BLACK MAGIC

3
BALLS PER PLAYER

INSTRUCTIONS

* The drop targets score 5.000 points and advance Bonuses.
* When you knock down a full row of drop targets you get a combination advance and the targets are then reset.
* The 1st reset lites the 50.000 lamp on captive ball, Extra Ball & Double Bonus in the relevant corridors.
* The 2nd reset lites up Extra Ball and Double Bonus on the captive balls.
* The 3rd reset lites up Special.
* After achieving Special or Extra Ball, the respective lamp goes out.

Ref: 035-253

BLACK MAGIC

5
BALLS PER PLAYER

INSTRUCTIONS

* The drop targets score 5.000 points and advance Bonuses.
* When you knock down a full row of drop targets you get a combination advance and the targets are then reset.
* The 1st reset lites the 50.000 lamp on captive ball, Extra Ball & Double Bonus in the relevant corridors.
* The 2nd reset lites up Extra Ball and Double Bonus on the captive balls.
* The 3rd reset lites up Special.
* After achieving Special or Extra Ball, the respective lamp goes out.

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Fonts used: Times New Roman, Century, HelveticaNeue, Segoe UI Symbol
Card size: 154x104mm

Cards status:
English instruction card Ref: 035-253 confirmed.
Score cards are available in a separate file.
If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter
www.inkochnito.nl
If you like my work, please send me a donation via PayPal.