

INSTRUCTIONS

- ♦ 2x multiball if all colored targets of a basis and afterwards the basis gets hit.
- ♦ 3x multiball if both balls in 2x multiball game get locked.
- ♦ 3x ionen canon, if green shield is lit in multiball game and ramp gets hit.
- ♦ Laser kickback if ball runs through ramp and ball return lane.
- ♦ Hold bonus and extra ball after hitting the bases multiple times.
- ♦ Lit target counts 100.000 points!
- ♦ Hitting the ramp multiplies all game points with 2,3,4 or 5
- ♦ Ball lanes (WAR) rises the bonus multiplier (2 to 5)

Have fun fighting with DATA EAST's „LASER WAR“!

