

JUDGE DREDD

REGULATION PLAY

—— 1 CREDIT ——

EXTRA BALL: Shoot lit crime scenes to arrest criminals and light Extra Ball targets.

MULTI-BALL™: Complete "Judge" drop targets & lock balls in planet to start Multi-ball.

START MODES: Complete "Chain Feature Count-up" to start flashing mode.

MODE SELECT: Choose desired mode of play by pressing side cabinet buttons any time during game.

FAST FORWARD: Accelerate bonus count at end of ball by pressing any side cabinet button.

BUY EXTRA BALL: At the end of a game, buy 1 extra ball for 1 credit. All features & scores remain as they were at the end of the game.

16-20020-2

SUPERGAMETM E PLAY

Includes Regulation Play

—— 2 CREDITS ——

Additional Features Include:

- Start each ball in play with 2-ball Multi-ball (Complete 5-bank for Super Multi-Ball)!
- *Extended "Drain Shield" Timer For Each Ball in Play!*
- Exclusive Supergame Multi-Ball Play Modes!
Mad Bomber Traffic Jam
Deadworld Attack Prison Break
- And...advance crime levels to maximum to light the ultimate shot in pinball...

100 Million Points!!!

JUDGE DREDD

REGULATION PLAY

—— 1 CREDIT ——

EXTRA BALL: Shoot lit crime scenes to arrest criminals and light Extra Ball targets.

MULTI-BALL™: Complete "Judge" drop targets & "Countdown" in planet to start Multi-ball.

START MODES: Complete "Chain Feature Count-up" to start flashing mode.

MODE SELECT: Choose desired mode of play by pressing side cabinet buttons any time during game.

FAST FORWARD: Accelerate bonus count at end of ball by pressing any side cabinet button.

BUY EXTRA BALL: At the end of a game, buy 1 extra ball for 1 credit. All features & scores remain as they were at the end of the game.

16-20020-3

SUPERGAMETM E PLAY

Includes Regulation Play

—— 2 CREDITS ——

Additional Features Include:

- Start each ball in play with 2-ball Multi-ball (Complete 5-bank for Super Multi-Ball)!
- *Extended "Drain Shield" Timer For Each Ball in Play!*
- Exclusive Supergame Multi-Ball Play Modes!
Mad Bomber Traffic Jam
Deadworld Attack Prison Break
- And...advance crime levels to maximum to light the ultimate shot in pinball...

100 Million Points!!!

JUDGE DREDD

JEU ORDINAIRE

— 1 CREDIT —

EXTRA BILLE: Tirer sur les scènes de crime allumées pour arrêter les criminels et allumer les cibles **Extra Bille**.

MULTIBILLE: Abattez les cibles tombantes "Judge" et bloquez les billes dans la planète pour démarrer le jeu **Multibille**.

DEBUT SEQUENCES: Complétez les combinaisons de la chaîne pour démarrer la séquence clignotante.

SELECTION JEU: Choisissez le mode de jeu désiré, en appuyant sur les grands boutons à l'extérieur de l'appareil à n'importe quel moment de la partie.

DECOMPTE RAPIDE: Accélérez le décompte de bonus, en appuyant sur un des boutons.

ACHAT DE BILLE: A la fin de la partie vous pouvez acheter 1 Bille moyennant 1 Crédit.

16-20020-1-FR

SUPER JEU

— 2 CREDITS —

Possibilités en plus des combinaisons du jeu Ordinaire :

- Jeu Multibille de 2 Billes au début de chaque bille de la partie et Super Multibille par les cibles tombantes.
- Temps de sauvegarde de bille plus important.
- Séquences de Multibille uniques telles que:
Le faiseur de Bombes L'Emboutillage
L'attaque interstellaire L'Evasion
- Enfin, l'ultime tir pour une valeur de
100 Million de Points!!!

JUDGE DREDD

GIOCO NORMALE

— 1 CREDITO —

EXTRA BALL: COLPIRE LE SCENE DEI CRIMINI ILLUMINATE PER ARRESTARE I CRIMINALI E ACCENDERE I BERSAGLI EXTRA BALL.

MULTI-BALL™: COMPLETARE I BERSAGLI A CADUTA "JUDGE" E BLOCCARE LE PALLINE NEL PLANETA PER INIZIARE MULTI-BALL.

MODELITA' START: COMPLETARE "CHAIN FEATURE COUNT-UP" PER ATTIVARE LA MODALITA' LAMPEGGIANTE.

SELEZIONE MODALITA': SCEGLIERE LA MODALITA' DI GIOCO DESIDERATA PREMENDO I PULSANTI LATERALI OGNI VOLTA DURANTE IL GIOCO.

AVANZAMENTO VELOCE: ACCELERARE IL CONTEGGIO DEL BONUS ALLA FINE DI OGNI PALLINA PREMENDO UN PULSANTE LATERALE.

ACQUISTO DI UNA EXTRA BALL: ALLA FINE DEL GIOCO SI PUO' ACQUISTARE 1 EXTRA BALL CON UNA MOMETA DA L.500. TUTTE LE SITUAZIONI DI GIOCO RESTANO INVARIATE COME ERANO ALLA FINE DELLA PARTITA APPENA TERMINATA:

16-20020-1-ITA

GIOCO SUPERGAME™

— 2 CREDITI —

PRESTAZIONI INCLUDE:

- GIOCO MULTI-BALL FINO A 6 PALLINE!
- ESTENSIONE DEL TIMER "DRAIN SHIELD" PER OGNI PALLINA!
- MODALITA' ESCLUSIVA DI GIOCO **SUPERGAME!**
Mad Bomber! Traffic Jam!
Deadworld Attack! Prison Break!
- E....L'ULTIMA NOVITA' DEI FLIPPER...
100 MILLION POINTS JACKPOT!!!

Fonts used: Helvetica, Times New Roman.

Cards status:

16-20020-2 confirmed.

16-20020-3 confirmed.

16-20020-1-FR confirmed.

16-20020-1-ITA confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via Paypal.