




How to play:

PINOBOT

- 3-Bank Drop Target advances Planets. Reach flashing Planet for SPECIAL. Reach the SUN to light SPECIAL.
- Hitting flashing Light Bar, or Completing all lights on Chest Panel opens VISOR for Multi-Ball™. Lighting Chest Panel 2nd time lights EXTRA BALL.
- Ramp shot advances BONUS X and increases SOLAR Value.
- During Multi-Ball™, locking one ball and then shooting up Ramp scores SOLAR Value.
- Jet Bumpers increase ENERGY Value.
- Each plunger shot advances VORTEX Value.



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PINO BOT

Design: Barry Oursler & Python Angelo

Art: Python Angelo

Music & Sound: Chris Granner

Sound: Bill Parod

Software: Bill Pfitzenreuter



Williams Electronics
October, 1986
12,001 Units Produced



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