 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**5 STRIKES (X) : 1 REPLAY**

 Matching last number of score with number which lights on  
backglass at end of game scores **1 REPLAY.**

BOWL-5M

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**5 STRIKES (X) : 1 REPLAY**

BOWL-5

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**8 STRIKES (X) : 1 REPLAY**

 Matching last number of score with number which lights on  
backglass at end of game scores **1 REPLAY.**

BOWL-8M

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**8 STRIKES (X) : 1 REPLAY**

BOWL-8

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**10 STRIKES (X) : 1 REPLAY**

 Matching last number of score with number which lights on  
backglass at end of game scores **1 REPLAY.**

BOWL-10M

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**10 STRIKES (X) : 1 REPLAY**

BOWL-10

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**14 STRIKES (X) : 1 REPLAY**

 Matching last number of score with number which lights on  
backglass at end of game scores **1 REPLAY.**

BOWL-14M

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**14 STRIKES (X) : 1 REPLAY**

BOWL-14

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**18 STRIKES (X) : 1 REPLAY**

 Matching last number of score with number which lights on  
backglass at end of game scores **1 REPLAY.**

BOWL-18M

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

 Deposit coin, then WAIT until Totalizers reset to zero.

 Lighting all 10 Pins by hitting correspondingly numbered  
 targets scores **1 STRIKE (X).**

**18 STRIKES (X) : 1 REPLAY**

BOWL-18

**Tilt**

**disqualifies**

**ball in play**

**from**

**further**

**scoring**

#### 1 Replay for each score of ……… Points

**1 Replay for each score of** ……… **Points**

**1 Replay for each score of** ……… **Points**

**1 Replay for each score of** ……… **Points**

#### 1 Replay for each score of ……… Points

**1 Replay for each score of** ……… **Points**

**1 Replay for each score of** ……… **Points**

**1 Replay for each score of** ……… **Points**

#### 1 Replay for each score of 50,000 Points

**1 Replay for each score of 58,000 Points**

**1 Replay for each score of 66,000 Points**

**1 Replay for each score of 74,000 Points**

#### 1 Replay for each score of 48,000 Points

**1 Replay for each score of 56,000 Points**

**1 Replay for each score of 64,000 Points**

**1 Replay for each score of 72,000 Points**

BOWL (5 BALLS) 50-74

BOWL (5 BALLS) 48-72

Fonts used: Wingdings, News Gothic MT Std, NewsGoth Cn BT, News Gothic MT Std Condensed.

Card size: 96x140mm

**Cards status:**

BOWL-5M & 5 instruction card needed to verify.

BOWL-8M & 8 instruction card confirmed.

BOWL-10M & 10 instruction card needed to verify.

BOWL-14M & 14 instruction card needed to verify.

BOWL-18M & 18 instruction card needed to verify.

BOWL (5-BALLS) score card confimed.

M1509- (coins & balls per game) cards are available in a separate file called: “Balls Per Game cards” and

is available from the Bally section on my website

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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