

## E TED'S

OBJECT: Wreck roads across the U.S.A. from east to west with RED & TED. Make it to the west coast and visit as many cities as possible.

MULTT-BALL: Each hit on the front of TED'S Bulldozer advances the day of the week. On Friday collect a PAYCHECK and LOCK a ball. After 2 BALLS are LOCKED start MULTI-BALL by shooting the third ball into TED'S OPEN MOUTH.

 ${\it JACKPOT}^{:}$  While TED is sleeping shoot a ball into his OPEN MOUTH. Jackpot can be RE-LIT by hitting RED in the JAW.

EXTRA BALL: There is an extra ball available on the Blast Wheel, the Flying Rock Ramp, and by repeatedly hitting the Blast Zone.

BLAST WHEEL VALUES: The WHEEL is LIT by making BRIDGE OUT SHOTS when the danger signs are flashing. The WHEEL is COLLECTED by making the SPINNER SHOT or the BLAST HOLE SHOT.

The SPINNER MOVES the CURRENT WHEEL VALUE. The BLAST HOLE COLLECTS the CURRENT WHEEL VALUE.

**BRIDGE-OUT:** The 2 flipper lanes light the bridge-out signs on the ramps. BONUS-X is advanced and the blast wheel is lit by bridge-out shots.

VISIT CITIES: The different SHOTS all AWARD MILES. Once the CORRECT MILES BETWEEN CITIES have been travelled, a CITY EVENT can be started by shooting into the lit START CITY HOLE. **HINT:** VISIT THE WEST COAST FOR A SUPER PAYDAY!

