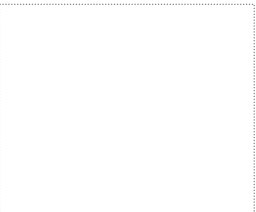


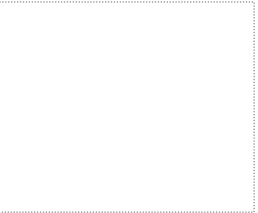
ADD-28-36 (3 BALLS)

**1 Added Ball for each score of 2800**  
**1 Added Ball for each score of 3600**



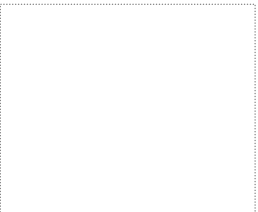
ADD-24-32 (3 BALLS)

**1 Added Ball for each score of 2400**  
**1 Added Ball for each score of 3200**



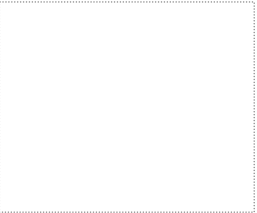
ADD-22-34

**1 Added Ball for each score of 2200**  
**1 Added Ball for each score of 3400**



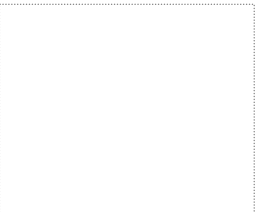
ADD-16-28

**1 Added Ball for each score of 1600**  
**1 Added Ball for each score of 2800**



ADD-36-44 (3 BALLS)

**1 Added Ball for each score of 3600**  
**1 Added Ball for each score of 4400**



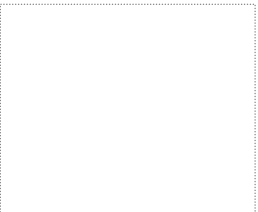
ADD-32-40 (3 BALLS)

**1 Added Ball for each score of 3200**  
**1 Added Ball for each score of 4000**



ADD-34-46

**1 Added Ball for each score of 3400**  
**1 Added Ball for each score of 4600**



ADD-28-40

**1 Added Ball for each score of 2800**  
**1 Added Ball for each score of 4000**



ADD-46-58

**1 Added Ball for each score of 4600**  
**1 Added Ball for each score of 5800**



ADD-40-52

**1 Added Ball for each score of 4000**  
**1 Added Ball for each score of 5200**



ADD-40-48 (7 BALLS)

**1 Added Ball for each score of 4000**  
**1 Added Ball for each score of 4800**



ADD-44-52 (7 BALLS)

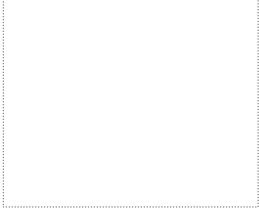
**1 Added Ball for each score of 4400**  
**1 Added Ball for each score of 5200**

# TILT ENDS GAME

Tilt disqualifies  
ball in play from  
further scoring

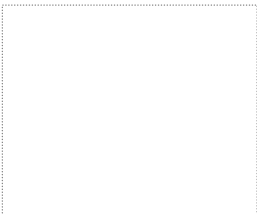
1 Added Ball for each score of \_\_\_\_  
1 Added Ball for each score of \_\_\_\_

ADD-BLANK (B)



1 Added Ball for each score of \_\_\_\_  
1 Added Ball for each score of \_\_\_\_

ADD-BLANK (A)



D-BLANK (A)

1 Replay for each score of \_\_\_\_\_ Points  
1 Replay for each score of \_\_\_\_\_ Points  
1 Replay for each score of \_\_\_\_\_ Points  
1 Replay for each score of \_\_\_\_\_ Points

D-BLANK (B)

1 Replay for each score of \_\_\_\_\_ Points  
1 Replay for each score of \_\_\_\_\_ Points  
1 Replay for each score of \_\_\_\_\_ Points  
1 Replay for each score of \_\_\_\_\_ Points

D-R (3 BALLS)

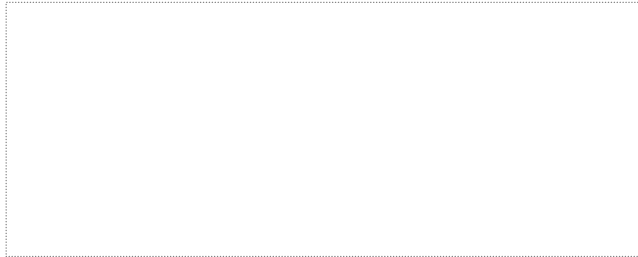
Score of 2200 Points — FAIR  
Score of 2800 Points — GOOD  
Score of 3400 Points — EXCELLENT  
Score of 4000 Points — SUPER

D-R (5 BALLS)

USE UNDER OP-1  
Score of 3400 Points — FAIR  
Score of 4200 Points — GOOD  
Score of 5000 Points — EXCELLENT  
Score of 5600 Points — SUPER

★ EXTRA BALL is delivered when EXTRA BALL is lit and ball in play escapes through side channel in which COLLECT BONUS is lit.

★ EXTRA BALL lights when Blue Mushroom Bumper is hit after second 500 BONUS is lit.



OP-1

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings.

**Cards status:**

OP-1 instruction card confirmed.

ADD-16-28 & ADD-22-34 score card confirmed.

ADD-24-32 & ADD-28-36 score card confirmed.

ADD-28-40 & ADD-34-46 score card confirmed.

ADD-32-40 & ADD-36-44 score card confirmed.

ADD-40-48 & ADD-44-52 score card confirmed.

ADD-40-52 & ADD-46-58 score card confirmed.

ADD-BLANK score card confirmed.

D-BLANK score card confirmed.

D-R (OP-1) rating card confirmed.

TILT-E Tilt card confirmed.

M1509- (coins & balls per game)cards are available in a separate file called: Balls\_per\_Game\_cards.zip and is available from the Bally section on my website

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via Paypal