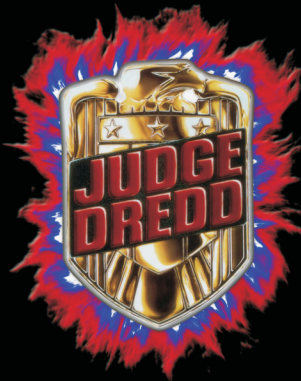




**Design: John Trudeau**

**Art: Kevin O'Connor**

**Sound : Paul Heitsch**



**Software: Jeff Johnson**

**Animation: Eugene Geer**

**Animation: Scott Slomiany**



**I am the law**

**Bally  
September, 1993**

**Production: 6,990**



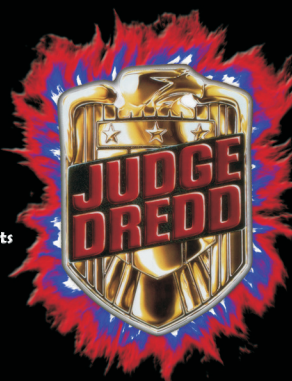
#### REGULATION PLAY

**EXTRA BALL:** Shoot lit crime scenes to arrest criminals and light extra ball targets

**MULTI-BALL:** Complete "JUDGE" drop targets & lock balls in place to start Multi-Ball

**START MODES:** Complete "Chain Feature Count-up" to start flashing mode.

**MODE SELECT:** Choose desired mode of play by pressing side cabinet buttons at any time during game.



#### SUPERGAME PLAY

**Additional features include:**

- Start each ball in play with 2-ball Multi-ball (Complete 5-bank for Super Multi-Ball)!
- Extend "Drain Shield" timer for each ball in play!
- Exclusive Supergame Multi-Ball play modes!

Mad Bomber	Traffic Jam
Deadworld Attack	Prison Break
- And...advance crime levels to maximum to light the ultimate shot in pinball...  
**100 Million Points!!!**