

For Amusement
Only

ARGOSY

One to Four
Players

510,000 SCORES 1 CREDIT

720,000 SCORES 1 CREDIT

830,000 SCORES 1 CREDIT

**5 BALLS
PER GAME**

2 PLAYS – QUARTER

473-1

For Amusement
Only

ARGOSY

One to Four
Players

430,000 SCORES 1 CREDIT

640,000 SCORES 1 CREDIT

780,000 SCORES 1 CREDIT

**3 BALLS
PER GAME**

2 PLAYS – QUARTER

473-2

INSTRUCTIONS

- Insert Coin And Wait For Machine To Reset Before Inserting Coin For Next Player.
- Each Player Shoots One ball At A Time As Indicated On Back Glass.
- Tilt Penalty — Ball In Play — Does Not Disqualify Player.
- Top Center Rollover Lane Opens Gate And Scores 10,000 When Lit. Lane Lites For 10,000 When Bonus Is At Top.
- Making All Four Drop Targets Scores Lit Value And Advances Value Of Drop Targets And Eject Hole To Next Highest Value.
- Scoring Special Resets Drop Target Value to 30,000 And Eject Hole Value To "Double Bonus".
Special Scores _____ 1 Credit
- Matching Last Two Numbers Of Score To Number That Appears On Back Glass After Game Is Over Scores _____ 1 Credit.

473-3

INSTRUCTIONS

- Insert Coin And Wait For Machine To Reset Before Inserting Coin For Next Player.
- Each Player Shoots One ball At A Time As Indicated On Back Glass.
- Tilt Penalty — Ball In Play — Does Not Disqualify Player.
- Top Center Rollover Lane Opens Gate And Scores 10,000 When Lit. Lane Lites For 10,000 When Bonus Is At Top.
- Making All Four Drop Targets Scores Lit Value And Advances Value Of Drop Targets And Eject Hole To Next Highest Value.
- Scoring Special Resets Drop Target Value to 30,000 And Eject Hole Value To "Double Bonus".
Special Scores _____ 1 Credit

473-4

INSTRUCTIONS

- Insert Coin And Wait For Machine To Reset Before Inserting Coin For Next Player.
- Each Player Shoots One ball At A Time As Indicated On Back Glass.
- Tilt Penalty — Ball In Play — Does Not Disqualify Player.
- Top Center Rollover Lane Opens Gate And Scores 10,000 When Lit. Lane Lites For 10,000 When Bonus Is At Top.
- Making All Four Drop Targets Scores Lit Value And Advances Value Of Drop Targets And Eject Hole To Next Highest Value.
- Scoring Special Resets Drop Target Value to 30,000 And Eject Hole Value To "Double Bonus".
Special Scores _____ 1 Extra Ball.
- 1 Extra Ball Per Ball In Play.

473-5

Fonts used: Helvetica 55 Roman, Helvetica, Helvetica75, Futura ExtraBold, Futura Medium, Futura Hv BT

Cards status:

Card 473-1 is needed to verify.

Card 473-2 is needed to verify.

Card 473-3 is needed to verify.

Card 473-4 is confirmed.

Card 473-5 is needed to verify.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.