

# TERMINATOR 2 JUDGMENT DAY



SKILL SHOT: PULL TRIGGER TO HIT MOVING TARGET LIGHT.

RAMPS: SHOOT ALTERNATE RAMPS TO ADVANCE SECURITY LEVELS TO PAYBACK TIME.

PAYBACK TIME: 5 FLASHING SHOTS SCORE 5 MILLION EACH.

MULTI-BALL: SHOOT DROP TARGET TO LOAD CANNON. PULL TRIGGER TO SHOOT BALL AT LIT TARGETS. JACKPOT & SUPER JACKPOT: DURING MULTI-BALL, LOCK BALLS TO MULTIPLY JACKPOT. PULL TRIGGER TO SHOOT BALL AT LIT TARGETS.

CHASE LOOP: CONSECUTIVE SHOTS ADVANCE VALUE AND MILLIONS.

ESCAPE ROUTE: SHOOT RED 3 BANK TO ADVANCE VALUE. SHOOT TOP EJECT TO COLLECT LIT VALUE CONSECUTIVELY.

HURRY UP: LIT LEFT RETURN LANE STARTS HURRY UP. SHOOT RIGHT LOOP SHOT TO COLLECT VALUE.

16-50013-1

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WILLIAMS MFG - JULY 1991

PRODUCTION: 15,202 UNITS

# T2



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DESIGNED BY: STEVE FITCHIE

ART: DOUG WATSON

SOUND: CHRIS GRANNER

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