

**For Amusement
Only**

COQUETTE

**One or Two
Players**

Insert one coin and wait for machine to reset before inserting coin for second player. Press button to use all credits before inserting coin.

Each player shoots one ball at a time as indicated on back glass. A tilt by one player disqualifies only that player.

Hitting stationary targets "A" and "B" increases scoring potentials of eject holes and moving target.

- 1 REPLAY FOR EACH SCORE OF 1200 POINTS**
- 2 REPLAYS FOR EACH SCORE OF 1300 POINTS**
- 3 REPLAYS FOR EACH SCORE OF 1400 POINTS**
- 4 REPLAYS FOR EACH SCORE OF 1500 POINTS**

1 Replay for either player matching last number in point score to lited number that appears on back glass when game is over.

5-261-A

**For Amusement
Only**

COQUETTE

**One or Two
Players**

Insert one coin and wait for machine to reset before inserting coin for second player. Press button to use all credits before inserting coin.

Each player shoots one ball at a time as indicated on back glass. A tilt by one player disqualifies only that player.

Hitting stationary targets "A" and "B" increases scoring potentials of eject holes and moving target.

- 1 REPLAY FOR EACH SCORE OF 1200 POINTS**
- 2 REPLAYS FOR EACH SCORE OF 1300 POINTS**
- 3 REPLAYS FOR EACH SCORE OF 1400 POINTS**
- 4 REPLAYS FOR EACH SCORE OF 1500 POINTS**

1 Replay for either player, 5 Replays for both matching last number in point score to lited number that appears on back glass when game is over.

5-261-B

**For Amusement
Only**

COQUETTE

**One or Two
Players**

Insert one coin and wait for machine to reset before inserting coin for second player. Press button to use all credits before inserting coin.

Each player shoots one ball at a time as indicated on back glass. A tilt by one player disqualifies only that player.

Hitting stationary targets "A" and "B" increases scoring potentials of eject holes and moving target.

1 REPLAY FOR EACH SCORE OF 1200 POINTS

2 REPLAYS FOR EACH SCORE OF 1300 POINTS

3 REPLAYS FOR EACH SCORE OF 1400 POINTS

4 REPLAYS FOR EACH SCORE OF 1500 POINTS

5-261-C

1 Replay for either player matching last number in point score to lited number that appears on back glass when game is over.

10 Replays for both players matching last number in point score to lited number that appears on back glass when game is over.

Fonts used: Futura Md BT, CentSchbook Mono BT

Cards status:

Card 5-261-A is needed to verify.

Card 5-261-B is needed to verify.

Card 5-261-C is confirmed.

ASC-cards (balls per game) are available in a separate file called Williams_ASC_Ball_per_Game_cards.zip.

Also in the Williams section on my website.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

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