

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ INSERT COIN.
- ★ TWO SAUCERS AND TWO BOTTOM OUTLANES SCORE WHEEL VALUE.
- ★ SPINNERS SCORE 1,000 POINTS WHEN LIT.
- ★ **1 EXTRA BALL** OR 5000 POINTS FOR KNOCKING ALL TARGETS DOWN.
- ★ **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.
- ★ MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.
TILT PENALTY — BALL IN PLAY.

M-1508-64-AC

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ INSERT COIN.
- ★ TWO SAUCERS AND TWO BOTTOM OUTLANES SCORE WHEEL VALUE.
- ★ SPINNERS SCORE 100 POINTS WHEN LIT.
- ★ **1 EXTRA BALL** OR 5000 POINTS FOR KNOCKING ALL TARGETS DOWN.
- ★ 10,000 POINTS FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.
- ★ MAXIMUM — **1 EXTRA BALL** PER BALL IN PLAY.
TILT PENALTY — BALL IN PLAY.
- ★ **3 REPLAYS** FOR BEATING HIGHEST SCORE ACHIEVED TO DATE.

M-1508-64-K

**1 TO 4
CAN PLAY**

FREEDOM

**FOR
AMUSEMENT
ONLY**

1 REPLAY FOR EACH SCORE OF 96,000 POINTS.
1 REPLAY FOR EACH SCORE OF 118,000 POINTS.
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

5 BALLS PER GAME

M-1508-64-AG

**1 TO 4
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FREEDOM

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1 REPLAY FOR EACH SCORE OF 80,000 POINTS.
1 REPLAY FOR EACH SCORE OF 114,000 POINTS.
1 REPLAY FOR EACH SCORE OF 148,000 POINTS.

3 BALLS PER GAME

M-1508-64-H

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings.

Cards status:

M1508-64-AC confirmed.
M1508-64-AG confirmed.
M1508-64-AH confirmed.
M1508-64-K confirmed.

Recommended "High Score to Date" levels:
(reset periodically)

3 ball ???????? points
5 ball ???????? points

Card #54 is used in the prototype version.
Card #58 is used in the EM version.
Card #64 is used in the SS version.

If you have any other information about these cards, please send a readable picture or scan to me.
Enjoy and have fun,
Peter

www.inkochnito.nl