

For Amusement
Only

One to Four
Can Play

1,000 000 POINTS SCORE 1 CREDIT

1,250 000 POINTS SCORE 1 CREDIT

3 Balls
Per Game

1 Quarter
Per Game

260-1

For Amusement
Only

One to Four
Can Play

1,500 000 POINTS SCORE 1 CREDIT

1,750 000 POINTS SCORE 1 CREDIT

5 Balls
Per Game

1 Quarter
Per Game

260-2

INSTRUCTIONS

- Insert coin to start machine, insert coins for additional players.
- Tilt penalty disqualifies ball in play from additional scoring.
- Making H-U-N lanes and T-H-E advances multiplier. 2 each.
- Light special by making H-U-N or T-H-E 3 times.
- Light extra ball by making H-U-N lanes or T-H-E and all drop targets.
- Complete lines score 25,000 or 50,000.
- Special scores 1 Credit
- Beating Highest score 3 Credits
- Matching last two numbers of score to numbers that appear on back glass after “Game Over” scores 1 Credit

260-3

INSTRUCTIONS

- Insert coin to start machine, insert coins for additional players.
- Tilt penalty disqualifies ball in play from additional scoring.
- Making H-U-N lanes and T-H-E advances multiplier. 2 each.
- Light special by making H-U-N or T-H-E 3 times.
- Light extra ball by making H-U-N lanes or T-H-E and all drop targets.
- Complete lines score 25,000 or 50,000.
- Special scores 1 Credit
- Beating Highest score 3 Credits

260-4

Fonts used: HelveticaNeue LT 55 Roman, Helvetica 55 Roman,

Cards status:

260-1 needed.

260-2 confirmed.

260-3 confirmed.

260-4 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via Paypal.