

Bally

CENTAUR

October, 1981
3,700 units

Designed by: Jim Patla



Art by: Paul Faris

Bally

CENTAUR



- ◆ LIGHTING TOP ROLLOVER LANES ADVANCES OUTHOLE BONUS MULTIPLIERS.
FLIPPER BUTTONS ROTATE LIT LANE LIGHTS.
- ◆ CAPTIVE ORB LIGHTS INDICATE THE NUMBER OF CAPTIVE BALLS.
CAPTIVE BALLS ARE RELEASED BY HITTING EITHER LIT RELEASE TARGET.
- ◆ DROPPING 1-4 TARGETS IN SEQUENCE ADVANCES SCORE VALUE AND
LIGHTS THE RIGHT RELEASE TARGET.
- ◆ LIGHTING THE 4 BOTTOM ROLLOVERS RELEASES 1 BALL.
- ◆ MAKING THE ORBS TARGETS IN ORDER RELEASES 1 BALL.
MAKING "O" AND "R" OR "B" AND "S" TARGETS TOGETHER SCORES
10,000 POINTS AND 5 BONUS ADVANCES.
TARGETS NOT MADE IN ORDER ADVANCE NEXT ORB LITE.
- ◆ DROPPING 1-4 TARGETS LIGHTS THE RIGHT RELEASE TARGET TO
COLLECT BONUS.
- ◆ TILT PENALTY — BALL IN PLAY.
- ◆ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.

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