

## **BALL IN PLAY**

### **INSTRUCTIONS**

#### **ONE or TWO PLAYERS – 3 BALLS PER PLAYER**

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

POINTER STOPPING ON ANY VALUE SCORES FROM 50 TO 100 POINTS PLUS POINTER VALUE.

HITTING NUMBER 2 or 3 SPOTS BOTH 2 and 3.

HITTING NUMBER 1 or 4 SPOTS BOTH 1 and 4.

COMPLETING 1 THRU 4 SEQUENCE INCREASES POINTER VALUE, ANY POINTER VALUE OF 50 WILL SCORE 500 POINTS AND RESET THE SEQUENCE.

A TILT DOES NOT DISQUALIFY A PLAYER.

MATCHING LAST NUMBER IN SCORE WITH NUMBER THAT APPEARS ON BACK GLASS THE AFTER GAME IS OVER SCORES 1 REPLAY.

## **BALL IN PLAY**

### **INSTRUCTIONS**

#### **ONE or TWO PLAYERS – 5 BALLS PER PLAYER**

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

POINTER STOPPING ON ANY VALUE SCORES FROM 50 TO 100 POINTS PLUS POINTER VALUE.

COMPLETING 1 THRU 4 SEQUENCE INCREASES POINTER VALUE, ANY POINTER VALUE OF 50 WILL SCORE 500 POINTS AND RESET THE SEQUENCE.

A TILT DOES NOT DISQUALIFY A PLAYER.

MATCHING LAST NUMBER IN SCORE WITH NUMBER THAT APPEARS ON BACK GLASS THE AFTER GAME IS OVER SCORES 1 REPLAY.

SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE  
CARDS MARKED \* ARE RECOMMENDED WHEN SEQUENCE RESET ADJ. IS  
SET TO RESET AT START OF GAME, CARDS MARKED + ARE RECOMMENDED  
WHEN SEQUENCE RESET ADJ. IS SET TO RESET AFTER EVERY BALL.

### 3 BALL PLAY

A-13186 (2100, 2900, 3400)  
+ A-13187 (2100, 3200, 3700)  
A-13188 (2200, 3500, 4300)  
\* A-12845 (2400, 3800, 4600)  
A-13189 (2600, 4100, 4900)  
A-12847 (3000, 4400, 5200)  
A-12611 (3300, 4700, 5500)


### 5 BALL PLAY

A-12847 (3000, 4400, 5200)  
+ A-12611 (3300, 4700, 5500)  
A-12495 (3600, 5000, 5800)  
\* A-13190 (3900, 5300, 6100)  
A-12848 (4200, 5600, 6400)  
A-12735 (4400, 5800, 6600)  
A-13191 (4900, 6300, 7100)

### ADJUSTMENT PLUG LOCATION

INSIDE LIGHTBOX  POINT SCORE ADJ.

PLAYBOARD  3-5 BALL ADJ.

BOTTOM PANEL  1ST & 2ND CHUTE ADJ. 3RD CHUTE  
AND SEQ. RESET ADJ.

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A-13185-3

- 1 REPLAY FOR EACH SCORE OF 2100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 3200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 3700 POINTS.

A-13187

- 1 REPLAY FOR EACH SCORE OF 2400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 3800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 4600 POINTS.

A-12845

1 REPLAY FOR EACH SCORE OF 3300 POINTS.  
1 REPLAY FOR EACH SCORE OF 4700 POINTS.  
1 REPLAY FOR EACH SCORE OF 5500 POINTS.

**A-12611**

1 REPLAY FOR EACH SCORE OF 3900 POINTS.  
1 REPLAY FOR EACH SCORE OF 5300 POINTS.  
1 REPLAY FOR EACH SCORE OF 6100 POINTS.

**A-13190**

Font used: Futura XBlk BT, Futura Md BT, Futura Hv BT, News Gothic MT Std, Type Embellishments Two

**Cards status:**

B-13184-1 3&5 ball instruction card confirmed.

A-13185-3 index card confirmed.

A-13187 score card confirmed.

A-12845 score card confirmed.

A-12611 score card confirmed.

A-13190 score card confirmed.

A-9995 Ball-in-Play card confirmed. This card is being used behind the instruction card and is available on my website as [A-9995 Back mask](#).

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)