

POPEYE SAVES THE EARTH

- **SKILL WHEEL** = Shoot ball into wheel & score value of the hole entered.
- **"O Y L"** = O-Y-L rollover lanes advance bonus "X" & lite "FIGHT BLUTO". Defeat Bluto for mode bonus.
- **"SEA HAG" & "ITEMS"** = "SEA" & "HAG" targets lite ramp to collect - Can Opener - Baby Bottle - Ketchup - Flower. During Multi-ball get 4 items to - Popeye - Swee'pea - Wimpy & Olive.
- **SPINACH** = Spell "POP" & "EYE" to lite "SPINACH CAN" which doubles corresponding shot.
- **ANIMAL "KICKER RAMP"** = On "ANIMAL RAMP", left flipper button kicks balls to animals. 'ROUND HOUSE' shots save animals when lit. All 5 animals starts Spinach Can "HURRY UP".
- **MULTI-BALL™** = Left & right 'JABS' lite "LOCKJAW". During Multi-ball ramp scores 'JACKPOT'.
- **ESCALATOR** = When riding escalator use flipper buttons to "SELECT AWARD" when lit.
- **FIND "SWEET'PEA"** = Try to find "SWEET'PEA" by going thru doorways on upper level ramp. Watch display for map.
- **RESCUE OLIVE "SUPER JACKPOT"** = Complete - Bluto Modes - All 4 Items - 5 Animals - 3-ball Multi-ball. Lock ball to start 6-ball Multiball. Collect 5 spinach Cans & "RESCUE OLIVE" for "SUPER JACKPOT".

16-50022-2

Font used: Helvetica

Cards status:

16-50022-2 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

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