

Al's Garage Band Goes On a World Tour

- OBJECT:** For Al's Garage Band to become good enough to get a record Contract, get held over, and get brain damage.
- ADVANCING CITIES:** Loop shot award city. Completing all cities awards World Tour.
- KICKBACK:** Complete T•O•U•R to light feedback.
- M•I•X LANES:** Complete M•I•X to advance multiplier and light Video Mode (See display)
- METAL MONSTER:** Playing guitar awards flashing Lame, Twisted, or Mental Monster. Metal Monster awards flashing guitar value.
- GIG LOCK:** Complete Dr. Skins, Delmore, & Stitchy targets to light gig lock.
- MULTIBALL:** Lock 2 balls & shoot up C.D. ramp or video ramp to start multiball.
- ROCK & ROLL:** C.D. ramp or Video ramp awards a letter in Rock & Roll. Completing Rock & Roll awards 2X or 3X playfield scores for a timed period.
- JACKPOT:** C.D. ramp awards jackpot in multiball.

Font used: Helvetica-Black, Helvetica CE, Lucida Bright, Helvetica-Condensed.

Cards status:

Instruction card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Coin cards are available in a separate file and this file is also available from my website.

The file also has cards for Freeplay.

Look for [Alvin G coin cards.zip](#).

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send a donation via Paypal.