

For Amusement
Only

Space Mission

One to Four
Players

150,000 SCORES 1 REPLAY

194,000 SCORES 1 REPLAY

5 BALLS PER GAME

464-1

For Amusement
Only

Space Mission

One to Four
Players

122,000 SCORES 1 REPLAY

153,000 SCORES 1 REPLAY

184,000 SCORES 1 REPLAY

3 BALLS PER GAME

464-2

SPINNER & EXTRA BALL ADJUST

O

LIBERAL



MEDIUM



CONSERVATIVE



O

464-5

ADVANCE BONUS ADJ.

1000 POINTS



100 POINTS



464-6

SUPER ADV. ADJUST

LIB



CONS.



464-7

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each Player shoots one ball at a time as indicated on back glass.
- Tilt Penalty - Ball In Play - tilt does not disqualify player.
- Making A, B or C lites eject holes.
- Eject holes, when lit, lite double bonus.
- When A, B or C is lit, position of swinging target lite increases spinner value and lites extra ball rollover lane at top of playfield.
- Making A, B and C lites bottom rollover lanes, alternately, for 1 REPLAY.
- Matching last two numbers in score to number that appears on back glass after game is over, scores1 REPLAY.

464-3

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each Player shoots one ball at a time as indicated on back glass.
- Tilt Penalty - Ball In Play - tilt does not disqualify player.
- Making A, B or C lites eject holes.
- Eject holes, when lit, lite double bonus.
- When A, B or C is lit, position of swinging target lite increases spinner value and lites extra ball rollover lane at top of playfield.
- Making A, B and C lites bottom rollover lanes, alternately, for 1 REPLAY.

464-4

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each Player shoots one ball at a time as indicated on back glass.
- Tilt Penalty - Ball In Play - tilt does not disqualify player.
- Making A, B or C lites eject holes.
- Eject holes, when lit, lite double bonus.
- When A, B or C is lit, position of swinging target lite increases spinner value and lites extra ball rollover lane at top of playfield.
- Making A, B and C lites bottom rollover lanes, alternately, for 1 REPLAY.
- Making A, B AND C lites bottom rollover lanes, alternately, for1 EXTRA BALL.
- Maximum 1 extra ball per ball in play.

464-5

114,000 SCORES 1 REPLAY 145,000 SCORES 1 REPLAY 176,000 SCORES 1 REPLAY	464-6
118,000 SCORES 1 REPLAY 149,000 SCORES 1 REPLAY 180,000 SCORES 1 REPLAY	464-8
122,000 SCORES 1 REPLAY 153,000 SCORES 1 REPLAY 184,000 SCORES 1 REPLAY	464-10
126,000 SCORES 1 REPLAY 157,000 SCORES 1 REPLAY 188,000 SCORES 1 REPLAY	464-12
130,000 SCORES 1 REPLAY 161,000 SCORES 1 REPLAY 192,000 SCORES 1 REPLAY	464-14
134,000 SCORES 1 REPLAY 165,000 SCORES 1 REPLAY 196,000 SCORES 1 REPLAY	464-16
138,000 SCORES 1 REPLAY 169,000 SCORES 1 REPLAY 197,000 SCORES 1 REPLAY	464-18
142,000 SCORES 1 REPLAY 173,000 SCORES 1 REPLAY 198,000 SCORES 1 REPLAY	464-20
130,000 SCORES 1 REPLAY 174,000 SCORES 1 REPLAY	464-22
134,000 SCORES 1 REPLAY 178,000 SCORES 1 REPLAY	464-24

<p>138,000 SCORES 1 REPLAY</p> <p>182,000 SCORES 1 REPLAY</p>	464-26
<p>142,000 SCORES 1 REPLAY</p> <p>186,000 SCORES 1 REPLAY</p>	464-28
<p>146,000 SCORES 1 REPLAY</p> <p>190,000 SCORES 1 REPLAY</p>	464-30
<p>150,000 SCORES 1 REPLAY</p> <p>194,000 SCORES 1 REPLAY</p>	464-32
<p>154,000 SCORES 1 REPLAY</p> <p>198,000 SCORES 1 REPLAY</p>	464-34
<p>158,000 SCORES 1 REPLAY</p> <p>197,000 SCORES 1 REPLAY</p>	464-36
<p>162,000 SCORES 1 REPLAY</p> <p>198,000 SCORES 1 REPLAY</p>	464-38
<p>166,000 SCORES 1 REPLAY</p> <p>198,000 SCORES 1 REPLAY</p>	464-40
<p>_____ SCORES 1 REPLAY</p> <p>_____ SCORES 1 REPLAY</p>	464-42

40,000 SCORES 1 EXTRA BALL	464-44
50,000 SCORES 1 EXTRA BALL	464-46
60,000 SCORES 1 EXTRA BALL	464-48
70,000 SCORES 1 EXTRA BALL	464-50
90,000 SCORES 1 EXTRA BALL	464-52

116,000 SCORES 1 REPLAY 147,000 SCORES 1 REPLAY 178,000 SCORES 1 REPLAY	464-7
120,000 SCORES 1 REPLAY 151,000 SCORES 1 REPLAY 182,000 SCORES 1 REPLAY	464-9
124,000 SCORES 1 REPLAY 155,000 SCORES 1 REPLAY 186,000 SCORES 1 REPLAY	464-11
128,000 SCORES 1 REPLAY 159,000 SCORES 1 REPLAY 190,000 SCORES 1 REPLAY	464-13
132,000 SCORES 1 REPLAY 163,000 SCORES 1 REPLAY 194,000 SCORES 1 REPLAY	464-15
136,000 SCORES 1 REPLAY 167,000 SCORES 1 REPLAY 198,000 SCORES 1 REPLAY	464-17
140,000 SCORES 1 REPLAY 171,000 SCORES 1 REPLAY 198,000 SCORES 1 REPLAY	464-19
____ SCORES 1 REPLAY ____ SCORES 1 REPLAY ____ SCORES 1 REPLAY	464-21
132,000 SCORES 1 REPLAY 176,000 SCORES 1 REPLAY	464-23
136,000 SCORES 1 REPLAY 180,000 SCORES 1 REPLAY	464-25

<p>140,000 SCORES 1 REPLAY</p> <p>184,000 SCORES 1 REPLAY</p>	464-27
<p>144,000 SCORES 1 REPLAY</p> <p>188,000 SCORES 1 REPLAY</p>	464-29
<p>148,000 SCORES 1 REPLAY</p> <p>192,000 SCORES 1 REPLAY</p>	464-31
<p>152,000 SCORES 1 REPLAY</p> <p>194,000 SCORES 1 REPLAY</p>	464-33
<p>156,000 SCORES 1 REPLAY</p> <p>198,000 SCORES 1 REPLAY</p>	464-35
<p>160,000 SCORES 1 REPLAY</p> <p>198,000 SCORES 1 REPLAY</p>	464-37
<p>164,000 SCORES 1 REPLAY</p> <p>198,000 SCORES 1 REPLAY</p>	464-39
<p>168,000 SCORES 1 REPLAY</p> <p>197,000 SCORES 1 REPLAY</p>	464-41
<p>_____ SCORES 1 REPLAY</p> <p>_____ SCORES 1 REPLAY</p>	464-43

45,000 SCORES 1 EXTRA BALL	464-45
55,000 SCORES 1 EXTRA BALL	464-47
65,000 SCORES 1 EXTRA BALL	464-49
80,000 SCORES 1 EXTRA BALL	464-51
_____ SCORES 1 EXTRA BALL	464-53

Fonts used: Helvetica, Futura Md BT, Century, Futura ExtraBold

Cards status:

464-1 is confirmed.

464-2 is confirmed.

464-3 is confirmed.

464-4 is confirmed.

464-5-EB is confirmed.

464-5 label is confirmed.

464-6 label is confirmed.

464-? label is confirmed, but number unknown.

All score inserts confirmed.

STD-461, STD-502, STD-538, STD-554, STD-562 labels are confirmed to be used in this game.

STD files are separately available on my website.

Williams suggested score cards:

Replay:	Extra Ball:
5 Ball...464-32	5 Ball...464-51
3 Ball...464-10	3 Ball...464-46

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

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