

## **Rocky And Bullwinkle**

**Skill Shot** - Shoot blinking Top lane to collect value. Use Flippers to change lane. **Note:** Flippers can also be used to accelerate Bonus Countdown at the end of each ball.

**TRI-BALL**- Complete **B.O.M.B.** targets to fill all colors of pie. Shoot right ramp to start **TRI-BALL**. Shooting alternating ramps spots target.

**Jackpot** - Shoot **Hat Trick** in **TRI-BALL** to lite Jackpot, or Double Jackpot, collect Jackpot on right ramp. Left ramp increases value.

**Super Jackpot Treasure**- Complete pie in **TRI-BALL** to lite 100 Million on right ramp.

**Save Nell**- Advance Ransom value to 1, then shoot Drop Targets to save *Nell*.

**Hat Trick**- Complete **Rhino**, **Lion**, and **Rocky** targets to lite **Hat Trick**. Shoot **Hat Trick** for Bullwinkle to pull a rabbit out of his hat.

**Select** - Shoot left or right orbit to advance **Daisies**. Six **Daisies** lite **Mystery Select**. Twelve **Daisies** lite **Super Select**.

**Back In Time** - Shoot holes to lite **Wabac Value**. Shoot left ramp to collect value. All eight values collected starts **Back In Time**. Each additional ramp shot sends you back a century.

**Puzzle** - Complete puzzle by shooting holes. Completed puzzle starts **Rocket Shots**, **2 Mill. Drop Target Shots**, **Spin & Win** and **Special**.

**DO NOT SHRINK FRAME  
OR TEXT!**

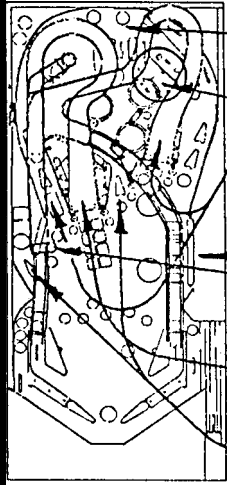
**REPRODUCE  
THIS INSTRUCTION  
CARD WITH THE  
EXACT DIMENSIONS**

**5.49" X 2.99" HAIRLINE**

**EDGE**

**CUT-AWAY DIMENSIONS @**

**5.44" X 2.94"**



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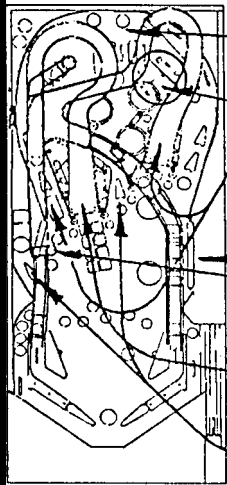
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**REMOVE CARD TO ACCESS 2 WAY LEVEL**

755-5042-00 Rev. A 110294



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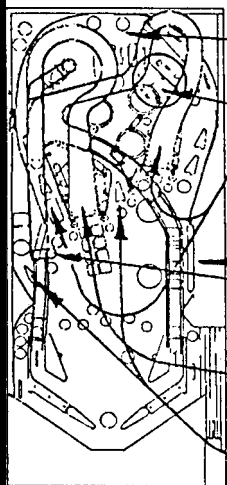
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