

For Amusement
Only



One to Four
Players

- 1 REPLAY FOR EACH SCORE OF 68,000 POINTS
- 1 REPLAY FOR EACH SCORE OF 86,000 POINTS
- 1 REPLAY FOR EACH SCORE OF 99,000 POINTS

5 BALLS PER GAME

420-1

For Amusement
Only



One to Four
Players

- 1 REPLAY FOR EACH SCORE OF 54,000 POINTS
- 1 REPLAY FOR EACH SCORE OF 72,000 POINTS
- 1 REPLAY FOR EACH SCORE OF 93,000 POINTS

3 BALLS PER GAME

420-2

- 1 REPLAY FOR EACH SCORE OF 88,000 POINTS
- 1 REPLAY FOR EACH SCORE OF 99,000 POINTS

420-40

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty - ball in play. Tilt does not disqualify player.
- Making three Xs or three Os in any line lites eject pockets to score 1 extra ball and 5000 points.
- Making "A" and "B" lites center bumper to score 1000 points and opens gate.
- 1000 Bonus points for each lit square. Triple Bonus on last ball.
- Lighting all squares lites side rollovers to score Special.
- Ball through rollover when lit for Special scores 1 Replay.
- 1 Replay for each player matching last two numbers on score reels to lited number that appears on back glass when game is over.

420-1A

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty - ball in play. Tilt does not disqualify player.
- Making three Xs or three Os in any line lites eject pockets to score 1 extra ball and 5000 points.
- Making "A" and "B" lites center bumper to score 1000 points and opens gate.
- 1000 Bonus points for each lit square. Triple Bonus on last ball.
- Lighting all squares lites side rollovers to score Special.
- Ball through rollover when lit for Special scores 1 Replay.

420-2A

INSTRUCTIONS

- Insert coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time as indicated on back glass.
- Tilt Penalty - ball in play. Tilt does not disqualify player.
- Making three Xs or three Os in any line lites eject pockets to score 1 extra ball and 5000 points.
- Making "A" and "B" lites center bumper to score 1000 points and opens gate.
- 1000 Bonus points for each lit square. Triple Bonus on last ball.
- Lighting all squares lites side rollovers to score Special.
- Ball through rollover when lit for Special scores 1 Extra Ball.

420-3A

Fonts used: Futura ExtraBold, Helvetica LT Std, Futura Md BT, Century, Helvetica
Card size: 152x83mm (instructions), 133x24mm (score inserts)

Cards status:

Card 420-1 is confirmed.

Card 420-2 is confirmed.

Card 420-1A is confirmed.

Card 420-2A is confirmed.

Card 420-3A is confirmed.

Score insert 420-40 is confirmed. (more needed)

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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