of 140,000 Points  
1 Replay for each score of 158,000 Points  
1 Replay for each score of 175,000 Points

1 Replay for each score of 120,000 Points  
1 Replay for each score of 133,000 Points  
1 Replay for each score of 148,000 Points  
1 Replay for each score of 166,000 Points

1

M-1508-30-H

2

1 Replay for each score of 128,000 Points  
1 Replay for each score of 145,000 Points  
1 Replay for each score of 163,000 Points  
1 Replay for each score of 180,000 Points

1 Replay for each score of 125,000 Points  
1 Replay for each score of 142,000 Points  
1 Replay for each score of 160,000 Points  
1 Replay for each score of 177,000 Points

1

M-1508-30-I

2

1 Replay for each score of 130,000 Points  
1 Replay for each score of 148,000 Points  
1 Replay for each score of 167,000 Points

1 Replay for each score of 128,000 Points  
1 Replay for each score of 145,000 Points  
1 Replay for each score of 163,000 Points

1

M-1508-30-J

1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points

2

1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points

1

M-1508-30-K

1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points

2

1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points  
1 Replay for each score of . . . . . Points

1

M-1508-30-L

## RECOMMENDED SCORE CARDS

|                                      |                              |
|--------------------------------------|------------------------------|
| 5 ball replay award with match       | M-1508-30-A<br>M-1508-30-H-2 |
| 5 ball replay award without match    | M-1508-30-B<br>M-1508-30-H-1 |
| 3 ball replay award with match       | M-1508-30-A<br>M-1508-30-E-2 |
| 3 ball replay award without match    | M-1508-30-B<br>M-1508-30-E-1 |
| 5 ball extra ball play without match | M-1508-30-C                  |
| 5 ball novelty                       | M-1508-30-D                  |

M-1508-30-Z

Fonts used: News Gothic Std, News Gothic Demi, Wingdings, AlternateGotNo2D, 2peas deserted island

### Cards status:

M1508-30-A confirmed  
M1508-30-B confirmed  
M1508-30-C confirmed  
M1508-30-D confirmed  
M1508-30-E confirmed  
M1508-30-F confirmed  
M1508-30-G confirmed  
M1508-30-H confirmed  
M1508-30-I confirmed  
M1508-30-J confirmed  
M1508-30-K confirmed  
M1508-30-L confirmed  
M1508-30-Z confirmed

M1509- (coins & balls per game) are available in a separate file called: Balls\_per\_Game\_cards and is available from the Bally section on my website

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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