

# SPACE SHUTTLE FLIGHT MANUAL™

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## TO: NEW ASTRONAUTS

**S-H-U-T-T-L-E SPELLOUT:** S-H-U-T-T-L-E value is selected randomly at the start of each ball. Hitting right-ramp target re-selects value. Hitting "T" drop target last awards 100,000 bonus.

**STOP & SCORE:** Center-ramp shot freezes rolling numbers in score displays and awards frozen value.

**HEAT SHIELD:** Center-ramp shot raises heat shield between flippers.

**SPINNER:** Drop-target three-bank increases spinner value.

**EXTRA BALL:** Right ramp scores extra ball after multiplier reaches 7X or spinner reaches 7,000.

**SINCERELY,  
DIRECTOR OF CREW TRAINING**

16-535-1

Used fonts: Eras light, Eras Demi, CityDMed

**Cards status:**

16-535-1 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

[www.inkochnito.nl](http://www.inkochnito.nl)