

For Amusement
Only

RANCHO

One or Two
Players

460,000 SCORES 1 CREDIT

670,000 SCORES 1 CREDIT

**5 BALLS
PER GAME**

2 PLAYS – QUARTER

469-1

For Amusement
Only

RANCHO

One or Two
Players

390,000 SCORES 1 CREDIT

600,000 SCORES 1 CREDIT

740,000 SCORES 1 CREDIT

**3 BALLS
PER GAME**

2 PLAYS – QUARTER

469-2

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty — Ball in play — Tilt does not disqualify player.
- Top eject hole scores yellow value — 50,000 — when lit.
- Bottom eject hole scores yellow value — 50,000 — when lit.
- Drop targets lite "R", "A", "N" first and then "C", "H", "O" when made a second time.
- "Ran", when lit, lites double bonus and spinner for 1,000 points.
- "Rancho", when lit, lites bottom eject hole for EXTRA BALL and lites bottom rollover lanes alternately, for special _____ 1 replay.
- Matching last two numbers in score to number on back glass when game is over scores _____ 1 replay.

469-3

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty — Ball in play — Tilt does not disqualify player.
- Top eject hole scores yellow value — 50,000 — when lit.
- Bottom eject hole scores yellow value — 50,000 — when lit.
- Drop targets lite "R", "A", "N" first and then "C", "H", "O" when made a second time.
- "Ran", when lit, lites double bonus and spinner for 1,000 points.
- "Rancho", when lit, lites bottom eject hole for EXTRA BALL and lites bottom rollover lanes alternately, for special _____ 1 replay.

469-4

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty — Ball in play — Tilt does not disqualify player.
- Top eject hole scores yellow value — 30,000 — when lit.
- Bottom eject hole scores yellow value — 30,000 — when lit.
- Drop targets lite "R", "A", "N" first and then "C", "H", "O" when made a second time.
- "Ran", when lit, lites double bonus and spinner for 1,000 points.
- "Rancho", when lit, lites bottom eject hole for EXTRA BALL and lites bottom rollover lanes alternately, for special _____ 1 replay.
- Matching last two numbers in score to number on back glass when game is over scores _____ 1 replay.

469-5

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty — Ball in play — Tilt does not disqualify player.
- Top eject hole scores yellow value — 30,000 — when lit.
- Bottom eject hole scores yellow value — 30,000 — when lit.
- Drop targets lite "R", "A", "N" first and then "C", "H", "O" when made a second time.
- "Ran", when lit, lites double bonus and spinner for 1,000 points.
- "Rancho", when lit, lites bottom eject hole for EXTRA BALL and lites bottom rollover lanes alternately, for special _____ 1 replay.

469-6

Fonts used: Helvetica, Futura ExtraBold, Futura Hv BT, Century
Card size: 152x83mm (instructions), 140x24mm (inserts).

Cards status:

Card 469-1 is confirmed.

Card 469-2 is confirmed.

Card 469-3 is needed to verify.

Card 469-4 is needed to verify.

Card 469-5 is confirmed.

Card 469-6 is confirmed.

Score inserts are needed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.