

1 PLAY  
25¢

PRESS  
BUTTON  
TO START  
GAME  
WHEN CREDIT  
LAMP IS LIT



GAME SELECTION/SCORING

Press button at right of coin door to select game.

- 1. REGULATION.** Scoring is same as bowling.
- 2. BIG STRIKE.** Shoot Strikes in frames 1-3-5-7-9 for Big Strike Bonus of 3000. 3 Strikes across or down score 500. At game end, add missed Strikes. Other scoring is like REGULATION.
- 3. FLASH.** Player scores Higher value of flashing lights for Strike. Spare scores Lower value of flashing lights. "Blown frame" scores total downed pins.
- 4. STRIKE 90.** 90 for Strike, and player continues as long as Strikes continue. 60 for Spare. "Blown frame" scores total downed pins.
- 5. TIC TAC STRIKE.** Shoot Strikes to light 3-Lamp "Tic-Tac-Toe string" during 9-Frame Game. 300 for Strike; 100 for Spare; 900 for "string"; Total downed pins in Frame. 9900 for 9 Strikes in a row.

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50c

FREE  
PLAY

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FP

Williams Shuffle card size 458x122mm  
Paper format A2 horizontal (landscape), (actual used format 550x400mm)

Font used: Helvetica, HelveticaNeueLT Std Med Cn, Times New Roman.

**Cards status:**  
Cards are based on the size of the card used on Goldmine.  
If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter  
[www.inkochnito.nl](http://www.inkochnito.nl)  
If you like my work, please send me a donation via PayPal.