

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Lighting top P-L-A-Y lanes scores lit value.
- ★ Right flipper button activates top lane change feature.
- ★ Lighting targets 1-2-3 scores lit value 2X-3X-100,000 Special.
- ★ Completing G-O-L-D-B-A-L-L scores lit value.
- ★ Gold Ball on playfield triples all score values, lites Gold Ball Special lite and lites top rollover button to score special.
- ★ SPECIAL: 1 replay for lighting top lanes when lit for special.
1 replay for lighting targets 1-2-3 when lit for special.
1 replay for making top right rollover button when lit for special.
1 replay for completing G-O-L-D-B-A-L-L when lit for special.
1 replay for completing G-O-L-D-B-A-L-L with the Gold Ball when lit for Gold Ball Special.
- ★ EXTRA BALL: 1 extra ball for lighting top lanes when lit for extra ball.
- ★ TILT PENALTY — Ball in play.

M051-00371-A030

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Lighting top P-L-A-Y lanes scores lit value.
- ★ Right flipper button activates top lane change feature.
- ★ Lighting targets 1-2-3 scores lit value 2X-3X-100,000 Special.
- ★ Completing G-O-L-D-B-A-L-L scores lit value.
- ★ Gold Ball on playfield triples all score values, lites Gold Ball Special lite and lites top rollover button to score special.
- ★ SPECIAL:
1 extra ball or 50,000 points for lighting top lanes when lit for special.
1 extra ball or 50,000 points for lighting targets 1-2-3 when lit for special.
1 extra ball or 50,000 points for making top right rollover button when lit for special.
1 extra ball or 50,000 points for completing G-O-L-D-B-A-L-L when lit for special.
1 extra ball or 50,000 points for completing G-O-L-D-B-A-L-L with the Gold Ball when lit for Gold Ball Special.
- ★ EXTRA BALL: 1 extra ball or 25,000 points for lighting top lanes when lit for extra ball.
- ★ TILT PENALTY — Ball in play.

M051-00371-A032

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Lighting top P-L-A-Y lanes scores lit value.
- ★ Right flipper button activates top lane change feature.
- ★ Lighting targets 1-2-3 scores lit value 2X-3X-100,000 Special.
- ★ Completing G-O-L-D-B-A-L-L scores lit value.
- ★ Gold Ball on playfield triples all score values, lites Gold Ball Special lite and lites top rollover button to score special.
- ★ SPECIAL: 50,000 points for lighting top lanes when lit for special.
50,000 points for lighting targets 1-2-3 when lit for special.
50,000 points for making top right rollover button when lit for special.
50,000 points for completing G-O-L-D-B-A-L-L when lit for special.
50,000 points for completing G-O-L-D-B-A-L-L with the Gold Ball when lit for Gold Ball Special.
- ★ EXTRA BALL: 25,000 points for lighting top lanes when lit for extra ball.
- ★ TILT PENALTY — Ball in play.

M051-00371-A034

**1 TO 4
CAN PLAY**

GOLD BALL

**FOR
AMUSEMENT
ONLY**

ALL LIT SPECIALS SCORE 50,000 POINTS.

ALL LIT EXTRA BALLS SCORE 25,000 POINTS.

**3 BALLS
PER
GAME**

**3 BALLS
PER
GAME**

M051-00371-A036

**1 TO 4
CAN PLAY**

GOLD BALL

**FOR
AMUSEMENT
ONLY**

ALL LIT SPECIALS SCORE 50,000 POINTS.

ALL LIT EXTRA BALLS SCORE 25,000 POINTS.

**5 BALLS
PER
GAME**

**5 BALLS
PER
GAME**

M051-00371-A037

**1 TO 4
CAN PLAY**

GOLD BALL

**FOR
AMUSEMENT
ONLY**

1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.

1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.

**3 BALLS
PER
GAME**

**3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.**

**3 BALLS
PER
GAME**

M051-00371-A038

1 TO 4
CAN PLAY

GOLD BALL

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS.

1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS.

5 BALLS
PER
GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

5 BALLS
PER
GAME

M051-00371-A039

1 à 4
JOUEURS PEUVENT
Y JOUER

REGLE DU JEU

JEU DE
DIVERTISSEMENT

- ★ ALLUME LES LETTRES P-L-A-Y POUR ALLUMER "EXTRA BALL" PUIS "SPECIAL".
- ★ LE BOUTON DROIT DU FLIPPER ACTIVE LE CHANGEMENT D'ETAT DES FLECHES.
- ★ ALLUME LES CIBLES 1-2-3 POUR MULTIPLIER PAR X2 - X3 ET UN SPECIAL DE 100.000 POINTS.
- ★ ALLUME G-O-L-D-B-A-L-L POUR CHANGER LA VALEUR DU BONUS.
- ★ LA BALLE EN OR SUR LE PLATEAU TRIPLE TOUTES LES VALEURS, ALLUME LE SPECIAL GOLDBALL.
- ★ SPECIAL: 1 PARTIE QUAND LE SPECIAL EN HAUT EST ALLUME.
1 PARTIE QUAND LE SPECIAL DU 1-2-3 EST ALLUME.
1 PARTIE QUAND LE SPECIAL DU GOLDBALL EST ALLUME.
1 PARTIE QUAND LE SPECIAL DU GOLDBALL EST ALLUME AVEC LA BALLE EN OR ET LE SPECIAL GOLDBALL EST ALLUME.
- ★ EXTRA BALL: 1 EXTRA BALL QUAND LE VOYANT EXTRA BALL EST ALLUME EN HAUT DU PLATEAU.
- ★ PENALITE TILT — BILLE EN JEU.

M051-00371-A030

1 à 4
JOUEURS PEUVENT
Y JOUER

GOLD BALL

JEU DE
DIVERTISSEMENT

1 PARTIE GRATUITE POUR 1,000,000 POINTS.

1 PARTIE GRATUITE POUR 1,500,000 POINTS.

**UNE
PARTIE
CINQ
BILLES**

**UNE
PARTIE
CINQ
BILLES**

M051-00371-A038

1 à 4
JOUEURS PEUVENT
Y JOUER

GOLD BALL

JEU DE
DIVERTISSEMENT

1 PARTIE GRATUITE POUR 600,000 POINTS.

1 PARTIE GRATUITE POUR 1,100,000 POINTS.

**UNE
PARTIE
TROIS
BILLES**

**UNE
PARTIE
TROIS
BILLES**

M051-00371-A039

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings.

Cards status:

M-051-0371-A030 confirmed.

M-051-0371-A031 needed.

M-051-0371-A032 confirmed.

M-051-0371-A033 needed.

M-051-0371-A034 confirmed.

M-051-0371-A035 needed.

M-051-0371-A036 needed to verify.

M-051-0371-A037 needed to verify.

M-051-0371-A038 confirmed.

M-051-0371-A039 confirmed.

All info taken from the field service kit.

The old manual gives other numbers (A020 thru A029, all needed).

Recommended "High Score to Date" levels:

(reset periodically)

3 ball 1,450,000 points

5 ball 1,700,000 points

French cards status:

M-051-0371-A030 needed for double check.

M-051-0371-A038 needed for double check.

M-051-0371-A039 needed for double check.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl