

# **SINBAD**

## **INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS—3 BALLS PER PLAYER**

**INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.  
REPEAT FOR ADDITIONAL PLAYERS.**

**DROP TARGETS SCORE 3000 POINTS AND INCREASES BONUS VALUE.  
COMPLETING RED DROP TARGETS LIGHTS RED ROLLOVER FOR  
"SPECIAL". COMPLETING WHITE, YELLOW OR PURPLE DROP TARGETS  
LIGHTS CORRESPONDING ROLLOVERS AND BULLSEYE TARGETS.  
COMPLETING WHITE, YELLOW AND PURPLE DROP TARGETS LIGHTS  
"DOUBLE BONUS".**

**SWINGING TARGET AND ROLLOVER BUTTONS SCORE 100 POINTS AND  
ADD ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 500 POINTS.**

**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

**MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS  
ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.**

**412**

**B-18109-2**

# **SINBAD**

## **INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS—5 BALLS PER PLAYER**

**INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.  
REPEAT FOR ADDITIONAL PLAYERS.**

**RED DROP TARGETS SCORE 3000 POINTS AND INCREASES BONUS VALUE.  
COMPLETING RED DROP TARGETS LIGHTS RED ROLLOVER  
ALTERNATELY FOR "SPECIAL".**

**WHITE, YELLOW AND PURPLE DROP TARGETS SCORE 500 POINTS AND  
INCREASES BONUS VALUE. COMPLETING WHITE, YELLOW OR PURPLE  
DROP TARGETS LIGHTS CORRESPONDING ROLLOVERS AND BULLSEYE  
TARGETS. COMPLETING WHITE, YELLOW AND PURPLE DROP TARGETS  
LIGHTS "DOUBLE BONUS".**

**SWINGING TARGET AND ROLLOVER BUTTONS SCORE 10 POINTS AND ADD  
ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 500 POINTS.**

**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

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**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

**MAKING "SPECIAL" SCORES ONE EXTRA BALL.**

**MAXIMUM ONE BALL PER BALL IN PLAY.**

**412**

**B-18110-2**

# **SINBAD**

## **INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS—5 BALLS PER PLAYER**

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REPEAT FOR ADDITIONAL PLAYERS.**

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ALTERNATELY FOR "SPECIAL".**

**WHITE, YELLOW AND PURPLE DROP TARGETS SCORE 500 POINTS AND  
INCREASES BONUS VALUE. COMPLETING WHITE, YELLOW OR PURPLE  
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**MAXIMUM ONE BALL PER BALL IN PLAY.**

**412**

**B-18110-2**

SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE.  
RECOMMENDED CARDS ARE MARKED \* FOR 3 BALL AND † FOR 5 BALL.

REPLAY SCORES		ADD-A-BALL SCORES	
A-18325	70,000 - 110,000 - 140,000	A-16825	70,000 - 120,000
A-18326	70,000 - 120,000 - 140,000	A-16827	90,000 - 130,000
A-18327	80,000 - 120,000 - 150,000	A-17644	90,000 - 140,000
* A-18328	80,000 - 130,000 - 160,000	*† A-17645	100,000 - 150,000
A-18329	90,000 - 130,000 - 160,000	A-17646	110,000 - 160,000
† A-18330	90,000 - 140,000 - 170,000	A-17647	120,000 - 170,000
A-16122	100,000 - 140,000 - 170,000	A-17648	130,000 - 180,000
A-16123	100,000 - 150,000 - 180,000		
A-16124	110,000 - 150,000 - 180,000		
A-18331	110,000 - 160,000 - 190,000		

ADJUSTMENT PLUG LOCATION  
LIGHTBOX  POINT SCORE ADJ., MATCH FEATURE ADJ. AND GAME ADJ.  
BOTTOM PANEL  1st COIN CHUTE ADJ. AND 2nd COIN CHUTE ADJ.  
AND 2nd CHUTE RELAY ADJ.  
PLAYBOARD  3-5 BALL ADJ.

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A-18111

1 REPLAY FOR EACH SCORE OF 70,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 110,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

A-18325

1 REPLAY FOR EACH SCORE OF 70,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 120,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

A-18326

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 120,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 150,000 POINTS.

A-18327

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 130,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-18328

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 130,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-18329

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-18330

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-16122

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 150,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-16123

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 150,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-16124

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-18331

SCORING 70,000 POINTS ADDS 1 BALL.  
SCORING 120,000 POINTS ADDS 1 BALL.

A-16825

SCORING 80,000 POINTS ADDS 1 BALL.  
SCORING 130,000 POINTS ADDS 1 BALL.

A-16827

SCORING 90,000 POINTS ADDS 1 BALL.  
SCORING 140,000 POINTS ADDS 1 BALL.

A-17644

SCORING 100,000 POINTS ADDS 1 BALL.  
SCORING 150,000 POINTS ADDS 1 BALL.

A-17645

SCORING 110,000 POINTS ADDS 1 BALL.  
SCORING 160,000 POINTS ADDS 1 BALL.

**A-17646**

SCORING 120,000 POINTS ADDS 1 BALL.  
SCORING 170,000 POINTS ADDS 1 BALL.

**A-17647**

SCORING 130,000 POINTS ADDS 1 BALL.  
SCORING 180,000 POINTS ADDS 1 BALL.

**A-17648**

1 REPLAY FOR EACH SCORE OF POINTS.  
1 REPLAY FOR EACH SCORE OF POINTS.  
1 REPLAY FOR EACH SCORE OF POINTS.

A-12689-1

1 REPLAY FOR EACH SCORE OF POINTS.  
1 REPLAY FOR EACH SCORE OF POINTS.

A-16141

SCORING POINTS ADDS 1 BALL.

A-17242

SCORING POINTS ADDS 1 BALL.  
SCORING POINTS ADDS 1 BALL.

A-17243



Used fonts: Futura Hv BT, Futura Md BT, Helvetica, News Gothic Std.  
Card size: 154x108mm (instructions), 154x57mm (score).

**Cards status:**

B-18109-2 instruction card needed to verify. (now based on Eye of the Tiger)

B-18110-2 instruction card confirmed.

A-18111 score index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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