

STAR WARS MULTIBALL Destroying all Tie Fighters lights the Ramp and/or the Upper Hole to "Load X-Wing." Shoot the ball through the opening in the Drop Targets to begin Multiball. Shoot the Ramp to collect the Jackpot, then complete the F-O-R-C-E Targets to qualify the X-Wing Shot for the Super Jackpot. **MILLENNIUM FALCON MULTIBALL** Shoot the Ramp to Spell F-A-L-C-O-N. During this Multiball, all Targets advance toward a threshold to qualify the Ramp for the Falcon Jackpot.

HEROIC MODES Shoot the Upper Hole when lit to begin the next Heroic Mode. Shooting the Upper Hole when unlit qualifies this Feature. Playing all Modes awards an Extra Ball.

F-O-R-C-E Completing this Feature qualifies the Big Hole for a Roving Hurry-Up Award.

WIZARD MODE Complete all of the 6 Features (above the flippers) to advance toward Return of the Jedi. Each feature is lit as follows:

Super Jackpot • Collect the Super Jackpot during Star Wars Multiball.

Hurry-Up • Start and complete any Hurry-Up Mode.

Falcon Jackpot • Collect the Jackpot during Millennium Falcon Multiball.

Heroic • Start and complete any Heroic Mode.

Thaw Han Solo • Complete all Han Solo Lights.

Land Speeder • Shoot Loops to collect the Displayed Award.



Note to Beginners: To score better, shoot at ((FLASHING SHOTS)) Be sure to LOOK UP at the Dot Display for instructions when possible.

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The Star Wars
Trilogy
USA

MULTIBILLES STAR WARS Détruire tous les **Tie Fighters** allume la rampe et/ou le **trou haut** pour charger le canon X-Wing. Faites passer la bille par l'ouverture dans les **cibles tombantes** pour démarrer le **multibilles**. Visez la rampe pour collecter le **Jackpot** puis complétez les cibles **F-O-R-C-E** pour obtenir le tir X-Wing pour le Super **Jackpot**.

MULTIBILLES FALCON MILLENNIUM Visez la rampe pour épeler **F-A-L-C-O-N**. Pendant ce multibilles, toutes les cibles font avancer pour allumer la rampe pour le **Falcon Jackpot**.

MODES HEROIC Visez le trou haut quand il est allumé pour démarrer le prochain mode **Heroic**. Visez le **trou haut** quand il n'est pas allumé valide cette séquence. Jouer tous les modes donne une extra-bille.

F-O-R-C-E Compléter cette séquence allume le **Big Hole** pour un bonus **Roving Hurry-Up**.

MODE EXPERT (WIZARD) Complétez les 6 séquences (au dessus des flippers) pour avancer vers le **Retour du Jedi**. Les séquences s'allument dans l'ordre suivant:

Super Jackpot • Collectez le **Super Jackpot** pendant le **multibilles Star Wars**.

Hurry-Up (séquence rapidité) • Démarrez et complétez un mode **Hurry-Up**.

Falcon Jackpot • Collectez le **Jackpot** pendant le **multibilles Millennium Falcon**.

Heroic • Démarrez et complétez un mode **Heroic**.

Thaw Han Solo • Complétez toutes les lampes **Han Solo**.

Land Speeder • Visez les **boucles** pour collecter le **bonus affiché**.



Info pour les débutants: Pour un meilleur score, visez ((ce qui cignote)).

Quand c'est possible, assurez-vous que vous **REGARDEZ** l'afficheur donnant des instructions.

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Falcon Jackpot • Collectez le **Jackpot** pendant le **multibilles Millennium Falcon**.

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Thaw Han Solo • Complétez toutes les lampes **Han Solo**.

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Thaw Han Solo • Complétez toutes les lampes **Han Solo**.

Land Speeder • Visez les **boucles** pour collecter le **bonus affiché**.



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The Star Wars
Trilogy
French

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MILLENNIUM FALCON MULTIBALL Shoot the **Ramp** to Spell **F-A-L-C-O-N**. During this **Multiball**, all **Targets** advance toward a threshold to qualify the **Ramp** for the **Falcon Jackpot**.

HEROIC MODES Shoot the **Upper Hole** when lit to begin the next **Heroic Mode**. Shooting the **Upper Hole** when unlit qualifies this Feature. Playing all Modes awards an **Extra Ball**.

F-O-R-C-E Completing this Feature qualifies the **Big Hole** for a **Roving Hurry-Up Award**.

WIZARD MODE Complete all of the 6 Features (above the flippers) to advance toward **Return of the Jedi**. Each feature is lit as follows:

- Super Jackpot • Collect the **Super Jackpot** during **Star Wars Multiball**.
- Hurry-Up • Start and complete any **Hurry-Up Mode**.
- Falcon Jackpot • Collect the **Jackpot** during **Millennium Falcon Multiball**.
- Heroic • Start and complete any **Heroic Mode**.
- Thaw Han Solo • Complete all **Han Solo Lights**.
- Land Speeder • Shoot **Loops** to collect the **Displayed Award**.



Tips für Anfänger: Für mehr Punkte ((blinkendes Ziel)) treffen. Für Spielanweisungen das Display möglichst beachten.

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MILLENNIUM FALCON MULTIBALL Shoot the **Ramp** to Spell **F-A-L-C-O-N**. During this **Multiball**, all **Targets** advance toward a threshold to qualify the **Ramp** for the **Falcon Jackpot**.

HEROIC MODES Shoot the **Upper Hole** when lit to begin the next **Heroic Mode**. Shooting the **Upper Hole** when unlit qualifies this Feature. Playing all Modes awards an **Extra Ball**.

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The Star Wars
Trilogy
German Bottom
Portion Only

MULTIBALL STAR WARS - Distruggere tutti i Tie Fighters per accendere la Rampa e/o la Buca Superiore e accedere al "Load X-Wing". Tirare la pallina attraverso il passaggio tra i bersagli cadenti per iniziare il Multiball. Tirare sulla Rampa per totalizzare il Jackpot, poi completare i bersagli F-O-R-C-E per qualificare il tiro X-Wing per il Super Jackpot.

MULTIBALL MILLENIUM FALCON - Tirare sulla Rampa per lo spelling F-A-L-C-O-N. Durante questo Multiball, tutti i Bersagli avanzano verso la soglia di qualificazione Rampa per il Jackpot Falcon.

HEROIC MODES - Tirare alla Buca Superiore quando è accesa per iniziare l'Heroic Mode successivo. Tirando in buca quando questa è spenta, qualifica la caratteristica. Giocando tutti i Mode si vince un Extra Ball.

F-O-R-C-E - Completando questa caratteristica si qualifica il Big Hole per un premio Roving Hurry-Up.

WIZARD MODE - Completare tutte e 6 le caratteristiche (sopra i flipper) per avanzare verso il Ritorno dello Jedi. Ogni caratteristica si accende come segue:

SUPER JACKPOT • Aggiudicarsi il Super Jackpot durante il Multiball Star Wars.
HURRY-UP • Iniziare e completare qualsiasi mode Hurry-Up.
FALCON JACKPOT • Totalizzare il Jackpot durante il Multiball Millennium Falcon.
HEROIC • Iniziare e completare qualsiasi Heroic Mode.
THAW HAN SOLO • Completare tutte le luci Han Solo.
LAND SPEEDER • Tirare al loop per aggiudicarsi i premi del display.



PER I PRINCIPIANTI: PER FARE PIU PUNTI, TIRARE AL ((FLASHING SHOTS)). ACCERTARSI DI CONTROLLARE LE ISTRUZIONI SUL DISPLAY QUANDO POSSIBILE.

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PER I PRINCIPIANTI: PER FARE PIU PUNTI, TIRARE AL ((FLASHING SHOTS)). ACCERTARSI DI CONTROLLARE LE ISTRUZIONI SUL DISPLAY QUANDO POSSIBILE.

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MULTIBALL STAR WARS - Distruggere tutti i Tie Fighters per accendere la Rampa e/o la Buca Superiore e accedere al "Load X-Wing". Tirare la pallina attraverso il passaggio tra i bersagli cadenti per iniziare il Multiball. Tirare sulla Rampa per totalizzare il Jackpot, poi completare i bersagli F-O-R-C-E per qualificare il tiro X-Wing per il Super Jackpot.

MULTIBALL MILLENIUM FALCON - Tirare sulla Rampa per lo spelling F-A-L-C-O-N. Durante questo Multiball, tutti i Bersagli avanzano verso la soglia di qualificazione Rampa per il Jackpot Falcon.

HEROIC MODES - Tirare alla Buca Superiore quando è accesa per iniziare l'Heroic Mode successivo. Tirando in buca quando questa è spenta, qualifica la caratteristica. Giocando tutti i Mode si vince un Extra Ball.

F-O-R-C-E - Completando questa caratteristica si qualifica il Big Hole per un premio Roving Hurry-Up.

WIZARD MODE - Completare tutte e 6 le caratteristiche (sopra i flipper) per avanzare verso il Ritorno dello Jedi. Ogni caratteristica si accende come segue:

SUPER JACKPOT • Aggiudicarsi il Super Jackpot durante il Multiball Star Wars.
HURRY-UP • Iniziare e completare qualsiasi mode Hurry-Up.
FALCON JACKPOT • Totalizzare il Jackpot durante il Multiball Millennium Falcon.
HEROIC • Iniziare e completare qualsiasi Heroic Mode.
THAW HAN SOLO • Completare tutte le luci Han Solo.
LAND SPEEDER • Tirare al loop per aggiudicarsi i premi del display.



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STAR WARS MULTIBALL Destroying all Tie Fighters lights the Ramp and/or the Upper Hole to "Load X-Wing." Shoot the ball through the opening in the Drop Targets to begin Multiball. Shoot the Ramp to collect the Jackpot, then complete the F-O-R-C-E Targets to qualify the X-Wing Shot for the Super Jackpot. **MILLENNIUM FALCON MULTIBALL** Shoot the Ramp to Spell F-A-L-C-O-N. During this Multiball, all Targets advance toward a threshold to qualify the Ramp for the Falcon Jackpot.

HEROIC MODES Shoot the Upper Hole when lit to begin the next Heroic Mode. Shooting the Upper Hole when unlit qualifies this Feature. Playing all Modes awards an Extra Ball.

F-O-R-C-E Completing this Feature qualifies the Big Hole for a Roving Hurry-Up Award.

WIZARD MODE Complete all of the 6 Features (above the flippers) to advance toward Return of the Jedi. Each feature is lit as follows:

Super Jackpot • Collect the Super Jackpot during Star Wars Multiball.

Hurry-Up • Start and complete any Hurry-Up Mode.

Falcon Jackpot • Collect the Jackpot during Millennium Falcon Multiball.

Heroic • Start and complete any Heroic Mode.

Thaw Han Solo • Complete all Han Solo Lights.

Land Speeder • Shoot Loops to collect the Displayed Award.



Nota para Pricipiates: Para hacer más puntos dispare a los destellos luminosos ("Flashing Shoots"). Asegurese de mirar al Display para seguir las instrucciones cuando sea posible.

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STAR WARS MULTIBALL Destroying all Tie Fighters lights the Ramp and/or the Upper Hole to "Load X-Wing." Shoot the ball through the opening in the Drop Targets to begin Multiball. Shoot the Ramp to collect the Jackpot, then complete the F-O-R-C-E Targets to qualify the X-Wing Shot for the Super Jackpot. **MILLENNIUM FALCON MULTIBALL** Shoot the Ramp to Spell F-A-L-C-O-N. During this Multiball, all Targets advance toward a threshold to qualify the Ramp for the Falcon Jackpot.

HEROIC MODES Shoot the Upper Hole when lit to begin the next Heroic Mode. Shooting the Upper Hole when unlit qualifies this Feature. Playing all Modes awards an Extra Ball.

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HEROIC MODES Shoot the Upper Hole when lit to begin the next Heroic Mode. Shooting the Upper Hole when unlit qualifies this Feature. Playing all Modes awards an Extra Ball.

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STAR WARS MULTIBALL. Door alle **Tie Fighters** te vernietigen wordt de **Ramp** en/of de **Upper Hole** verlicht voor "Load X-Wing". Schiet de bal door de opening in de **Drop Targets** om **Multiball** te beginnen. Bespeel de **Ramp** om te **Jackpot** te scoren, raak vervolgens alle **F-O-R-C-E Targets** om via het **X-Wing**-schot de **Super Jackpot** te scoren.

MILLENNIUM FALCON MULTIBALL. Bespeel de **Ramp** om **F-A-L-C-O-N** te spellen. Tijdens deze **Multiball**, wordt door de contacten een drempel benaderd die ervoor zorgt dat bij de **Ramp** de **Falcon Jackpot** gescoord kan worden.

HEROIC MODES. Schiet de al in de verlichte **Upper Hole** om de volgende **Heroic Mode** te starten. Een schot in de onverlichte **Upper Hole** betekent kwalificatie voor deze feature. Als alle Modes gespeeld zijn wordt een **Extra Ball** toegekend.

F-O-R-C-E Als alle **F-O-R-C-E Targets** geraakt zijn en **F-O-R-C-E** gespeeld is, kan bij de **Upper Hole** een **Hurry-Up Award** gescoord worden.

WIZARD MODE Completeer alle 6 Features (boven de flippers) om door te gaan naar **Return of the Jedi**. Dit zijn de 6 features:

- Super Jackpot** • Scoor de **Super Jackpot** tijdens **Star Wars Multiball**.
- Hurry-Up** • Start en completeer de **Hurry-Up Mode**.
- Falcon Jackpot** • Scoor de **Jackpot** tijdens **Millennium Falcon Multiball**.
- Heroic** • Start en completeer de **Heroic Mode**.
- Thaw Han Solo** • Completeer alle **Han Solo Lights**.
- Land Speeder** • Bespeel de **Loops** om de prijs in het display te winnen.

Tip voor beginners: Raak de ((**KNIPPERENDE DOELEN**)) om hoger te scoren. Kijk tijdens het spel, indien mogelijk, regelmatig naar het display voor instructies.

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STAR WARS MULTIBALL. Door alle **Tie Fighters** te vernietigen wordt de **Ramp** en/of de **Upper Hole** verlicht voor "Load X-Wing". Schiet de bal door de opening in de **Drop Targets** om **Multiball** te beginnen. Bespeel de **Ramp** om te **Jackpot** te scoren, raak vervolgens alle **F-O-R-C-E Targets** om via het **X-Wing**-schot de **Super Jackpot** te scoren.

MILLENNIUM FALCON MULTIBALL. Bespeel de **Ramp** om **F-A-L-C-O-N** te spellen. Tijdens deze **Multiball**, wordt door de contacten een drempel benaderd die ervoor zorgt dat bij de **Ramp** de **Falcon Jackpot** gescoord kan worden.

HEROIC MODES. Schiet de al in de verlichte **Upper Hole** om de volgende **Heroic Mode** te starten. Een schot in de onverlichte **Upper Hole** betekent kwalificatie voor deze feature. Als alle Modes gespeeld zijn wordt een **Extra Ball** toegekend.

F-O-R-C-E Als alle **F-O-R-C-E Targets** geraakt zijn en **F-O-R-C-E** gespeeld is, kan bij de **Upper Hole** een **Hurry-Up Award** gescoord worden.

WIZARD MODE Completeer alle 6 Features (boven de flippers) om door te gaan naar **Return of the Jedi**. Dit zijn de 6 features:

- Super Jackpot** • Scoor de **Super Jackpot** tijdens **Star Wars Multiball**.
- Hurry-Up** • Start en completeer de **Hurry-Up Mode**.
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F-O-R-C-E Als alle **F-O-R-C-E Targets** geraakt zijn en **F-O-R-C-E** gespeeld is, kan bij de **Upper Hole** een **Hurry-Up Award** gescoord worden.

WIZARD MODE Completeer alle 6 Features (boven de flippers) om door te gaan naar **Return of the Jedi**. Dit zijn de 6 features:

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