

For Amusement  
Only

## **HOT TIP**

One To Four  
Players

**5 BALLS  
PER GAME**

**2 PLAYS - QUARTER**

477-1-SS

For Amusement  
Only

## **HOT TIP**

One To Four  
Players

**3 BALLS  
PER GAME**

**2 PLAYS - QUARTER**

477-2-SS

## **INSTRUCTIONS**

- Insert Coins to Increase Credit Total as Shown on Back Glass.
- Press Credit Button to Set Up 1 to 4 Players.
- Each Player Shoots One Ball at a Time as Indicated on Back Glass.
- Tilt Penalty - Ball in Play - Does Not Disqualify Player..
- Making Hot Tip Drop Targets Lites Horseshoe 1, 2, and 3.
- Making No. 1 Horseshoe Lites Double Bonus.
- Making No. 2 Horseshoe Lites Left Eject Hole For Possible EXTRA BALL.
- Making No. 3 Horseshoe Lites Bottom Out Lanes Alternately For a Possible Special. Special Scores ----- 1 Credit.
- Beating "Highest Score" Scores 3 CREDITS.
- Matching Last Two Numbers of Score to Match Number That Appears on Back Glass After Game is Over Scores ----- 1 credit.

477-3-SS

## **INSTRUCTIONS**

- Insert Coins to Increase Credit Total as Shown on Black Glass.
- Press Credit Button to Set Up 1 to 4 Players.
- Each Player Shoots One Ball at a Time as Indicated on Back Glass.
- Tilt Penalty - Ball in Play - Does Not Disqualify Player.
- Making Hot Tip Drop Targets Lites Horseshoe 1, 2, and 3.
- Making No. 1 Horseshoe Lites Double Bonus.
- Making No. 2 Horseshoe Lites Left Eject Hole For Possible EXTRA BALL.
- Making No. 3 Horseshoe Lites Bottom Out Lanes Alternately For a Possible  
Special. Special Scores ----- 1 Credit.

486-4

## **INSTRUCTIONS**

- Insert Coin And Wait For Machine To Reset Before Inserting Coin For Next Player.
- Making 1 - 2 - 3 Lights 2x, Making 1 - 2 - 3 - 4 Lights 3x.
- Making 3 Bank Drop Targets Advances Thru Thunder, Lighting, Tempest And Super Flash.
- Making 5 Bank Drop Targets 1st Time Advances Hole Kicker Value, 2nd Time Lights Extra Ball, 3rd Time Lights Out Lane Specials.
- Tilt Penalty - Ball In Play - Does Not Disqualify Player.
- Special Scores \_\_\_\_\_ 1 CREDIT.

486-5

## **INSTRUCTIONS**

- Insert Coin And Wait For Machine To Reset Before Inserting Coin For Next Player.
- Making 1 - 2 - 3 Lights 2x, Making 1 - 2 - 3 - 4 Lights 3x.
- Making 3 Bank Drop Targets Advances Thru Thunder, Lighting, Tempest And Super Flash.
- Making 5 Bank Drop Targets 1st Time Advances Hole Kicker Value, 2nd Time Lights Extra Ball, 3rd Time Lights Out Lane Specials.
- Tilt Penalty - Ball In Play - Does Not Disqualify Player.
- Special Scores \_\_\_\_\_ 50,000 POINTS.

486-6

**SUPER FLASH SCORES — SPECIAL**

486-7

**SUPER FLASH SCORES — EXTRA BALL**

486-8

**250,000 SCORES 1 CREDIT****350,000 SCORES 1 CREDIT****450,000 SCORES 1 CREDIT**

486-12

**260,000 SCORES 1 CREDIT****360,000 SCORES 1 CREDIT****460,000 SCORES 1 CREDIT**

486-13

**270,000 SCORES 1 CREDIT****370,000 SCORES 1 CREDIT****470,000 SCORES 1 CREDIT**

486-14

**280,000 SCORES 1 CREDIT****370,000 SCORES 1 CREDIT****470,000 SCORES 1 CREDIT**

486-15

**250,000 SCORES 1 CREDIT****390,000 SCORES 1 CREDIT**

486-33

**410,000 SCORES 1 CREDIT****530,000 SCORES 1 CREDIT**

486-52

**510,000 SCORES 1 CREDIT****620,000 SCORES 1 CREDIT**

486-60

**530,000 SCORES 1 CREDIT****640,000 SCORES 1 CREDIT**

486-61

<p><b>160,000 SCORES 1 EXTRA BALL</b></p>	486-66
<p><b>200,000 SCORES 1 EXTRA BALL</b></p>	486-68
<p>_____ <b>SCORES 1 CREDIT</b></p> <p>_____ <b>SCORES 1 CREDIT</b></p>	486-...
<p>_____ <b>SCORES 1 CREDIT</b></p> <p>_____ <b>SCORES 1 CREDIT</b></p> <p>_____ <b>SCORES 1 CREDIT</b></p>	486-...
<p>_____ <b>SCORES 1 EXTRA BALL</b></p> <p>_____ <b>SCORES 1 EXTRA BALL</b></p>	486-...

Fonts used: Helvetica, HelveticaNeue, HelveticaNeueLT Std Med, Futura ExtraBold, Futura Hv BT, Century  
Card size: 154x83mm (instructions), 135x25mm (score inserts)

**Cards status:**

Card 486-1 is confirmed.  
Card 486-2 is confirmed.  
Card 486-3 is confirmed.  
Card 486-4 is needed to verify.  
Card 486-5 is confirmed.  
Card 486-6 is confirmed.  
Score inserts confirmed.

**Suggested score cards:**

Credit games:  
3 ball 486-14 or  
486-33  
5 ball 486-52

Extra ball games:  
3 ball 486-66  
5 ball 486-68

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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