

PLAYTIME

1. INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.
2. ACTION SCORES ARE COLLECTED AS INDICATED ON PLAYFIELD. ACTION SCORE ADVANCED VALUE REMAIN UNTIL 500 IS LIT, THEN RESET AFTER BALL LEAVES PLAYFIELD.
3. POINTS ARE SCORED AS INDICATED.
4. A TILT DISQUALIFIES THE BALL IN PLAY ONLY.

Fonts used: Century.

Cards status:

Instruction card confirmed.

Score cards and the green "BALL IN PLAY" mask card are available in separate files.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.