

Limited Edition-

- 1. FUEL LANE: Shoot FUEL LANE to start double scoring and collect FUEL awards during FUEL mode.
- 2. FUEL TARGETS: Shoot FUEL TARGETS to advance FUEL gauge. Fill FUEL gauge to start FUEL mode.
- 3. LEFT ORBIT: Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
- 4. MASTER OF PUPPETS: Shoot and knock down three in-line targets to lite the Grave Marker. Shoot lit Grave Marker to start "Master of Puppets" Multiball.
- 5. LEFT RAMP: Shoot left ramp to collect lefters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
- 6. ELECTRIC CHAIR: Shoot the Electric Chair to lite Electric Chair insert in front of the chair. Shoot the chair one more time to start Electric Chair multiball.
- 7. CASKET CAPTIVE BALL: Shoot the captive ball (under the Hammer) to lite Casket ball lock. Lock three balls to start Casket Multiball.

Captive ball also collects Hurry up values when lit.



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MASTER OF PUPPETS

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- 8. ROLLOVER LANES: Collect all ROLLOVER LANES to lite Mystery feature at the ball scoop.
- 9. SHAKE: Feed the snake to spell "S-H-A-K-E." Feed snake one more time to start Snake Multiball.
- 10. RIGHT RAMP: Shoot right ramp to collect letters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
- 11. RIGHT ORBIT: Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
- 12. SCOOP: Shoot the scoop to collect Mystery awards, Extra Ball when lit, and Crank It Up feature when lit.
- 13. GUITAR PICK TARGETS: Shoot guitar pick targets to collect band members.
 - 14. COFFIN: Shoot captive ball to lite Coffin lock. Lock three balls in coffin to start Coffin Multiball.

15. HAMMER: Help James, Lars, Kirk, and Robert hammer balls into the coffin!



MASTER OF PUPPETS

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