

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,000,000	-----	1	Replay
6,000,000	-----	2	Replays
7,000,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.

Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.

Making either bottom side roll-over when lit scores 1 Replay.

Matching last number in score to lighted star that appears on back glass when game is over scores 1 Replay.

G-1A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,000,000	-----	1	Replay
6,500,000	-----	2	Replays
7,500,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.

Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.

Making either bottom side roll-over when lit scores 1 Replay.

Matching last number in score to lighted star that appears on back glass when game is over scores 1 Replay.

G-2A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,100,000	-----	1	Replay
6,500,000	-----	2	Replays
7,500,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.

Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.

Making either bottom side roll-over when lit scores 1 Replay.

Matching last number in score to lighted star that appears on back glass when game is over scores 1 Replay.

G-3A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,300,000	-----	1	Replay
6,500,000	-----	2	Replays
7,500,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.

Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.

Making either bottom side roll-over when lit scores 1 Replay.

Matching last number in score to lighted star that appears on back glass when game is over scores 1 Replay.

G-4A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,500,000	-----	1	Replay
6,500,000	-----	2	Replays
7,500,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.

Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.

Making either bottom side roll-over when lit scores 1 Replay.

Matching last number in score to lighted star that appears on back glass when game is over scores 1 Replay.

G-5A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,500,000	-----	1	Replay
7,000,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.

Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.

Making either bottom side roll-over when lit scores 1 Replay.

Matching last number in score to lighted star that appears on back glass when game is over scores 1 Replay.

G-6A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

5,800,000	-----	1	Replay
6,500,000	-----	2	Replays
7,500,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.  
 Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.  
 Making either bottom side roll-over when lit scores 1 Replay.  
 Matching last number in score to lighted star that appears on back glass when  
 game is over scores 1 Replay.

G-7A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

6,000,000	-----	1	Replay
7,000,000	-----	2	Replays
7,500,000	-----	3	Replays
8,000,000	-----	4	Replays
8,500,000	-----	5	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.  
 Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.  
 Making either bottom side roll-over when lit scores 1 Replay.  
 Matching last number in score to lighted star that appears on back glass when  
 game is over scores 1 Replay.

G-8A

For  
Amusement  
Only

5 BALLS 5 CENTS

Score Void  
If Game  
Is Tilted

GUSHER

_____	-----	_____	Replay
_____	-----	_____	Replays
_____	-----	_____	Replays
_____	-----	_____	Replays
_____	-----	_____	Replays

Hole scores 1, 2 or 3 replays when numbers 1 to 12 are made.  
 Shooter scores 1 Replay on 5th ball when numbers 1 to 12 are made.  
 Making either bottom side roll-over when lit scores 1 Replay.  
 Matching last number in score to lighted star that appears on back glass when  
 game is over scores 1 Replay.

G-9A

Fonts used: Futura Bk BT, Futura Hv BT, Futura Md BT, Times New Roman, Footlight MT, CentSchbook Mono BT  
Card size: 3 1/8" x 5 3/4" ( 79x146mm), but set at 1 mm larger for better fit.

**Cards status:**

Card G-1A confirmed.

Card G-2A confirmed.

Card G-3A needed to verify.

Card G-4A confirmed.

Card G-5A needed to verify.

Card G-6A confirmed.

Card G-7A confirmed.

Card G-8A confirmed.

Card G-9A confirmed.

SCS (coin/plays) cards are available in a separate file called: Williams\_SCS\_cards.zip and can be found on my website.

Balls per game cards are available in a separate file called: Williams\_ASC\_Balls\_per\_Game\_cards.zip and can be found on my website.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.