



MAGIC CASTLE

- RED DROPPING TARGETS

Hitting all targets «MAGIC» and «CASTLE» advances drawbridge lights.

The windows of the rooms of «DR. ZEKYLL», «ZANKENSTEIN» and «ZACCULA» light and if the ball is shot with maximum force up the drawbridge and past the window of Zaccula the special is scored.

- ORANGE DROPPING TARGETS

Hitting all the orange targets advances the orange special lights, and increases the scores for orange special target.

- FIXED TARGETS A – B – C

Advance BONUS MULTIPLIER lights.

- MYSTERY TUNNEL

If the ball passes through the tunnel behind the orange targets, the tunnel lights advance to maximum and the final time the orange special lights advance.

- RIGHT HAND FIXED TARGET

Advances every time it is hit. After being hit three times the orange special lights advance.

- REACT

When «REACT» is lit use right hand flipper button to save ball from going out of play via the right hand canal.