

NASCAR® PINBALL PLAYFIELD SHOT MAP

GARAGE AWARDS:

Hit the **TEST CAR** to open the **GARAGE**. Enter the garage and follow the instructions on the *Dot Display* for that mode.

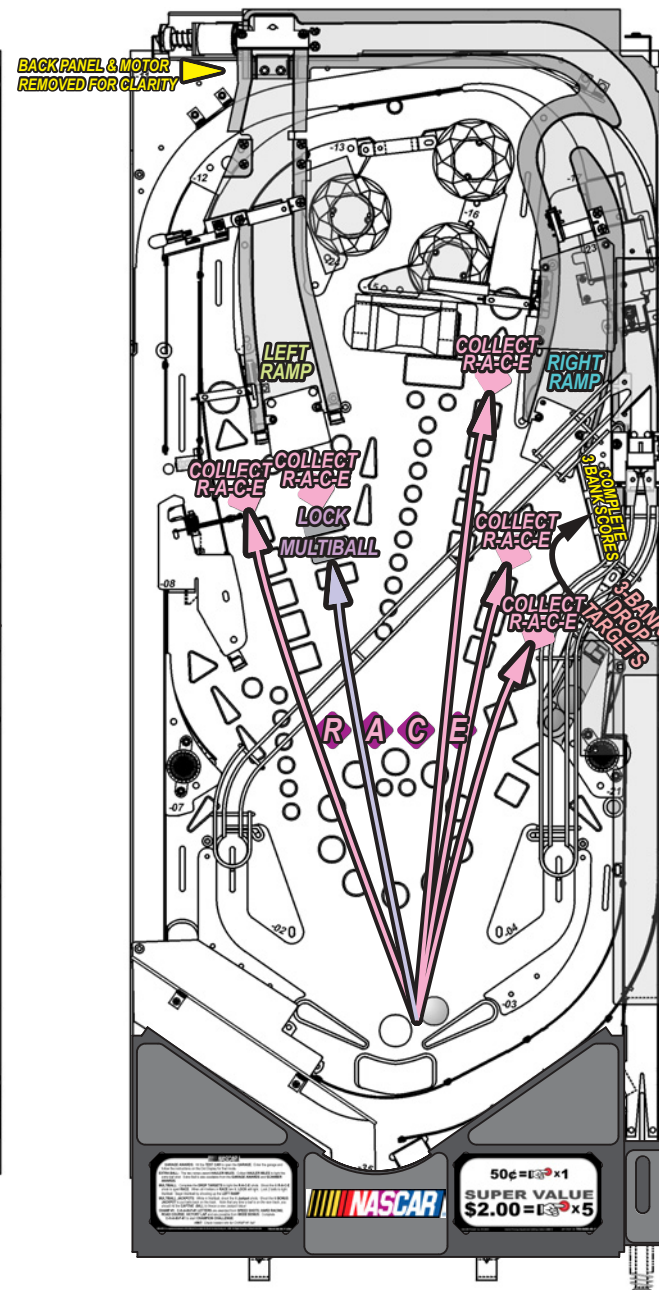
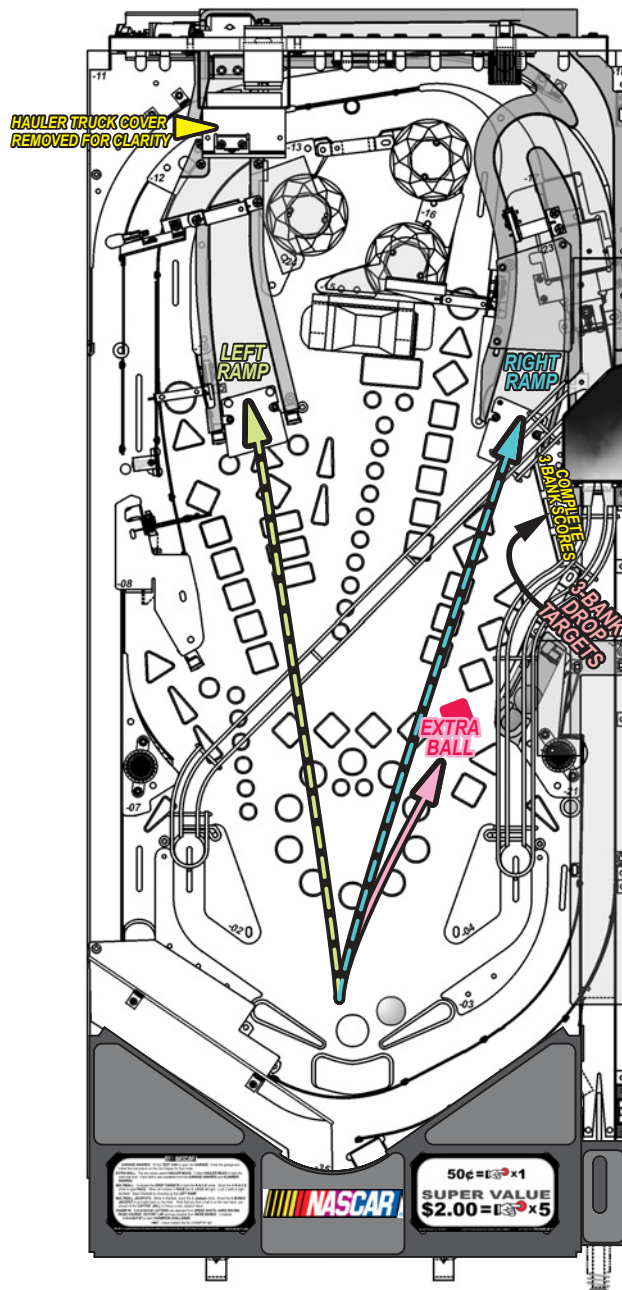
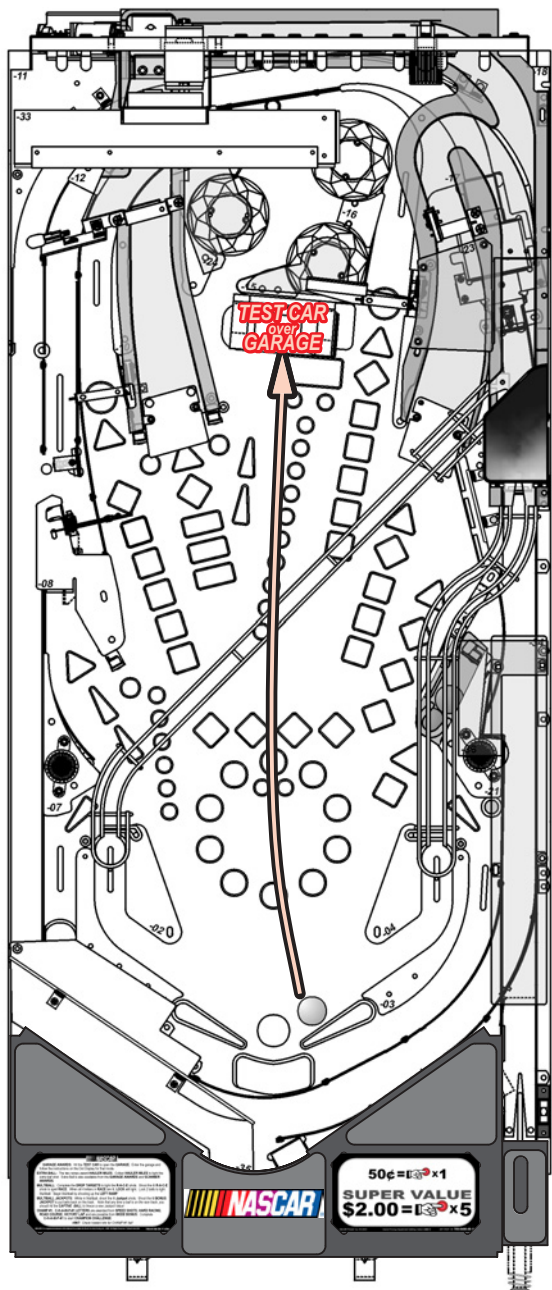
↑ **LOOK UP!**

EXTRA BALL:

The two ramps award **HAULER MILES**. Collect **HAULER MILES** to light the extra ball shot. Extra Ball is also available from the **GARAGE AWARDS** and **SCANNER AWARDS**.

MULTIBALL:

Complete the **DROP TARGETS** to light the **R-A-C-E** shots. Shoot the lit **R-A-C-E** shots to spell **RACE**. When all 4 letters in **RACE** are lit, **LOCK** will light. Lock 2 balls to light Multiball. Begin Multiball by shooting up the **LEFT RAMP**.



50¢ = 100x1
NASCAR
 SUPER VALUE
 \$2.00 = 100x5

50¢ = 100x1
NASCAR
 SUPER VALUE
 \$2.00 = 100x5

50¢ = 100x1
NASCAR
 SUPER VALUE
 \$2.00 = 100x5

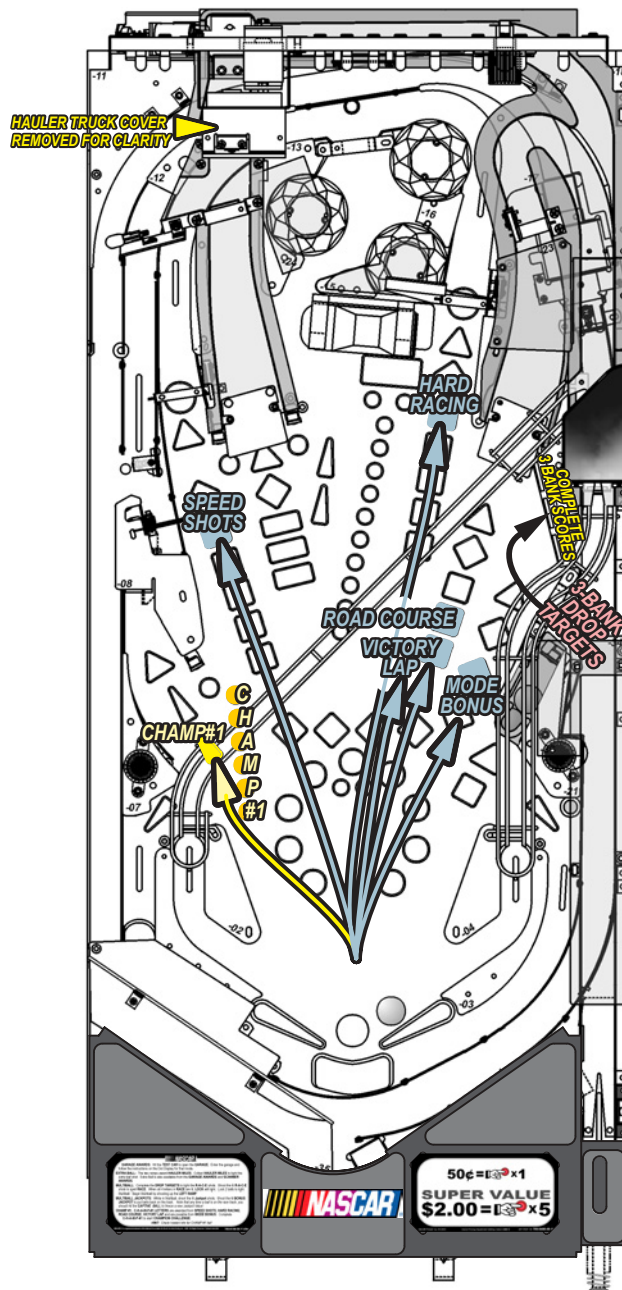
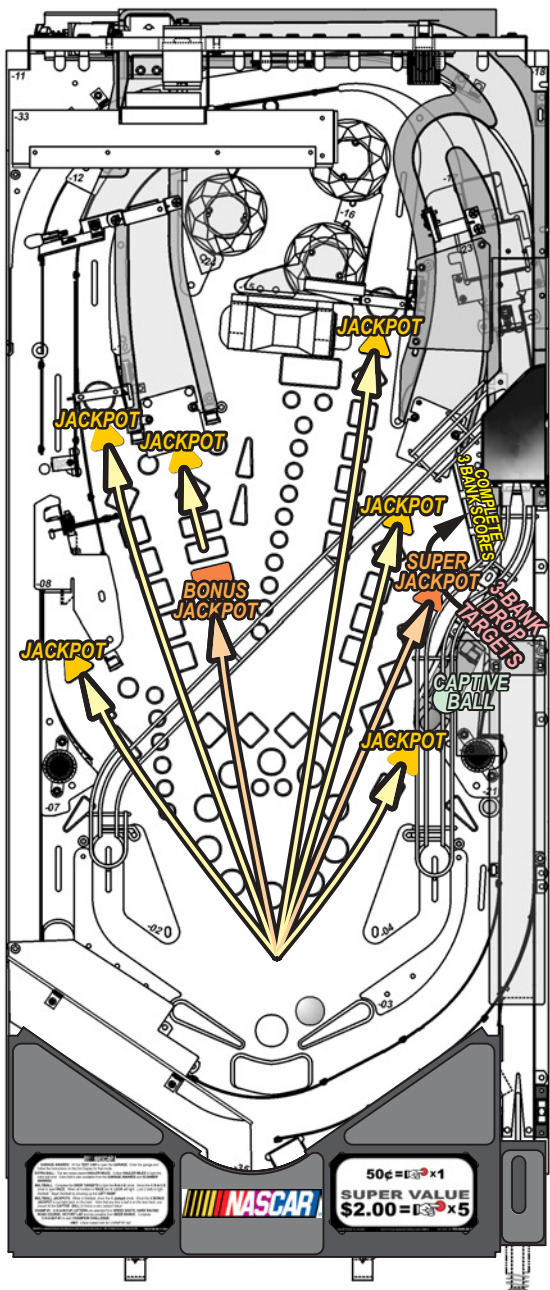
NASCAR® PINBALL PLAYFIELD SHOT MAP CONTINUED

MULTIBALL JACKPOTS :

While in Multiball, shoot the lit **Jackpot** shots. Shoot the lit **BONUS JACKPOT** to put balls back on the track. Note that any time a ball is on the race track, you should hit the **CAPTIVE BALL** to freeze a new Jackpot Value!

CHAMP #1 :

C-H-A-M-P-#1 LETTERS are awarded from **SPEED SHOTS**, **HARD RACING**, **ROAD COURSE**, **VICTORY LAP** and are possible from **MODE BONUS**. Complete **C-H-A-M-P-#1** to start **CHAMPION CHALLENGE**.



HINT:
Check Instant Info for CHAMP #1 list!
(Hold down the Flipper Buttons.)



DESIGNED BY
PAUL LAYTON © 1994
NASCAR is a registered
trademark of NASCAR, Inc.
NASCAR is a registered
trademark of NASCAR, Inc.
NASCAR is a registered
trademark of NASCAR, Inc.



GARAGE AWARDS: Hit the **TEST CAR** to open the **GARAGE**. Enter the garage and follow the instructions on the Dot Display for that mode.

EXTRA BALL: The two ramps award **HAULER MILES**. Collect **HAULER MILES** to light the *extra ball shot*. Extra Ball is also available from the **GARAGE AWARDS** and **SCANNER AWARDS**.

MULTIBALL: Complete the **DROP TARGETS** to light the **R-A-C-E shots**. Shoot the lit **R-A-C-E shots** to spell **RACE**. When all 4 letters in **RACE** are lit, **LOCK** will light. Lock 2 balls to light Multiball. Begin Multiball by shooting up the **LEFT RAMP**.

MULTIBALL JACKPOTS: While in Multiball, shoot the lit **Jackpot shots**. Shoot the lit **BONUS JACKPOT** to put balls back on the track. *Note that any time a ball is on the race track, you should hit the **CAPTIVE BALL** to freeze a new Jackpot Value!*

CHAMP #1: C-H-A-M-P-#1 LETTERS are awarded from **SPEED SHOTS, HARD RACING, ROAD COURSE, VICTORY LAP** and are possible from **MODE BONUS**. Complete **C-H-A-M-P-#1** to start **CHAMPION CHALLENGE**.

***HINT:** Check Instant Info for CHAMP #1 list!*