

The ADDAMS FAMILY

OBJECT: Explore the strange rooms in the Addams Family mansion and open the secret bookcase to steal their treasure.

MULTI-BALL: Spell G-R-E-E-D to open the bookcase that leads to the VAULT. LOCK (3) balls by shooting at the flashing LOCK lamps or shooting into the VAULT.

JACKPOT: While in MULTI-BALL shoot at the jackpot arrow (Train Wreck). Jackpot score = 10 million plus 1 million for each bookcase hit while in multiball.

SUPER JACKPOT: Shoot the LEFT SIDE RAMP while in MULTI- BALL. SUPER JACKPOT = 2X or 3X JACKPOT value. After JACKPOT is awarded shoot ball into open bookcase to restart JACKPOT.

MANSION AWARDS: The Currently lit Mansion award window is CHANGED by the jet bumpers. COLLECT the current award by shooting into the electric chair when the yellow lamp on the chair is lit. RE-LITE the yellow lamp by passing through the right flipper lane.

SWAMP: Any ball falling into the SWAMP collects the current GRAVEYARD VALUE from the jet bumpers. Shooting the ball into the SWAMP from the LEFT MINI-FLIPPER awards 5 times the GRAVEYARD VALUE.

SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

HINT: BEWARE of THE POWER of THE ADDAMS FAMILY!!

16-20017-1A

The ADDAMS FAMILY SPECIAL COLLECTORS EDITION

OBJECT: Explore the strange rooms in the Addams Family mansion and open the secret bookcase to steal their treasure.

MULTI-BALL: Spell G-R-E-E-D to open the bookcase that leads to the VAULT. LOCK (3) balls by shooting at the flashing LOCK lamps or shooting into the VAULT.

JACKPOT: While in MULTI-BALL shoot at the jackpot arrow (Train Wreck). Jackpot score = 10 million plus 1 million for each bookcase hit, or ramp shot while in multiball.

SUPER JACKPOT: Shoot the LEFT SIDE RAMP while in MULTI- BALL. SUPER JACKPOT = 2X or 3X JACKPOT value. After JACKPOT is awarded shoot ball into open bookcase to restart JACKPOT.

MANSION AWARDS: The Currently lit Mansion award window is CHANGED by the jet bumpers. COLLECT the current award by shooting into the electric chair, or swamp knockout when the yellow lamp on the chair is lit. RE-LITE the yellow lamp by shooting either ramp.

COUSIN IT'S HIDEOUT: Cousin It has hidden valuable treasures randomly in the mansion rooms. Exploring the rooms awards these treasures.

SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

HINT: BEWARE of THE POWER of THE ADDAMS FAMILY!!

16-50038-1

The ADDAMS FAMILY

DOEL: Doorzoek de vreemde kamers in het huis van de Addams Family en open de verborgen boekenkast (secret bookcase) om hun schat te stelen.

MULTIBAL: Spel G-R-E-E-D om de boekenkast te openen die naar de kluis (VAULT) leidt. LOCK drie (3) ballen door op de knipperende LOCK lampen of in de kluis (VAULT) te schieten.

JACKPOT: Schiet tijdens MULTIBAL op de jackpot pijl (Train Wreck). Jackpot score = 10 miljoen plus 1 miljoen voor elke geraakte boekenkast tijdens multibal.


SUPER JACKPOT: Schiet de linker helling tijdens multibal. SUPER JACKPOT = 2X of 3X JACKPOT waarde. Schiet de bal in de open boekenkast om JACKPOT opnieuw te starten nadat JACKPOT behaald is.

MANSION BELONING: De MANSION beloning wordt gewisseld door de jet bumpers. Haal de beloning op bij de elektrische stoel of in het moeras (swamp) zodra de gele lamp van de elektrische stoel verlicht is. De rechter flipperbaan zet de gele lamp van de stoel weer aan.

MOERAS (SWAMP): Elke bal in het moeras verdient de kerkhof (GRAVEYARD) beloning via de jet bumpers. Schiet de bal het moeras in via de linker MINI-FLIPPER om 5 keer de kerkhof beloning te krijgen.

SKILL-SHOT: Schiet de bal direct in het gat van THING.

HINT: PAS OP voor de KRACHT van de ADDAMS FAMILY!!

16-20017-1-Du 

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SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

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16-20017-1-FR

The ADDAMS FAMILY

OBJET: Explorez les **Chambres du Manoir** de la **Famille ADDAMS** et ouvrez la Bibliothèque secrète pour dérober son Trésor.

MULTIBILLE: Faites le mot **G-R-E-E-D** pour ouvrir la Bibliothèque qui mène au **Caveau (VAULT)**. Bloquez 2 Billes en les envoyant dans les "**LOCK**" clignotants, les lumières vertes ou dans le **Caveau** puis envoyez la 3ème dans le **Caveau** ou le **Siège Electrique**.

JACKPOT: En **Multibille**, envoyez la bille dans le couloir de la **flèche Jackpot (Train déraillé)**. Le **Jackpot** donne **1 Million**, plus 1 Million pour chaque tir dans la Bibliothèque ou passage sur la rampe pendant le jeu en multibille.

SUPER JACKPOT: En multibille, passez sur la Rampe Gauche. Le **Super Jackpot** vous donne la valeur du **Jackpot X2 ou X3**. Après avoir gagné le Jackpot, envoyez une bille dans la Bibliothèque pour recommencer.

GAINS MANOIR: La fenêtre allumée du Manoir change par les **Bumpers**. Pour gagner la valeur de la fenêtre allumée, envoyez la bille dans le **Siège Electrique** ou dans le renvoi du **Marécage** quand la lumière jaune de Siège est allumée. Pour ré-allumer la lampe jaune passez sur une des deux Rampes.

MARECAGE: Chaque bille qui tombe dans le **Marécage** marque la valeur de **Cimetière**. Si vous envoyez la bille dans le Marécage par le biais du **Mini Flipper** Gauche, Vous gagnez **5 fois** la Valeur **Cimetière**.

16-20017-1-FR

The ADDAMS FAMILY

OBJETIVO: Explora las extrañas salas de la mansión de la Familia Addams y abre su Biblioteca secreta para robar su tesoro.

MULTI-BALL: Deletrea G-R-E-E-D para abrir la Biblioteca que conduce a la CRIPTA. BLOQUEA las (3) bolas disparando a las luces intermitentes LOCK o entrando en la CRIPTA.

JACKPOT: Durante el MULTI-BALL dispara a la luz del Jackpot (Choque de Trenes). Puntuación del Jackpot = 10 millones mas 1 millón por cada vez que se acierte a la Biblioteca durante el multiball.

SUPER JACKPOT: Dispara a la RAMPA IZQUIERDA durante el Multiball. SUPER JACKPOT = valor de JACKPOT x2 ó x3. Una vez obtenido el JACKPOT dispara la bola a la Biblioteca abierta para reactivar el JACKPOT.

PREMIOS MANSIÓN: La ventana iluminada de la Mansión CAMBIA con los rebotes de los Bumpers. CONSIGUE el premio correspondiente disparando a la Silla Eléctrica cuando esté iluminada su bombilla amarilla. VUELVE A ENCENDER la luz pasando por el pasillo del flipper derecho.

CIÉNAGA: Cualquier bola que caiga en la CIÉNAGA obtiene el valor actual del CEMENTERIO que se incrementa con cada rebote de los Bumpers. Metiendo la bola en el CIENAGA usando el MINI-FLIPPER IZQUIERDO puntúa 5 veces el valor del CEMENTERIO.

TIRO DE HABILIDAD: Acierta al agujero de LA MANO en cada lanzamiento a principio de bola.

CONSEJO: ¡¡Ten CUIDADO con EL PODER de LA FAMILIA ADDAMS!!

16-20017-1-SP

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SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

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16-20017-1-GER

The ADDAMS FAMILY

ZIEL: Finde die Geheimräume im Anwesen der Addams Family und öffne den verborgenen Bücherschrank, um den Schatz zu stehlen.

MULTIBALL: Buchstabiere G-R-E-E-D. Damit öffnest Du den Bücherschrank, der zu VAULT (Schatzkammer) führt. 3 Kugeln einlochen durch Treffen der blinkenden LOCK-Lampen oder durch Schüsse in VAULT.

JACKPOT: Im Multiball auf den Jackpot-Pfeil zielen (Train Wreck). Jackpot-Punkte: 10 Mio.+1 Mio. für jeden in Multiball getroffenen Bücherschrank.

SUPER JACKPOT: Triff die LINKE SEITENRAMPE im MULTIBALL. SUPER JACKPOT= JACKPOT-WERT x2 oder 3. Nach JACKPOT-Vergabe Kugel in geöffneten Bücherschrank schießen, um JACKPOT nochmals zu starten.

MANSION BELOHNUNG: Momentanen Wert EINSAMMELN durch Schüsse auf den elektrischen Stuhl, wenn gelbes Licht am Stuhl aufleuchtet. Gelbe Lampe kann nach Durchrollen der rechten Flipperbahn WIEDER BELEUCHTET werden.

SWAMP: Jede in SWAMP gefallene Kugel sammelt den momentanen GRAVEYARD-Wert aus den Schlagtürmen ein. Wird die Kugel vom LINKEN MINI-FLIPPER aus in SWAMP geschossen, wird der GRAVEYARD-Wert 5x vergeben.

SKILL-SHOT: Kugel vom Plunger aus in THINGS Ausstoßloch schießen.

ACHTUNG! Achte auf den Einfluß der Addams Family!!!

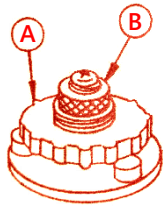
16-20017-1-GER

TO SERVICE "THING"

REMOVE 2 UPPER SCREWS.
PULL BOX TOP BACK, THEN LIFT UP.

16-9329

TO ADJ WHEEL HEIGHT



1. LOOSEN PLASTIC
LOCK NUT (A).
2. ADJ. SCREW SHAFT
BY TURNING AS
NEC. (B).
3. RELOCK LOCKNUT
(A).

16-9305

Font used: Helvetica, Times New Roman, Helvetica CE, Segoe UI Semibold

Cards status:

16-20017-1A confirmed.

16-50038-1 confirmed.

16-20017-1-Du is my own Dutch translation.

16-20017-1-FR in English confirmed.

16-20017-1-FR in French confirmed.

16-20017-1-SP is a Spanish translation from Toni "PinballBreaker" Inacio.

16-20017-1-GER in English confirmed

16-20017-1-GER in German confirmed.

16-9329 label underside of the Thing box confirmed.

16-9305 label underside of the Bookcase confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via Paypal.