



### *HOOK*

**Jackpot:** Collect Jackpot on Lit Baseball or Windcoaster Ramps. Shooting Weapon Targets Increases Value.

**Multiball:** Shoot all targets (Top Left Clock Shop also spots Targets) to lite lock, lock one ball to lite Plunger Skill Shot. Plunging to lit holes starts 3 Ball play.

**Skill Shot:** Shoot ball into flashing hole to collect award (see Ramp Values 1-2-3).

**Bangerang:** Shoot Skull to lite Value. Shoot Scoop to collect Value. Completing all six Values lites Bangerang. Completing Bangerang awards 50 Million & Lites all features.

**Baseball Ramp:** Shooting ramp twice lites award for 5 Million points.

**Windcoaster Ramp:** Shooting ramp collects lit Value and advances toward 3 Million Plus.

**Pirate Town Special:** Completing Drop Targets collects Value when lit.

Fonts used: Helvetica.

#### **Cards status:**

Instruction card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

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