

THE SHADOW KNOWS...

OBJECT: Defeat Shiwan Khan in the final battle to save the world.

SKILL SHOT: Use left blue button to choose award. Make Left ramp to collect award.

START SCENE: Make left or right eject when Start Scene light is lit.

SHADOW MULTIBALL™: Hit Sanctum brick wall to light locks, then shoot Sanctum to lock balls.

KHAN MULTIBALL™: Spell K-H-A-N to light Khan multiball at the left eject. Shoot in left eject to start Khan multiball.

JACKPOTS: When in Shadow or Khan multiball shoot lit jackpot lights. Left and right ball ejects double and triple jackpots.

VENGEANCE: Use blue side buttons to move Phurba diverters to light all 4 Shadow rings to start Vengeance Mode. During Vengeance complete all rings in the given time.

MONGOL ATTACK: Spell M-O-N-G-O-L by hitting targets. Once completed shoot for the outer loops.

BATTLEFIELD: Hit target to gain access to the battlefield. Use flippers to move kicker head to the right and left. Make displayed number of hits and then break through the back to wall to collect jackpot.

FINAL BATTLE: Complete Shadow multiball, Khan multiball, Battlefield and all the scenes to light THE FINAL BATTLE.

16-9911

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JACKPOTS: When in Shadow or Khan multiball shoot lit jackpot lights. Left and right ball ejects will double and triple the jackpots.

VENGEANCE: Use blue side buttons to move Phurba diverters to light all 4 Shadow rings to start Vengeance Mode. During Vengeance mode complete all rings in the given time.

MONGOL ATTACK: Spell M-O-N-G-O-L by hitting targets. Once completed shoot for the outer loops.

BATTLEFIELD: Hit target to gain access to the upper left battlefield. Use flippers to move kicker head to the right and left. Make displayed number of hits and then break through the back wall to collect the jackpot.

FINAL BATTLE: Complete Shadow multiball, Khan multiball, Battlefield and all the scenes to light THE FINAL BATTLE.

EXTRA BALL: Complete battlefield or make displayed Shadow LOOPS-IN-A ROW to light Extra Ball. Shoot right eject to collect Extra Ball.

16-9911-1

Font used: Helvetica

Cards status:

16-9911 confirmed.

16-9911-1 is a corrected version of the 16-9911 card. (unofficial)

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl