



# METALLICA PINBALL

## PRO-shot map

- 1. FUEL LANE:** Shoot FUEL LANE to start double scoring and collect FUEL awards during FUEL mode.
- 2. FUEL TARGETS:** Shoot FUEL TARGETS to advance FUEL gauge. Fill FUEL gauge to start FUEL mode.
- 3. LEFT ORBIT:** Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
- 4. MASTER OF PUPPETS:** Shoot and knock down three in-line targets to lite the Grave Marker. Shoot lit Grave Marker to start "Master of Puppets" Multiball.
- 5. LEFT RAMP:** Shoot left ramp to collect letters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
- 6. ELECTRIC CHAIR:** Shoot the Electric Chair to lite Electric Chair insert in front of the chair. Shoot the chair one more time to start Electric Chair multiball.



- 7. CASKET CAPTIVE BALL:** Shoot the captive ball to lite Casket ball lock. Lock three balls to start Casket Multiball. Captive ball also collects Hurry up values when lit.
- 8. ROLLOVER LANES:** Collect all ROLLOVER LANES to lite Mystery feature at the ball scoop.
- 9. SNAKE:** Feed the snake to spell "S-N-A-K-E." Feed snake one more time to start Snake Multiball.
- 10. RIGHT RAMP:** Shoot right ramp to collect letters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
- 11. RIGHT ORBIT:** Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
- 12. SCOOP:** Shoot the scoop to collect Mystery awards, Extra Ball when lit, and Crank It Up feature when lit.
- 13. GUITAR PICK TARGETS:** Shoot guitar pick targets to collect band members.



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