

“SPECIAL FORCE” INSTRUCTIONS

- R-O-C-K-E-T AWARDS 1 ROCKET.
- USE YELLOW BUTTONS TO FIRE ROCKETS AND KNOCK DOWN TANK DROP TARGETS.
- RAMP BEHIND SINGLE TANK TARGET AWARDS 1 ROCKET AND ADVANCES WEAPON BONUS.
- RIGHT RAMP AWARDS WEAPON BONUS.
- LEFT LANE TARGET LIGHTS X-BALL, WHEN QUALIFIED. RAMP BEHIND SINGLE TANK TARGET AWARDS X-BALL, WHEN LIT.
- LEFT LANE TARGET LIGHTS BONUS X.
- B-O-M-B AWARDS 1 BOMB.

M051-00E47-A013

1 TO 4 CAN PLAY

FOR AMUSEMENT ONLY

- HELICOPTER RAMP DROPS LOADED BOMBS AND INCREASES BUMPER VALUE.
- MAKING COLLECT BONUS, WHEN LIT, CAPTURES HOSTAGE.
 - LEFT LANE TARGET LIGHTS RELEASE HOSTAGE.
 - MAKING RIGHT RAMP, WHEN QUALIFIED, RELEASES HOSTAGES FOR MULTI-BALL.
- ESCAPE BONUS INCREASES DURING MULTIBALL.
- USE LEFT LANE OR ANY RAMP TO SET EXPLOSIVES AND LIGHT ESCAPE.
- MAKING HELICOPTER RAMP, WHEN ESCAPE IS LIT, AWARDS ESCAPE BONUS.

M051-00E47-A014

Fonts used: Helvetica-Black, Helvetica.

Cards status:

M051-00E47-A013 confirmed
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Recommended “High Score to Date” levels:
(reset periodically)
3 ball 3,000,000 points
5 ball 5,000,000 points

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter
www.inkochnito.nl