

BALL IN PLAY

RULES

TWO PLAYERS – 3 BALLS PER PLAYER

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

HITTING RED OR YELLOW HOLE RESETS CORRESPONDING TARGET.

HITTING RED OR YELLOW HOLE WITH CORRESPONDING TARGET AT
"WOW" SCORES 10.000 POINTS AND CONTINUES PLAY.

COMPLETING NUMBER SEQUENCE CONTINUES PLAY AND RESETS
SEQUENCE.

A TILT DOES NOT DISQUALIFY A PLAYER.

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BALL IN PLAY

RULES

TWO PLAYERS – 5 BALLS PER PLAYER

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

HITTING RED OR YELLOW HOLE RESETS CORRESPONDING TARGET.

HITTING RED OR YELLOW HOLE WITH CORRESPONDING TARGET AT
"WOW" SCORES 10.000 POINTS AND CONTINUES PLAY.

COMPLETING NUMBER SEQUENCE CONTINUES PLAY AND RESETS
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Font used: Futura XBlk BT, Futura Md BT, Futura Hv BT, News Gothic MT Std, Type Embellishments Two

Cards status:

Instruction card confirmed, but card number unknown.

Score index card needed.

A-9995 Ball-in-Play card confirmed. This card is being used behind the instruction card and is available on my website as [A-9995 Back mask](#).

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.