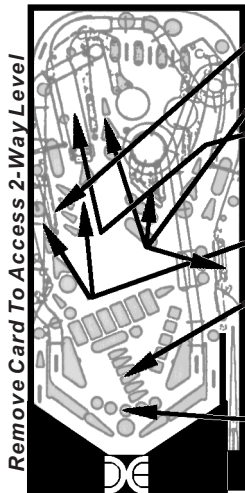


Lethal Weapon 3 Pinball



Skill Shot Shoot lit **Target** with **Gun** (located on the Cabinet front panel) for 2 Million Points plus *Ball-In-Play*.

Tri-Ball Complete the **Drop Target Banks** to lite the **ICS Building** (Hole 2) for *Tri-Ball*.

Jackpot & Double In *Tri-Ball*, shoot the **Ramp** for *Jackpot*. Shoot *LW 1, 2 & 3* to lite *Double Jackpot*. Shoot the **Ramp** once again for *Double Jackpot* and again in succession for *Quadruple Jackpot*.

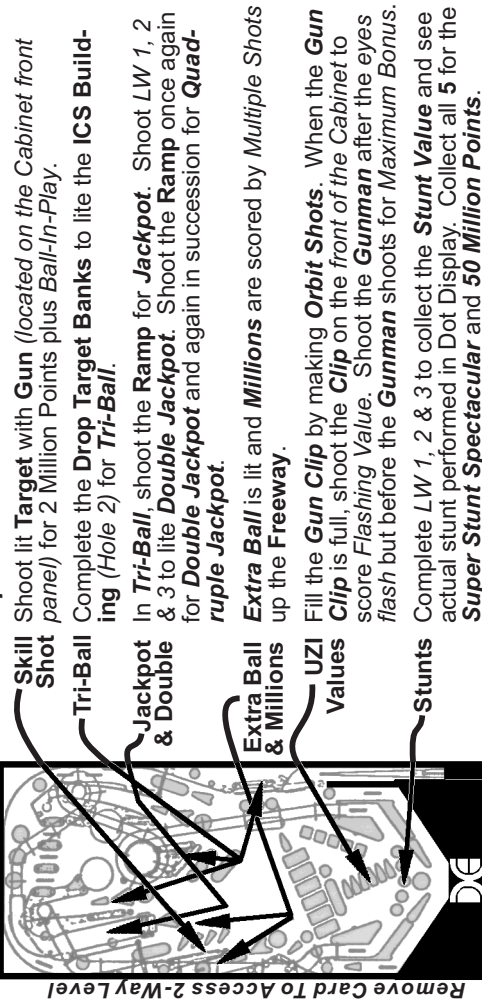
Extra Ball & Millions *Extra Ball* is lit and *Millions* are scored by *Multiple Shots* up the **Freeway**.

UZI Values Fill the **Gun Clip** by making *Orbit Shots*. When the **Gun Clip** is full, shoot the **Clip** on the front of the Cabinet to score *Flashing Value*. Shoot the **Gunman** after the eyes flash but before the **Gunman** shoots for *Maximum Bonus*.

Stunts Complete *LW 1, 2 & 3* to collect the **Stunt Value** and see actual stunt performed in Dot Display. Collect all **5** for the *Super Stunt Spectacular* and **50 Million Points**.

LETHAL WEAPON 3 (RECREATION)

Lethal Weapon 3 Pinball



Skill Shot Shoot lit **Target with Gun** (located on the Cabinet front panel) for 2 Million Points plus **Ball-In-Play**.

Tri-Ball Complete the **Drop Target Banks** to lite the **ICS Building (Hole 2)** for **Tri-Ball**.

Jackpot & Double In **Tri-Ball**, shoot the **Ramp** for **Jackpot**. Shoot LW 1, 2 & 3 to lite **Double Jackpot**. Shoot the **Ramp** once again for **Double Jackpot** and again in succession for **Quadruple Jackpot**.

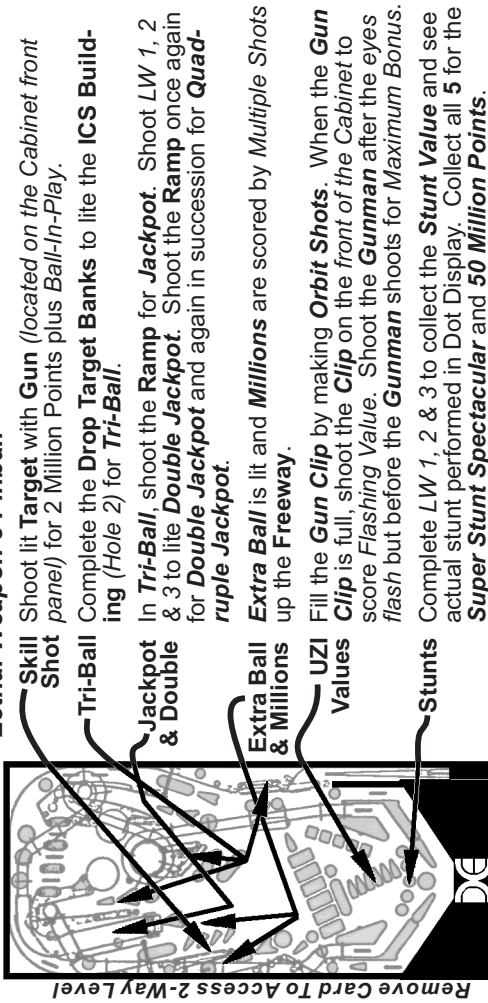
Extra Ball & Millions **Extra Ball** is lit and **Millions** are scored by **Multiple Shots** up the **Freeway**.

UZI Values Fill the **Gun Clip** by making **Orbit Shots**. When the **Gun Clip** is full, shoot the **Clip** on the front of the Cabinet to score **Flashing Value**. Shoot the **Gunman** after the eyes flash but before the **Gunman** shoots for **Maximum Bonus**.

Stunts Complete LW 1, 2 & 3 to collect the **Stunt Value** and see actual stunt performed in Dot Display. Collect all 5 for the **Super Stunt Spectacular** and **50 Million Points**.

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Lethal Weapon 3 Pinball



Skill Shot Shoot lit **Target with Gun** (located on the Cabinet front panel) for 2 Million Points plus **Ball-In-Play**.

Tri-Ball Complete the **Drop Target Banks** to lite the **ICS Building (Hole 2)** for **Tri-Ball**.

Jackpot & Double In **Tri-Ball**, shoot the **Ramp** for **Jackpot**. Shoot LW 1, 2 & 3 to lite **Double Jackpot**. Shoot the **Ramp** once again for **Double Jackpot** and again in succession for **Quadruple Jackpot**.

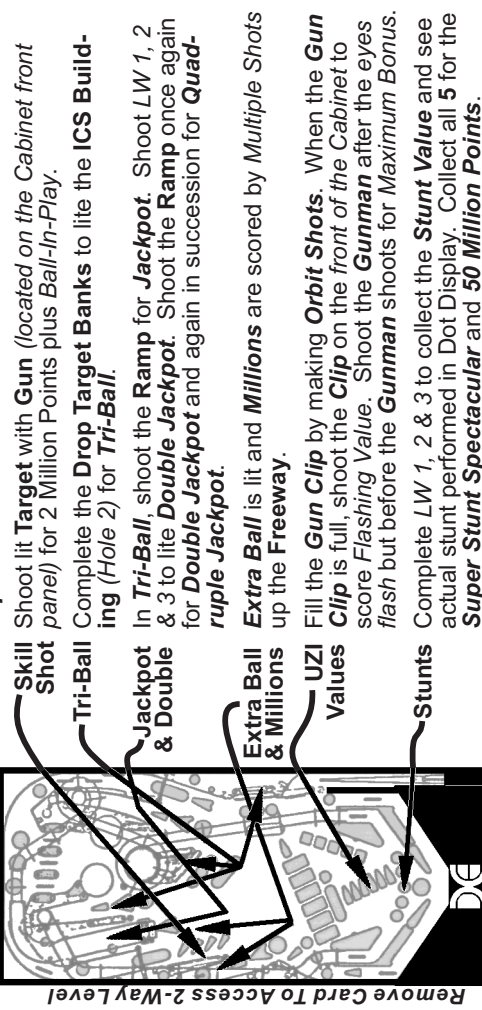
Extra Ball & Millions **Extra Ball** is lit and **Millions** are scored by **Multiple Shots** up the **Freeway**.

UZI Values Fill the **Gun Clip** by making **Orbit Shots**. When the **Gun Clip** is full, shoot the **Clip** on the front of the Cabinet to score **Flashing Value**. Shoot the **Gunman** after the eyes flash but before the **Gunman** shoots for **Maximum Bonus**.

Stunts Complete LW 1, 2 & 3 to collect the **Stunt Value** and see actual stunt performed in Dot Display. Collect all 5 for the **Super Stunt Spectacular** and **50 Million Points**.

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Lethal Weapon 3 Pinball



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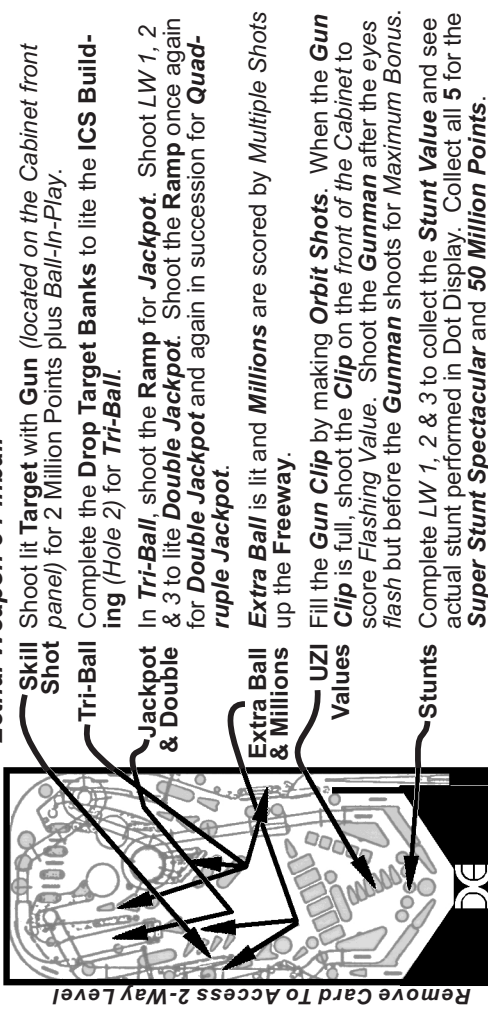
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Cutting Instructions: Trim side edges to leave 5-7/16" Wide Card (5.44") from center line.
Trim top edges to leave 2-15/16" Height Card (2.94") from equator line.