



STAR TREK

PROTECT AND DEFEND THE ENTERPRISE!



- ▲ **VENGEANCE:** Shoot the central drop target and nearby standup targets to damage the Enemy Ship. Warning: The Vengeance FIGHTS BACK!
- ▲ **MISSIONS:** Use the FLIPPER buttons to change missions. Use the FIRE button to launch missions. Start Missions at Lit Blue Arrows.
- ▲ **3 MISSIONS IN A LINE:** Lights CAPTAIN'S CHAIR for MINI-WIZARD MODES.
- ▲ **MORE MISSIONS:** Complete 6, 12, and 18 Missions for CAPTAIN'S CHAIR WIZARD MODE.
- ▲ **LIGHT LOCKS:** Shoot the 3 Upper Left Klingon Targets to light Green Lock Arrows.
- ▲ **KLINGON MULTIBALL:** Lock 3 balls in Vengeance and/or Left Eject for Multiball.
- ▲ **WARP SPEED:** Shoot the WARP RAMP to advance score value and light special features.
- ▲ **BLACK HOLE:** Complete the 6 Red Matter Targets to light the Black Hole Purple Arrow for Mystery Award.
- ▲ **POWER & WEAPONS:** Shoot the 3 Lower Right Targets to add Photon Torpedoes, Phaser Banks, and Power.
- ▲ **EXTRA BALL & SPECIAL:** Light Extra Ball and Special by shooting Warp Ramp, Completing Missions, and Black Hole Mystery Award.
- ▲ **SHIELDS:** The 2 Lower Left Targets Increase Shields.

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755-51E4-12-V English/Spanish

Horizon BT including skew and
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Bold



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