

<p>1 TO 4 CAN PLAY</p> <p>5 BALLS PER GAME</p>	<p style="text-align: center;">BMX</p> <p>1 REPLAY FOR EACH SCORE OF POINTS.</p> <p>1 REPLAY FOR EACH SCORE OF POINTS.</p>	<p>FOR AMUSEMENT ONLY</p> <p>5 BALLS PER GAME M-1508-109-A</p>
<p>1 TO 4 CAN PLAY</p> <p>3 BALLS PER GAME</p>	<p style="text-align: center;">BMX</p> <p>1 REPLAY FOR EACH SCORE OF POINTS.</p> <p>1 REPLAY FOR EACH SCORE OF POINTS.</p>	<p>FOR AMUSEMENT ONLY</p> <p>3 BALLS PER GAME M-1508-109-B</p>

High game to date recommended levels (reset periodically):
3 balls: 2,000,000
5 balls: 2,200,000

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Hitting any top drop target stops scanning lite.
- ★ Knocking down all top drop targets awards flashing value and lites extra ball arrow.
- ★ Completing any flashing bank of colored targets adds one corresponding color bonus lite – maximum of 4.
- ★ Wheel Sprocket Special lites when 11 Sprocket lites are lit.
- ★ Player controls outlanes when outlane buttons are lit.
- ★ SPECIAL: 1 Replay for ball in top saucer when Sprocket Special lite is flashing.
 - 1 Replay for completing any flashing bank of targets when Sprocket Special lite is flashing or lit.
 - 1 Replay for liting all of the top drop target value lites.
 - 1 Replay for ball in center saucer when lit for special.
- ★ EXTRA BALL: 1 Extra ball for hitting top target when lit for extra ball.
- ★ TILT PENALTY: Ball in play.

M-1508-109-E

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Hitting any top drop target stops scanning lite.
- ★ Knocking down all top drop targets awards flashing value and lites extra ball arrow.
- ★ Completing any flashing bank of colored targets adds one corresponding color bonus lite – maximum of 4.
- ★ Wheel Sprocket Special lites when 8 or 11 Sprocket lites are lit.
- ★ Player controls outlanes when outlane buttons are lit.
- ★ SPECIAL: 1 Replay for ball in top saucer when Sprocket Special lite is flashing.
 - 1 Replay for completing any flashing bank of targets when Sprocket Special lite is flashing or lit.
 - 1 Replay for liting all of the top drop target value lites.
 - 1 Replay for ball in center saucer when lit for special.
- ★ EXTRA BALL: 1 Extra ball for hitting top target when lit for extra ball.
- ★ TILT PENALTY: Ball in play.

M-1508-109-E-1

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Hitting any top drop target stops scanning lite.
- ★ Knocking down all top drop targets awards flashing value and lites extra ball arrow.
- ★ Completing any flashing bank of colored targets adds one corresponding color bonus lite – maximum of 4.
- ★ Wheel Sprocket Special lites when 11 Sprocket lites are lit.
- ★ Player controls outlanes when outlane buttons are lit.
- ★ SPECIAL: 1 Extra ball or 50,000 points for ball in top saucer when Sprocket Special lite is flashing.
 - 1 Extra ball or 50,000 points for completing any flashing bank of targets when Sprocket Special lite is flashing or lit.
 - 1 Extra ball or 50,000 points for liting all of the top drop target value lites.
 - 1 Extra ball or 50,000 points for ball in center saucer when lit for special.
- ★ EXTRA BALL: 1 Extra ball or 25,000 points for hitting top target when lit for extra ball.
- ★ TILT PENALTY: Ball in play.

M-1508-109-F

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Hitting any top drop target stops scanning lite.
- ★ Knocking down all top drop targets awards flashing value and lites extra ball arrow.
- ★ Completing any flashing bank of colored targets adds one corresponding color bonus lite – maximum of 4.
- ★ Wheel Sprocket Special lites when 8 or 11 Sprocket lites are lit.
- ★ Player controls outlanes when outlane buttons are lit.
- ★ SPECIAL: 1 Extra ball or 50,000 points for ball in top saucer when Sprocket Special lite is flashing.
 - 1 Extra ball or 50,000 points for completing any flashing bank of targets when Sprocket Special lite is flashing or lit.
 - 1 Extra ball or 50,000 points for liting all of the top drop target value lites.
 - 1 Extra ball or 50,000 points for ball in center saucer when lit for special.
- ★ EXTRA BALL: 1 Extra ball or 25,000 points for hitting top target when lit for extra ball.
- ★ TILT PENALTY: Ball in play.

M-1508-109-F-1

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Hitting any top drop target stops scanning lite.
- ★ Knocking down all top drop targets awards flashing value and lites extra ball arrow.
- ★ Completing any flashing bank of colored targets adds one corresponding color bonus lite – maximum of 4.
- ★ Wheel Sprocket Special lites when 11 Sprocket lites are lit.
- ★ Player controls outlanes when outlane buttons are lit.
- ★ SPECIAL: 50,000 points for ball in top saucer when Sprocket Special lite is flashing.
50,000 points for completing any flashing bank of targets when Sprocket Special lite is flashing or lit.
50,000 points for lighting all of the top drop target value lites.
50,000 points for ball in center saucer when lit for special.
- ★ EXTRA BALL: 25,000 points for hitting top target when lit for extra ball.
- ★ TILT PENALTY: Ball in play.

M-1508-109-G

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ Hitting any top drop target stops scanning lite.
- ★ Knocking down all top drop targets awards flashing value and lites extra ball arrow.
- ★ Completing any flashing bank of colored targets adds one corresponding color bonus lite – maximum of 4.
- ★ Wheel Sprocket Special lites when 8 or 11 Sprocket lites are lit.
- ★ Player controls outlanes when outlane buttons are lit.
- ★ SPECIAL: 50,000 points for ball in top saucer when Sprocket Special lite is flashing.
50,000 points for completing any flashing bank of targets when Sprocket Special lite is flashing or lit.
50,000 points for lighting all of the top drop target value lites.
50,000 points for ball in center saucer when lit for special.
- ★ EXTRA BALL: 25,000 points for hitting top target when lit for extra ball.
- ★ TILT PENALTY: Ball in play.

M-1508-109-G-1

<p>1 REPLAY FOR EACH SCORE OF 400,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 900,000 POINTS</p>	M-1508-H-1
<p>1 REPLAY FOR EACH SCORE OF 450,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS</p>	M-1508-I-1
<p>1 REPLAY FOR EACH SCORE OF 500,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS</p>	M-1508-J-1
<p>1 REPLAY FOR EACH SCORE OF 500,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS</p>	M-1508-K-1
<p>1 REPLAY FOR EACH SCORE OF 550,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS</p>	M-1508-L-1
<p>1 REPLAY FOR EACH SCORE OF 600,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS</p>	M-1508-M-1
<p>1 REPLAY FOR EACH SCORE OF 650,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,200,000 POINTS</p>	M-1508-N-1
<p>1 REPLAY FOR EACH SCORE OF 700,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,200,000 POINTS</p>	M-1508-O-1
<p>1 REPLAY FOR EACH SCORE OF 700,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p>	M-1508-P-1
<p>1 REPLAY FOR EACH SCORE OF 800,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p>	M-1508-Q-1

<p>1 REPLAY FOR EACH SCORE OF 900,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p>	M-1508-R-1
<p>1 REPLAY FOR EACH SCORE OF 900,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS</p>	M-1508-S-1
<p>1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS</p>	M-1508-T-1
<p>1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,600,000 POINTS</p>	M-1508-U-1
<p>1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,800,000 POINTS</p>	M-1508-V-1
<p>1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS</p>	M-1508-W-1
<p>1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 1,800,000 POINTS</p>	M-1508-X-1
<p>1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS</p>	M-1508-Y-1
<p>1 REPLAY FOR EACH SCORE OF POINTS</p> <p>1 REPLAY FOR EACH SCORE OF POINTS</p>	M-1508-Z-1
<p>1 REPLAY FOR EACH SCORE OF POINTS</p> <p>1 REPLAY FOR EACH SCORE OF POINTS</p>	M-1508-Z-1

<p>1 REPLAY FOR EACH SCORE OF 1,200,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS</p>	M-1508-FF-1
<p>1 REPLAY FOR EACH SCORE OF 1,300,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS</p>	M-1508-GG-1
<p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,100,000 POINTS</p>	M-1508-HH-1
<p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,200,000 POINTS</p>	M-1508-II-1
<p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,300,000 POINTS</p>	M-1508-JJ-1
<p>1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,400,000 POINTS</p>	M-1508-KK-1
<p>1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,500,000 POINTS</p>	M-1508-LL-1
<p>1 REPLAY FOR EACH SCORE OF 1,600,000 POINTS</p> <p>1 REPLAY FOR EACH SCORE OF 2,600,000 POINTS</p>	M-1508-MM-1

<p>1 EXTRA BALL FOR EACH SCORE OF 1,000,000 POINTS</p> <p>1 EXTRA BALL FOR EACH SCORE OF 1,800,000 POINTS</p>	M-1508-NN-1
<p>1 EXTRA BALL FOR EACH SCORE OF 1,100,000 POINTS</p> <p>1 EXTRA BALL FOR EACH SCORE OF 2,000,000 POINTS</p>	M-1508-OO-1
<p>1 EXTRA BALL FOR EACH SCORE OF 1,200,000 POINTS</p> <p>1 EXTRA BALL FOR EACH SCORE OF 2,200,000 POINTS</p>	M-1508-PP-1
<p>1 EXTRA BALL FOR EACH SCORE OF 1,400,000 POINTS</p> <p>1 EXTRA BALL FOR EACH SCORE OF 2,400,000 POINTS</p>	M-1508-QQ-1
<p>1 EXTRA BALL FOR EACH SCORE OF POINTS</p> <p>1 EXTRA BALL FOR EACH SCORE OF POINTS</p>	M-1508-RR-1
<p>1 EXTRA BALL FOR EACH SCORE OF POINTS</p> <p>1 EXTRA BALL FOR EACH SCORE OF POINTS</p>	M-1508-RR-1

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings, News Gothic Demi
Card size: 142x83mm (instructions), 114x25mm (score inserts).

Cards status: complete

M1508-109-A confirmed.

M1508-109-B confirmed.

M1508-109-E confirmed.

M1508-109-E-1 confirmed.

M1508-109-F confirmed.

M1508-109-F-1 confirmed.

M1508-109-G confirmed.

M1508-109-G-1 confirmed.

All score inserts confirmed.

High Score to Date inserts are available in a separate file called Bally_High_Score_Match_Insert_Label.zip.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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