

HOW TO PLAY ATTACK FROM MARS

SUPER SKILL SHOT: Hold left flipper button WHILE launching ball. Make any flashing arrow shot to collect.

ATTACK WAVE: Complete center 3-bank to start an Attack Wave. Save cities by shooting center shot to destroy the saucer. Save all 5 cities to Attack & Conquer Mars!

EXTRA BALL: Complete Attack Waves OR bottom lanes to light Extra Ball. Shoot right eject to collect.

MULTI-BALL™: Center loop lights lock. Lock 3 balls in center loop to start 3-ball multi-ball. Shoot ramps and loops to collect jackpots. Collect all 5 jackpots to light moving Super Jackpot.

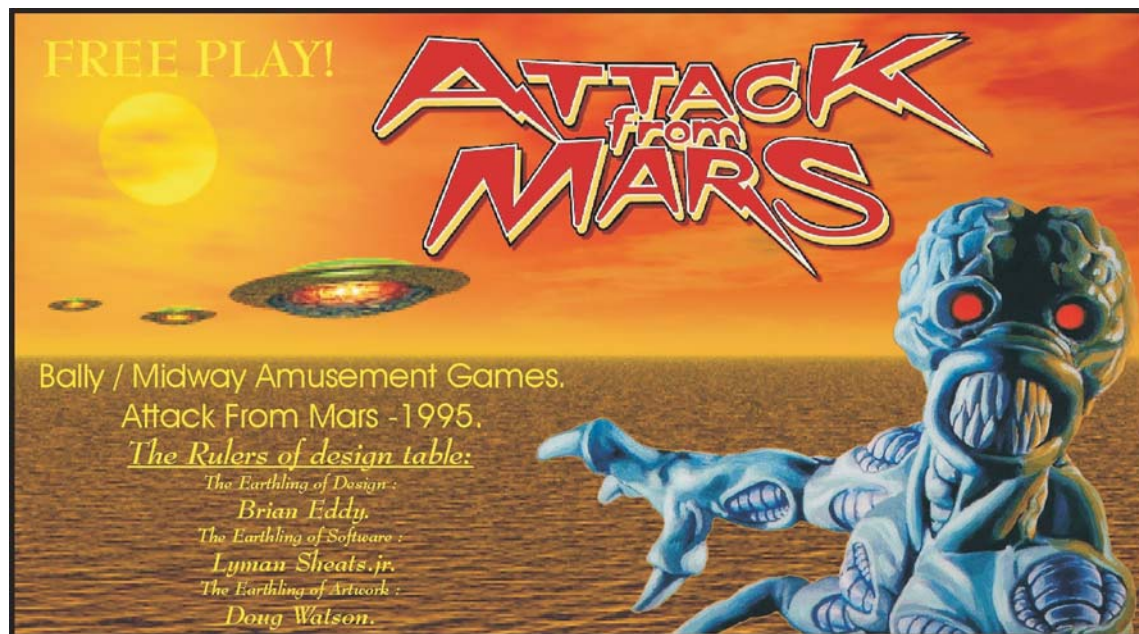
MARTIAN ATTACK: Complete M-A-R-T-I-A-N targets to light Martian Attack at right eject. Shoot right eject to start. Hit all 4 Martians in the time allowed to start Martian Attack 2-ball Multi-ball.

TOTAL ANNIHILATION: Complete Capture, Big-O-Beam, Tractor Beam or Atomic Blaster to start HURRY UP. Center shot awards HURRY-UP. Complete all 4 shots to start Total Annihilation 4-ball Multi-Ball. Shoot ramps and loops while in Multi-ball to collect big points.

COMBOS: Make consecutive ramp and loop shots while red arrows are lit for Combos.

SUPER JETS: Get the number of jet hits needed (see display) to start Super Jets for big points.

RULE THE UNIVERSE: Collect Super jackpot, Super Jets, Martian Attack Multi-ball, Total Annihilation, Conquer Mars and 5-way combo to light Rule the Universe. Shoot right eject to start. Collect displayed points while in Multi-ball to Rule the Universe.



Printing Info: Be sure to set Page Scaling to NONE so that the cards print at the proper size.

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