

For
Amusement
Only

3 OUTS EACH PLAYER
10c PER PLAYER
25c FOR 3 PLAYS

For
Amusement
Only

OFFICIAL BASEBALL

14 Runs ----- 1 Replay
18 Runs ----- 2 Replays
26 Runs ----- 3 Replays
32 Runs ----- 4 Replays
40 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-1

For
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Only

3 OUTS EACH PLAYER
10c PER PLAYER
25c FOR 3 PLAYS

For
Amusement
Only

OFFICIAL BASEBALL

18 Runs ----- 1 Replay
22 Runs ----- 2 Replays
26 Runs ----- 3 Replays
30 Runs ----- 4 Replays
34 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-2

For
Amusement
Only

2 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

18 Runs ----- 1 Replay
22 Runs ----- 2 Replays
28 Runs ----- 3 Replays
34 Runs ----- 4 Replays
40 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-3

For
Amusement
Only

2 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

20 Runs ----- 1 Replay
26 Runs ----- 2 Replays
32 Runs ----- 3 Replays
40 Runs ----- 4 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-4

For
Amusement
Only

3 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

26 Runs ----- 1 Replay
30 Runs ----- 2 Replays
34 Runs ----- 3 Replays
40 Runs ----- 4 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-5

For
Amusement
Only

3 OUTS EACH PLAYER
10c PER PLAYER
25c FOR 3 PLAYS

For
Amusement
Only

OFFICIAL BASEBALL

16 Runs ----- 1 Replay
20 Runs ----- 2 Replays
28 Runs ----- 3 Replays
34 Runs ----- 4 Replays
40 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-6

For
Amusement
Only

3 OUTS EACH PLAYER
10c PER PLAYER
25c FOR 3 PLAYS

For
Amusement
Only

OFFICIAL BASEBALL

14 Runs ----- 1 Replay
22 Runs ----- 2 Replays
32 Runs ----- 3 Replays
40 Runs ----- 4 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-7

For
Amusement
Only

2 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

20 Runs ----- 1 Replay
22 Runs ----- 2 Replays
30 Runs ----- 3 Replays
34 Runs ----- 4 Replays
40 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-8

For
Amusement
Only

3 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

20 Runs ----- 1 Replay
24 Runs ----- 2 Replays
28 Runs ----- 3 Replays
32 Runs ----- 4 Replays
40 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-9

For
Amusement
Only

3 OUTS EACH PLAYER

10c PER GAME

For
Amusement
Only

OFFICIAL BASEBALL

BUSH LEAGUE ----- 5 to 10 Runs

MINOR LEAGUE ----- 10 to 15 Runs

MAJOR LEAGUE ----- 15 to 40 Runs

Score Void If Tilted

232A-10

INSTRUCTIONS

1. Insert coin for each player.
2. Each batter is allowed 3 outs, alternately as indicated on back glass.
3. Press button to pitch.
4. Push bat to bat.
5. Holes in front of fielders score singles when lit — score outs when not lit.

**THIS GAME FOR AMUSEMENT ONLY.
GAME VOID WHEN TILTED**

232A-11

For
Amusement
Only

3 OUTS EACH PLAYER

10c PER PLAYER
25c FOR 3 PLAYS

For
Amusement
Only

OFFICIAL BASEBALL

___ Runs ----- 1 Replay

___ Runs ----- 2 Replays

___ Runs ----- 3 Replays

___ Runs ----- 4 Replays

___ Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-12

For
Amusement
Only

3 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

___ Runs ----- 1 Replay
___ Runs ----- 2 Replays
___ Runs ----- 3 Replays
___ Runs ----- 4 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-13

For
Amusement
Only

2 INNINGS EACH PLAYER
1 GAME 10c
3 GAMES 25c

For
Amusement
Only

OFFICIAL BASEBALL

___ Runs ----- 1 Replay
___ Runs ----- 2 Replays
___ Runs ----- 3 Replays
___ Runs ----- 4 Replays
___ Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-14

For
Amusement
Only

3 OUTS EACH PLAYER
10c PER PLAYER
25c FOR 3 PLAYS

For
Amusement
Only

OFFICIAL BASEBALL

12 Runs ----- 1 Replay
16 Runs ----- 2 Replays
20 Runs ----- 3 Replays
24 Runs ----- 4 Replays
30 Runs ----- 5 Replays

Topping previous Hi-Score awards 5 Replays at end of game.

- Matching last number in score to lited number that appears on back glass when game is over scores 1 Replay.

Score Void If Tilted

232A-15

2 INNINGS 5c PER GAME	3 INNINGS 5c PER GAME	3 OUTS EACH PLAYER 5c PER GAME
2 INNINGS 10c PER GAME	3 INNINGS 10c PER GAME	3 OUTS EACH PLAYER 10c PER GAME
2 INNINGS EACH PLAYER 10c PER GAME	3 INNINGS EACH PLAYER 10c PER GAME	3 OUTS EACH PLAYER 1 GAME 5c 2 GAMES 10c
2 INNINGS EACH PLAYER 1 GAME 5c 2 GAMES 10c	3 INNINGS EACH PLAYER 1 GAME 5c 2 GAMES 10c	3 OUTS EACH PLAYER 1 GAME 5c 3 GAMES 25c
2 INNINGS EACH PLAYER 1 GAME 5c 4 GAMES 25c	3 INNINGS EACH PLAYER 1 GAME 5c 4 GAMES 25c	3 OUTS EACH PLAYER 1 GAME 5c 4 GAMES 25c
2 INNINGS EACH PLAYER 1 GAME 10c 5 GAMES 25c	3 INNINGS EACH PLAYER 1 GAME 10c 5 GAMES 25c	3 OUTS EACH PLAYER 1 GAME 10c 5 GAMES 25c

Fonts used: Futura Hv BT, Futura Md BT, Century
Card size: 128x76mm, 51x19mm (insert)

Cards status:

Card 232A-1 confirmed.
Card 232A-2 confirmed.
Card 232A-3 confirmed.
Card 232A-4 confirmed.
Card 232A-5 confirmed.
Card 232A-6 confirmed.
Card 232A-7 confirmed.
Card 232A-8 confirmed.
Card 232A-9 confirmed.
Card 232A-10 confirmed.
Card 232A-11 confirmed.
Card 232A-12 confirmed.
Card 232A-13 confirmed.
Card 232A-14 confirmed.
Card 232A-15 confirmed.
Insert labels confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

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